

**Naming and sharing resources
across administrative boundaries**

Volume Two
Software documentation and experimental data

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Snowflake software documentation

This appendix documents the software described in the body of the dissertation; it includes packages that implement and packages that use the Snowflake infrastructure.

This overview illustrates the use of the Snowflake components by highlighting some example application code and indicating the Snowflake interfaces the code uses.

Some package and class documentation are omitted to save space. Often this is done because they are deprecated, such as early prototypes. Some classes have shortened descriptions because their method list is simply the set of methods required to implement a superclass or interface.

Naming.

The first illustration consists of excerpts from `ide.Shell`, the command-line user interface to Snowflake-named resources, and gives examples of both name lookup and name binding. First, the Shell sets up its own namespace from first principles.

```
public static void main(String args[]) {
    ROSOut rosout = new ROSOut(System.out);
    RISIn risin = new RISIn(System.in);
    // Create remotely-accessible versions of the terminal
    // I/O streams.
    Namespace root = new LocalNS();
    // Create the root namespace for this shell; Programs
    // we invoke will basically share it.
    Namespace cmd = new LocalNS();
    root.bind("cmd", cmd);
    // Create a /cmd directory to hold bootstrap commands,
    // and bind it into the root.
    cmd.bind("mkrem", new mkrem());
    cmd.bind("ls", new ls());
    // Bootstrap commands include mkrem, for binding new, raw
    // (low-level) resources, and ls, for exploring.
    Namespace streams = new LocalNS();
```

```

root.bind("streams", streams);
streams.bind("stdin", risin);
streams.bind("stdout", rosout);
    // Bind the I/O streams into the root namespace.
Sf.pushNamespace(root);
    // Install the root namespace as the default namespace
    // for this thread; any invocations of the sf.Sf
    // tools will refer to it implicitly.
shell();
    // Run the main loop.
}

```

A fancier shell might read an `.rc` file before proceeding to accept user input. Notice that there is no `$PATH` variable; the single name `/cmd` resolves all command lookups.

The main loop of the shell simply parses users commands, locates the desired `sf.Program` resource, and invokes it with conventional resources configured into its namespace. Hence Programs are invoked with only a single parameter, the Program's root namespace.

```

/**
 * The main Program loop of the shell. Retrieves its I/O streams
 * from the Snowflake namespace, and loops processing commands.
 */
public static void shell() {
    RemoteOutputStream ros =
        (RemoteOutputStream) Sf.lookupPath("streams/stdout");
    RemoteInputStream ris =
        (RemoteInputStream) Sf.lookupPath("streams/stdin");
    ...
    // Retrieve the I/O streams from the namespace (sensible
    // when called other than from the Unix command line), and
    // wrap them for easy use with java.io classes.
    while (!done) {
        pw.print("% ");          // prompt
        ...                      // input command and parse into words
        if (!verb.startsWith("/")) {
            // rooted command names are relative to the namespace root;
            // others name commands in the /cmd directory.
            verb="/cmd/"+verb;
        }
        Object ob = Sf.lookupPath(verb);
        // Look up the command in the root namespace.
        Namespace ns = (Namespace) Sf.lookupPath("/");
        Namespace arg = ns;
        arg.bind("argv", cargv);
    }
}

```



```

        // Bind the arguments to the name "argv" in the Program's
        // namespace
        ((Program) ob).run(arg);
        // Now that the Program's root contains all of its
        // arguments, simply invoke the Program, passing it its new
        // root namespace (context).
    }
}

```

Sharing and Security.

The following examples explore the interface to Snowflake's logical model for sharing and securing resources.

An RMI server application. This snippet appears in `relational.SSHDatabase` to configure a relational database object that demands Snowflake-style authorization:

```

SSHContext context = SSHContext.getDefault();
    // Get the default SSHContext object; we will use it
    // to handle incoming requests.
Database theDatabase =
    new InternalDatabase(context, serverPublicKey);
    // Create a new relational database server.
    // Instruct it to accept its requests only over SSH using the
    // given context.
    // The serverPublicKey argument is a SDSIPrincipal (parsed from the
    // command line) that identifies the issuer. Any client must show
    // its authority over the issuer.
InetAddress thisHost = InetAddress.getLocalHost();
Naming.rebind("//"+thisHost.getHostName()
    +"/RMIDatabase", theDatabase);
    // Bind the resource into a public name space. In this example,
    // I publicize the database with the Java RMI Registry for
    // expediency.

```

The corresponding code in `relational.InternalDatabase` implements the authorization requirements:

```

public InternalDatabase(SSHContext context,
    SDSIPrincipal serverIssuer)
    throws RemoteException {
    super(0 /*port*/,
        new SSHClientSocketFactory(context),
        new SSHServerSocketFactory(context));
        // Tell the superclass constructor to only
        // accept RMI connections over SSH channels,

```

```

        // using the keys defined in the given context.
    initAuthorization(serverIssuer);
        // Store the required issuer for this service.
    }
    void initAuthorization(SDSIPrincipal serverIssuer) {
        SexpList databaseTag =
            (new SexpList()).append("database").append("mine");
        SexpList sl =
            (new SexpList()).append("tag").append(databaseTag);
        this.requestTag = new Tag(sl);
        // Construct a prototype tag that describes the minimum
        // authority required of any client.
        this.serverIssuer = serverIssuer;
        // Take note of the required issuer.
    }

```

Each of the implementations of Remote methods call `checkAuth()` before honoring their requests. This insertion of checks is trivial and could easily be made mechanical. Better yet, it could be done in the RMI remote reference layer with sufficient plumbing.

```

    public void insert(Relational[] ros) {
        checkAuth();
        ...
    }
    public void createIndex(FieldDescriptor fd) {
        checkAuth();
        ...
    }
    public ResultSet evaluateSelect(Select s) {
        checkAuth();
        ...
    }

```

The `checkAuth()` method tests that the client has the required authority.

```

    void checkAuth() {
        ssh.RSA.RSAKey k = SSHSocket.whoCalledMe();
        SDSIRSAPublicKey subject = new SDSIRSAPublicKey(k);
        // Determine the "subject" — the principal that
        // actually made the request.
        try {
            Proof proof
                = OneLineCacheRecipient.getCachedProof(subject);
            // See if the subject's proof has already been delivered.
            if (proof==null) {
                throw new InvalidProofException("no proof found");
            }
        }
    }

```

```

        // If not, demand proof from the client.
    }
    proof.verify(serverIssuer, subject, requestTag);
    // Verify the proof we have on hand, and verify that it
    // indeed supports the request (using the prototype tag
    // created earlier). After the first verification, this
    // operation becomes very fast.
    return;
} catch (InvalidProofException ex) {
    throw new SfNeedAuthorizationException(serverIssuer,
        subject, requestTag,
        OneLineCacheRecipient.getRecipient(), ex.toString());
    // Convert any error into a demand for a proof
    // of authority from the client.
}
}

```

That's all there is to a simple server.

An RMI client application. Here is the corresponding access code in a simple client:

```

public static void main(String argv[]) {
    SSHContext myContext = SSHContext.newKeys();
    // Generate a fresh key pair for communication
    Prover2 prover = new Prover2("certs");
    // Initialize the prover tool using a stash of delegations
    // known to the client

    SDSIKeyPair skp = new SDSIKeyPair(myContext.getPrivateKey(),
        myContext.getPublicKey());
    prover.introduceObject(skp);
    // introduce the SSH channel keys as a principal to the
    // Prover, so that it can write delegations to the SSH channel
    // when necessary.
    prover.loadCache();
    // Have the prover bootstrap its delegations from the stash
    // indicated in its constructor.
    InvokeHack.setCurrentProver(prover);
    // Install the prover as the active callback that handles
    // demands of authority for RMI requests.
    ...
}

```

Notice that the client only need initialize its Prover and channel mechanism. No other client code is changed. The client application accesses RMI objects just like any other, and

in the course of accessing objects whose references involve a Snowflake-protected server object, the Prover automatically constructs the appropriate proofs of the client's authority.

An HTTP-to-RMI gateway application. The final example illustrates the Snowflake calls made by the email gateway illustrated in Section 11.3. Since the gateway is a client of the RMI database server, it begins with setup code very similar to that of the previous example.

The gateway code itself, `servlet.MailServlet`, inherits from `servlet.ProtectedServlet`, the class that implements the basic server-side functionality of the Snowflake HTTP signed-requests protocol described in 10.3.3.

On each access, the gateway associates a specific SSH context with its current thread, to ensure that only requests made by the current thread (in service of a specific client) acquire the authority delegated to that channel, and that when the gateway has finished servicing this client's request, the authority used is revoked. This code represents a scoped construct for amplification of rights.

```
public void doGet(HttpServletRequest request,
    HttpServletResponse response)
    throws ServletException, IOException {
    try {
        SSHContext.contextByThread.set(myContext);
        // set up outgoing SSH context for this thread.
        (new Handler(request,response)).doGet();
        // Handle the request
    } finally {
        SSHContext.contextByThread.set(null);
        // Don't let other users of this thread borrow my context.
    }
}
```

The `getRequiredIssuer()` method extends the functionality of the `servlet.ProtectedServlet` superclass to indicate that when the HTTP client delegates to the gateway, it must in fact delegate to the compound principal $G|C$, “gateway quoting client.”

```
public SDSIPrincipal getRequiredIssuer() {
    SDSIPrincipal client
        = new PseudoPrincipal("Your Identity Here");
    // Produce a pseudo-compound-principal, telling the client
    // where to fill in its own identity.
    return new Quoting(prover.getIdentityPublicKey(), client);
    // Construct  $G|?$ .
}
```

The `getResourceTag()` method likewise extends the superclass by describing how resources this application serves (views of email documents) map into Snowflake tags.

```
Tag getResourceTag() {
    // Describe each of the parameters of the request as different
    // tag components, to allow users maximum extensibility and
    // granularity in constructing delegations.
    SexpList messageSexp =
        new SexpList().append("messageId").append(getMessageId());
    SexpList mailSexp =
        new SexpList().append("mail").append(messageSexp);
    SexpList tagSexp =
        new SexpList().append("tag").append(mailSexp);
    Tag gatewayLevelTag = new Tag(tagSexp);
    Tag unionTag = gatewayLevelTag;
    if (serverTag!=null) {
        unionTag = unionTag.union(serverTag);
        // If the server has special requirements, also ask
        // client to meet server's requirements. This is only
        // a hint to save a trip and a separate proof, since
        // the server will be checking these requirements itself
        // and would reject an insufficiently-authorized request.
    }
    return unionTag;
}
```

Finally, when it needs to hand off its authority to the channel it is using, the gateway explicitly indicates the client it is working for. (It would be better to multiplex the RMI channels so that different RMI requests went over different logical channels, but this approach is a good start.)

```
// Make the statement  $M \text{ says } K_{CH} \Rightarrow M|C$ .
Validity v = new Validity();
v.updateAfter(new Date(System.currentTimeMillis()+30000L));
Auth authCert = new Auth(q, ch, Tag.getTagStar(),
    true, v);
// Unrestricted delegations are seldom used; here I choose an
// arbitrary expiration time of 30 seconds for the delegation,
// after which the gateway will automatically construct a new
// one when the server rejects the expired delegation.
// The authCert object itself is the statement
//  $K_{CH} \Rightarrow M|C$ ; the following signature
// adds the  $M \text{ says}$  part that makes the statement ground
// truth.
SDSIPublicKey myPublicKey =
    prover.getPublicKeyForPrincipal((SDSIObject) q.getQuoter());
```

```

SDSIPrivateKey myPrivateKey =
    prover.getPrivateKeyForPublic(myPublicKey);
SDSISignature ss =
    new SDSISignature(authCert, myPrivateKey, myPublicKey);
SignedCertificate sc = new SignedCertificate(authCert, ss);
outProof = new SignedCertificateProof(sc, null);
prover.digestProof(outProof);
    // Hand the certificate to the Prover, who will use it
    // automatically when it needs to show the authority of the channel
    // over the RMI requests I am about to make.

```

These examples show how clients and servers of resources protected with Snowflake's security model access the tools in the `proof` package and related packages to establish their own authority and verify the authority of programs with which they communicate.

Bootstrapping.

Here are some mundane reminders about how the executable pieces are put together, to assist in repeating experiments.

```

cd /snowflake
jdk-go
setenv CLASSPATH 'make classpath'

```

Insert `-Djava.compiler=NONE` on a command line to get more useful stack traces.

To start the proxy server that implements the client side of the Snowflake HTTP protocol, run

```
java jp.ProxyConfig certs-jon
```

To start a Snowflake HTTP server, including both the file servlet and the email gateway servlet, run

```
java jp.SecureServerConfig '(nothing)'
```

To start a database, run

```

java sun.rmi.registry.RegistryImpl
java relational.SSHDatabase \
    '(hash md5 |9sj+h6KmnTmPxoiRB3V3g==|)'

```

To parse mail into the database, run

```
java relational.email.Mailbox mailbox remote
```

To start the servers used in the timing experiments, run

```
java servlet.SSLServerConfig -fourServers=true
java jp.SecureServerConfig -root /usr/local/apache/htdocs
java timingexp.TestRMIServer -publicKey certs-server/1.object
```

To run the timing experiments, run this command with an appropriate mode flag.

```
java timingexp.GenerateTestCases -mode=snowflake-signs \
    -runTests=true
```

The set of mode flags appear in `GenerateTestCases`. To figure out which experiment is relevant, start with the table that contains the numbers of interest. Use the index table in Appendix F to map the table to an experiment number. Look up the experiment number in the `several_experiments.m` matlab file, and see which `timedata/` file the numbers are read from. The name of that file should indicate the `GenerateTestCases` mode that produced it. The hostname “shovel” in the filename means that the client (and any servers) were both on the same machine; the name “plow” means that the client was on machine plow, remote from the servers.

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Package cal

The cal package is a calendar/appointment manager application based on Snowflake naming. Calendar queries are mapped into name resolution operations, so Snowflake name bindings can be used to hide distribution and administrative boundaries from this simple application. Similarly, a Union directory can be used to merge two calendar databases into one virtual calendar visible with this application.

Classes

Class **Event**

```
public class Event
extends java.lang.Object
implements java.io.Serializable
```

An Event is an (EventDescription, Occurrence) tuple.

An Event is the top type in the calendar schema; it binds timeless descriptions to specific times, so that descriptions can be reused with reference semantics. That is, you never need to copy a description, then update it in two places.

CONSTRUCTORS

```
public Event( )
```

Class **EventDescription**

```
public class EventDescription
extends java.lang.Object
implements java.io.Serializable
```

An EventDescription is the timeless description of an event. It can be reused for multiple occurrences, so that a single correction corrects every occurrence of the event in the calendar (reference semantics).

CONSTRUCTORS

```
public EventDescription( )
```

METHODS

```
public String getDescription( )
public String getLocalTimeZoneName( )
public void setDescription( java.lang.String s )
public void setLocalTimeZoneName( java.lang.String s )
```

Class **Importer**

```
public class Importer
extends java.rmi.server.UnicastRemoteObject
implements sf.Program, java.io.Serializable
```

CONSTRUCTORS

```
public Importer( )
```

METHODS

```
public long parseDate( java.lang.String cowendarDate, long defaultDate )
```

Usage Parse a date from the web calendar into a Unix-style seconds-since-Epoch dat.

```
public Object run( sf.Namespace root )
```

Usage The command-line interface to the Importer. Specify as arguments the URL of the calendar to import from, and the Snowflake name of the Container to import the events into.

```
public static Vector split( char sep, java.lang.String s )
```

Usage Kind of like the Perl split() function. This belongs in the **Tools** package.

Class **Importer.CommentSkipper**

```
public class Importer.CommentSkipper
extends java.io.FilterReader
```

An I/O filter class that skips lines starting with #. The (Dartmouth) web calendar export files include such comment lines.

CONSTRUCTORS

```
public Importer.CommentSkipper( cal.Importer this$0, java.io.Reader in )
```

METHODS

```
public boolean isCR( int ch )
public int read( )
public int read( char []cbuf, int off, int len )
```

Class **Occurrence**

```
public class Occurrence
extends java.lang.Object
implements java.io.Serializable
```

An Occurrence is the temporal manifestation of an EventDescription. EventDescriptions may occur weekly, in which case one Occurrence represents each week. An Occurrence represents one start and one ending.

CONSTRUCTORS

```
public Occurrence( )
```

METHODS

```
public long getEndTime( )
```

Usage Get the end time in seconds since the Unix epoch.

```
public long getStartTime( )
```

Usage Get the start time in seconds since the Unix epoch.

```
public boolean getTimesMeaningful( )
```

Usage Learn whether the times are significant, or whether this occurrence is only specified at “day-long” resolution.

```
public void setEndTime( long t )
```

Usage Set the end time in seconds since the Unix epoch.

```
public void setStartTime( long t )
```

Usage Set the start time in seconds since the Unix epoch.

```
public void setTimesMeaningful( boolean m )
```

Usage Specify whether the times are significant, or whether this occurrence is only specified at “day-long” resolution.

Class Query

```
public abstract class Query
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace
```

A Query is a Namespace that contains Events that match a given query. A namespace above this accepts lookups where the string specifies the query; the result of the lookup is a dynamically-generated instance of this class that provides the pool of events that match the lookup query.

This class is abstract. Subclasses specify particular types of queries that they implement.

CONSTRUCTORS

```
public Query( )
```

METHODS

```
public void bind( java.lang.String name, java.lang.Object o )
public boolean completeList( )
public Vector listAllNames( )
public Object lookupName( java.lang.String name )
public Object lookupPath( java.lang.String name )
public Object lookupPath( java.util.Vector path, int cur )
public int version( )
```

Class textview

```
public class textview
extends java.rmi.server.UnicastRemoteObject
implements sf.Program, java.io.Serializable
```

A text-based tool for inspecting a calendar (a Namespace full of Events).

CONSTRUCTORS

```
public textview( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage Run the tool from the Snowflake shell command line, specifying the path to the Namespace containing the Events to be viewed. The Namespace is often a Query on some other calendar. If unspecified, this program looks for a calendar at /cal.

Class TimeQuery

```
public class TimeQuery
extends cal.Query
implements sf.Namespace, sf.Program, java.io.Serializable
```

TimeQuery is a Query that matches events that overlap a given time interval.

CONSTRUCTORS

```
public TimeQuery( )
```

METHODS

public Object **run**(sf.Namespace root)

Usage Manually instantiate a timequery object from the Snowflake shell, specifying the time range parameters.

Package gb

The gb package is an awt-based graphical browser for Snowflake namespaces.

Interfaces

Interface **GUISelector**

```
public interface GUISelector
```

A GUISelector is a tool that knows how to find an already-open window in which to display a specific resource.

METHODS

```
public Window select( sf.Namespace root, java.lang.String path, gb.Browser browser )
```

Classes

Class **Browser**

```
public class Browser
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace, sf.Program, java.io.Serializable
```

A Snowflake shell program that creates a graphical Namespace browser.

CONSTRUCTORS

```
public Browser( )
```

METHODS

```
public void bind( java.lang.String name, java.lang.Object o )
public boolean completeList( )
public Vector listAllNames( )
public synchronized void listClosed( java.lang.String path )
```

Usage Remove a window from the list of open windows.

Parameters

path - The Snowflake name for the resource the window is displaying.

```
public Object lookupName( java.lang.String name )
public Object lookupPath( java.lang.String name )
public Object lookupPath( java.util.Vector path, int cur )
public void openList( java.lang.String path )
```

Usage Open a new window showing a Namespace resource.

Parameters

path - specifies the Snowflake path to the resource to display.

```
public void openList( java.lang.String path, java.awt.Point location )
```

Usage Open a new window showing a Namespace resource.

Parameters

path - specifies the Snowflake path to the resource to display.

location - specifies the location for the display on the screen.

```
public synchronized void openListImpl( gb.Browser.OpenTask task )
```


Usage Open any windows queued for opening. A thread watches the queue of windows waiting to be opened and calls this method to do the work.

```
public Object run( sf.Namespace root )
```

Usage Create a browser from the Snowflake shell.

```
public int version( )
```

Class **Browser.DefaultGUISelector**

```
public class Browser.DefaultGUISelector
extends java.lang.Object
implements GUISelector
```

This DefaultGUISelector picks a GUI based on the object we're viewing. It is used to map a request to an already-open window, where appropriate, or to find an appropriate GUI tool for the interface of the resource being opened.

This simple implementation knows how to display Namespaces, `mail.Mailboxes`, and `mail.MSU` ("mail storage units").

CONSTRUCTORS

```
public Browser.DefaultGUISelector( gb.Browser this$0 )
```

METHODS

```
public Window select( sf.Namespace root, java.lang.String path, gb.Browser browser )
```

Class **Browser.OpenTask**

```
public class Browser.OpenTask
extends java.lang.Object
```

An OpenTask remembers a task that we intend to do while it sits in a queue, waiting for the Opener thread to get a chance to service it.

Class **gbinput**

```
public class gbinput
extends java.awt.Panel
```

A one-line text input field with emacs-like keystroke editing commands. Used when instantiating a Shell in graphical mode.

CONSTRUCTORS

```
public gbinput( )
```

Usage Instantiate an 80-character-wide input field.

```
public gbinput( int width )
```

Usage Instantiate an input field.

Parameters

`width` - width of field, in number of characters.

METHODS

```
public void processEnter( )
```

Usage The user typed **enter**; send the command to the inputBuffer where it waits to get read out by readLine().

```
public String readLine( )
```

Usage Read out a single typed command. When the user types a command, it sits in a queue until read out with a call to this method.

```
public void scrollHistory( int dist )
```

Usage Scroll up and down in the history of entered commands. Called when the user types ^P or ^N.

Class **GBList**

```
public class GBList
extends java.awt.Component
implements java.awt.ItemSelectable
```

GBList is a Graphical Browser List view. It displays the names bound in a Namespace in an awt List window. It is supplied with names from a Namespace by NSListPanel.

CONSTRUCTORS

```
public GBList( )
public GBList( int i )
```

METHODS

```
public synchronized void addItem( java.lang.Object itemKey, java.lang.String itemName,
int index )
public void addItem( java.lang.String itemName )
public synchronized void addItemListener( java.awt.event.ItemListener itemListener )
public String getItem( int i )
public int getItemCount( )
public Object getItemKey( int index )
public String getItemName( int index )
public Dimension getMinimumSize( )
public Dimension getPreferredSize( )
public Object getSelectedObjects( )
public synchronized void paint( java.awt.Graphics g )
protected void processEvent( java.awt.AWTEvent ev )
protected void processItemEvent( java.awt.event.ItemEvent e )
public synchronized void removeAllItems( )
public synchronized void removeItem( java.lang.Object itemKey )
public synchronized void removeItemListener( java.awt.event.ItemListener itemListener )
```

Class **gboutput**

```
public class gboutput
extends java.awt.Panel
```

A GUI window that displays scrolling output text.

CONSTRUCTORS

```
public gboutput( )
```

Usage Create a 24x80 scrolling output window.

```
public gboutput( int rows, int cols )
```

Usage Create a scrolling output window.

Parameters

rows - number of rows of text to display

cols - number of columns of characters to display

METHODS

```
public OutputStream getOutputStream( )
```

Usage Get an OutputStream for this window. Any text written to the output stream will appear in this window. A shell binds the OutputStream returned by this method to `/streams/stdout` in a Snowflake namespace, to cause all Snowflake programs to send their output to the scrolling text window.

Class **NSListPanel**

```
public class NSListPanel
extends java.awt.Panel
```

An NSListPanel connects a Snowflake Namespace to a **GBList** GUI display of names. It monitors the Namespace for changes using the NamespaceListener interface to keep the GUI updated. It also catches **ItemEvents** from the GBList that represent clicks on names, and opens a new window to display the underlying resource.

CONSTRUCTORS

```
public NSListPanel( sf.Namespace rtparam, java.lang.String nspathparam, gb.Browser
brparam )
```

Usage Create a new GUI Namespace display.

Parameters

rtparam - root of a Snowflake namespace

nspathparam - path from **rtparam** that specifies the Namespace to display.

brparam - the Browser to use when opening new resources.

METHODS

```
public Insets getInsets( )
```

Class **NSListPanel.NListen**

```
public class NSListPanel.NListen
extends sf.NamespaceListenerAdapter
```

NListen keeps tabs on Namespace in case it changes, and updates the GUI accordingly.

SERIALIZABLE FIELDS

```
private final NSListPanel this$0
```

CONSTRUCTORS

```
public NSListPanel.NListen( gb.NSListPanel this$0, gb.NSListPanel panel )
```

METHODS

```
public void namespaceEvent( sf.NamespaceEvent ev )
```

Usage The Namespace has changed. Pass it to my outer class.

Package Icee

This is the “icee” process checkpointer, designed especially to provide persistence for Java, which relies on more sophisticated state than the typical scientific program. Icee should run on Solaris 2.5 and Solaris 2.6.

To build: `(cd Icee; make)`

If you are on a Solaris 2.5 system, you may need to use: `(cd Icee; make depend; make)`

To try it out, from this directory, the one containing Icee/, do:

```
setenv CLASSPATH Icee:$CLASSPATH
```

```
setenv LD_LIBRARY_PATH Icee:$LD_LIBRARY_PATH
```

```
# (modify the above statements as necessary if you use sh)
```

```
Icee/icee Icee.Auto -verbose -period=5 Icee.Demo
```

After ten seconds or so (once you’ve seen a checkpoint), hit ^C, and try:

```
Icee/icee -recover
```

The paper is at: <http://www.cs.dartmouth.edu/~jonh/research/pjw3/>

@author Jon Howell jonh@cs.dartmouth.edu

Interfaces

Interface **Auto.Callback**

```
public static interface Auto.Callback
```

An object implements Callback to receive notification that a checkpoint recovery has occurred.

METHODS

```
public void recovered( )
```

Usage This method is called whenever the checkpointer recovers a JVM from a failure.

Use it to catch such events and reopen state (such as network connections) that are not automatically re-established by Icee.

Classes

Class **Auto**

```
public class Auto
extends java.lang.Thread
```

A class that “wraps” classes you really want to run, first starting a daemon thread to periodically invoke the checkpointing process. It “wraps” another class in the sense that it is a minor syntactic change to the Unix command line:

```
java myotherclass myargs
```

becomes

```
java Auto -autoargs myotherclass myargs
```

(currently the second 'java' needs to be 'icee', since icee cannot be loaded dynamically.)

CONSTRUCTORS

```
public Auto( boolean verbose, int period )
```

METHODS

```
public static void main( java.lang.String []args )
```

```
public static void registerCallback( Icee.Auto.Callback c )
```

```
public void run( )
```

Class **Control**

```
public class Control
extends java.lang.Object
```

The Java native class that provides the interface to the icee checkpointing service.

CONSTRUCTORS

```
public Control( )
```

METHODS

```
public static native int doCheckpoint( )
```

Usage Call this method to take a checkpoint. Recovery always appears to happen “during” a checkpoint (since that’s exactly the state of the system when it was saved), so it will be at the return from this call that your program should test to see if we just recovered and need to perform any special cleanup. The return value indicates whether the program has just recovered.

Returns value of 0 if all is normal, value of 1 if we just recovered from a checkpoint.

```
public static native void doRestore( )
```

Usage The hook to restore an existing checkpoint from Java code. This is like a longjmp; it never returns.

Returns on success, doesn’t return (restored process sees its doCheckpoint() return a 1 value).

Class Demo

```
public class Demo
extends java.lang.Object
```

A class that shows the checkpointer “in action.” Invoke with:

```
icee Icee.Auto -verbose -period=5 Icee.Demo
```

Then hit ^C, and restart with: `icee -recover`

CONSTRUCTORS

```
public Demo( )
```

METHODS

```
public static void main( java.lang.String []args )
```


Package `ide`

The `ide` package contains Tools for working with Java code inside Snowflake. Included are tools to convince `javac` to manipulate source and class files through the Snowflake interface, as well as a `ClassLoader` to load classes from Snowflake Namespaces. This package also contains the textual Shell for accessing Snowflake `sf.Programs`, and the `RemoteInputStream` and `RemoteOutputStream` interfaces and implementations for accessing Java-style streams across RMI.

Interfaces

Interface **RemoteInputStream**

```
public interface RemoteInputStream
extends java.rmi.Remote
```

A Remote version of InputStream, to allow `java.io.InputStreams` to be passed across JVMs. Particularly useful because it lets us bind InputStreams into Snowflake Namespaces.

METHODS

```
public int available( )
public void close( )
public int read( )
public RISReturn read( int max )
public void reset( )
public long skip( long n )
```

Interface **RemoteOutputStream**

```
public interface RemoteOutputStream
extends java.rmi.Remote
```

A Remote version of OutputStream, to allow `java.io.OutputStreams` to be passed across JVMs. Particularly useful because it lets us bind OutputStreams into Snowflake Namespaces.

METHODS

```
public void close( )
public void flush( )
public void write( byte []b )
public void write( byte []b, int off, int len )
public void write( int b )
```

Classes

Class **AddOMatic**

```
public class AddOMatic
extends java.rmi.server.UnicastRemoteObject
implements sf.Program, java.io.Serializable
```

A very simple program to demonstrate the Program, RemoteInputStream, and RemoteOutputStream interfaces. It reads lines from the Snowflake standard input stream and prints a running total of their numeric values.

CONSTRUCTORS

```
public AddOMatic( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage The Snowflake command-line (Program) interface. Reads lines, prints sums.

Class **ClassDependency**

```
public class ClassDependency
extends java.lang.Object
```

Search a list of class files supplied on the input (using ide.ClassFile to examine their bytecodes directly), looking for any that reference a given CONSTANT_Class in their constant tables.

CONSTRUCTORS

```
public ClassDependency( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class **CLSnooper**

```
public class CLSnooper
extends java.lang.ClassLoader
```

A CLSnooper was an attack at the “class evolution” problem. It was designed to be attached to a ContainerServer to allow one to add new objects of a revised class without discarding the old objects. Unfortunately, since even my interfaces were changing rapidly at this time, not enough of the system was stable enough to allow the new and old objects to communicate usefully.

CONSTRUCTORS

```
public CLSnooper( )
```

Usage Create a snooping classloader. It defines several classes as precious, indicating those that the CLSnooper shouldn’t try to load on its own lest it confuse the JVM.

METHODS

```
protected Class loadClass( java.lang.String name, boolean resolve )
```

Usage Attempt to resolve almost all classes (except those marked precious) by myself. Leave very little up to the JVM, so that when this ClassLoader is replaced with a fresh one, almost all classes get reloaded with new versions.

Class **CLSnooper.IndentStream**

```
public class CLSnooper.IndentStream
extends java.lang.Object
```

An indenting output stream that is superseded by a niftier class in the Tools package.

CONSTRUCTORS

```
public CLSnooper.IndentStream( ide.CLSnooper this$0 )
```

```
public CLSnooper.IndentStream( ide.CLSnooper this$0, java.io.PrintStream baseStream )
```

METHODS

```
public void indent( )
```

```
public void outdent( )
public void println( java.lang.String line )
```

Class **CopyClass**

```
public class CopyClass
extends java.lang.Object
```

A test of ide.ClassFile. This should open a .class file as a ClassFile, then be able to write it out to a new .class file, without changing the semantics of the result. (Eventually a different program will be able to modify/instrument the class file before writing it out.)

@created Mon Oct 19 10:13:04 EDT 1998

CONSTRUCTORS

```
public CopyClass( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class **javac**

```
public class javac
extends java.rmi.server.UnicastRemoteObject
implements sf.Program, java.io.Serializable
```

A wrapper for Sun's **javac** class to retrain it to retrieve source code and classes from a Snowflake namespace rather than the Unix filesystem.

CONSTRUCTORS

```
public javac( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage The Program (Snowflake shell command line) interface to the Java compiler.

Javac's calls to FileInputStream and FileOutputStream are redirected (using class file rewriting) to SFFileInputStream and SFFileOutputStream, which talk to the Snowflake namespace.

Class **loader**

```
public class loader
extends java.rmi.server.UnicastRemoteObject
implements sf.Program, java.io.Serializable
```

A Program (Snowflake shell) interface to SFClassLoader, to enable the user to explicitly load a Java class from a Snowflake Namespace.

CONSTRUCTORS

```
public loader( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage The Program implementation.

Class RemoteHello

```
public class RemoteHello
extends java.lang.Object
```

Test the RemoteOutputStream by sending “hello” down it.

CONSTRUCTORS

```
public RemoteHello( )
```

METHODS

```
public static void hello( java.lang.String []args, ide.RemoteOutputStream os )
```

Class RISIn

```
public class RISIn
extends java.rmi.server.UnicastRemoteObject
implements RemoteInputStream
```

This class adapts an InputStream to the RemoteInputStream interface. Use it to export a local InputStream as a distributed (Remote) Snowflake resource.

@classConcise true

CONSTRUCTORS

```
public RISIn( java.io.InputStream is )
```

Class RISOut

```
public class RISOut
extends java.io.InputStream
```

This class adapts a RemoteInputStream to the InputStream “interface” (abstract class — yuk). Use it to pass a RemoteInputStream to existing Java code that expects a java.io.InputStream.

@classConcise true

CONSTRUCTORS

```
public RISOut( ide.RemoteInputStream ris )
```

Class RISReturn

```
public class RISReturn
extends java.lang.Object
implements java.io.Serializable
```

RemoteInputStream’s bulk **read()** interface is a little different than that of InputStream. In InputStream.read, you pass in an array by reference, and let the read() method populate it. Filling an array by Remote reference is a pretty bad idea; and in any case, arrays aren’t Remote, so using the same interface would involve sending a long, empty array across the net, only to have the (partially-)populated array returned as a return value.

Instead, this class acts as a “packet” to carry the return value from

RemoteInputStream.read. The argument to read is an integer specifying the maximum number of bytes to read. The result is this packet, carrying the bytes plus an **rc** value used to indicate an EOF condition.

SERIALIZABLE FIELDS

```
public int rc
    • -1 => EOF, else rc == b.length

public byte b
    • data read from stream
```

CONSTRUCTORS

```
public RISReturn( )
```

Class **ROSI**n

```
public class ROSIn
extends java.io.OutputStream
```

The input-end of a RemoteOutputStream pipe; looks like a local OutputStream. Use it to pass a Snowflake RemoteOutputStream to existing Java code that expects a conventional java.io.OutputStream.

@classConcise true

CONSTRUCTORS

```
public ROSIn( ide.RemoteOutputStream ros )
```

Class **ROSO**ut

```
public class ROSOut
extends java.rmi.server.UnicastRemoteObject
implements RemoteOutputStream
```

This class adapts a java.io.OutputStream to the distributed (Remote) Snowflake RemoteOutputStream interface. Use it to export a Java OutputStream resource as a Snowflake resource.

@classConcise true

CONSTRUCTORS

```
public ROSOut( java.io.OutputStream os )
```

Class **Set**

```
public class Set
extends java.util.Hashtable
```

A Set from before java.util.Set appeared in JDK1.2.

@classConcise true

@deprecated since JDK1.2 finally supports this functionality.

CONSTRUCTORS

```
public Set( )
```

Class SFClassLoader

```
public class SFClassLoader
extends java.lang.ClassLoader
```

A ClassLoader that reads Java classes from Snowflake resources in a Snowflake namespace.

CONSTRUCTORS

```
public SFClassLoader( sf.Namespace root )
```

Usage Construct a ClassLoader, specifying the root namespace from which to begin searching for Java class files.

METHODS

```
protected Class loadClass( java.lang.String name, boolean resolve )
```

Class SFFileInputStream

```
public class SFFileInputStream
extends ide.RISOut
```

A replacement for java.io.FileInputStream that opens files from the Snowflake namespace. Can be brute-force substituted into classes that expect FileInputStreams using **TweakClass**.

CONSTRUCTORS

```
public SFFileInputStream( java.io.File filename )
```

Usage compatibility constructor to match calls to FileInputStream methods

```
public SFFileInputStream( java.lang.String path )
```

Usage compatibility constructor to match calls to FileInputStream methods

Class SFFileOutputStream

```
public class SFFileOutputStream
extends ide.ROSIIn
```

A replacement for java.io.FileOutputStream that opens files from the Snowflake namespace. Can be brute-force substituted into classes that expect FileOutputStreams using **TweakClass**.

CONSTRUCTORS

```
public SFFileOutputStream( java.io.File filename )
```

Usage compatibility constructor to match calls to FileOutputStream methods

```
public SFFileOutputStream( java.lang.String path )
```

Usage compatibility constructor to match calls to FileOutputStream methods

Class Shell

```
public class Shell
extends java.lang.Object
```

A text-based command-line shell. It accepts input commands, looks them up in the user's Snowflake root Namespace under `/cmd`, executes them with the remaining arguments bound into the subprogram's local namespace, and awaits another command.

This instantiation is substantially different than `john.Shell`; the latter, for example, is the only one that uses an awt window to display output and collect input. This class also has lost its Program interface, for some reason. Strange, since there's no reason one might not want to invoke shells recursively!

CONSTRUCTORS

```
public Shell( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Usage Create a shell that uses System.in and System.out for I/O streams from the Unix command line. This shell includes some default bindings for the early `sf.sec` and `sf.rsec` Snowflake security model.

```
public static void shell( )
```

Usage The main Program loop of the shell. Retrieves its I/O streams from the Snowflake namespace, and loops processing commands.

```
public static Vector split( java.lang.String s )
```

Usage Perl-like split() function separates words on a command line.

Class Split

```
public class Split
extends java.lang.Object
```

Yet another implementation of a simple perl-like split() function.

@todo belongs in the Tools package.

CONSTRUCTORS

```
public Split( )
```

METHODS

```
public static Vector split( java.lang.String input, char delimiter )
```

Class TweakClass

```
public class TweakClass
extends java.lang.Object
```

This program opens a .class file as a ClassFile, then be able to write it out to a new .class file that references class B instead of class A. It is a static implementation of class reference

substitution. One idea was to do this on the fly in a classloader, so that all Java programs could be transparently rewritten (for example, to get javac to use SFFileInputStreams). Unfortunately, that approach didn't pan out, so the `javac` case is handled by manually invoking this `TweakClass` program to translate the necessary parts of `javac`.

@created Mon Oct 19 11:22:26 EDT 1998

CONSTRUCTORS

```
public TweakClass( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Usage Unix command-line interface.

```
public void realMain( java.lang.String []args )
```

Usage Takes four arguments:

inClass Class to tweak

outClass Name of output class

classA Class reference in **inClass** to change

classB What to replaces references to **classA** with

Class **TweakClass.StoppyOutputStream**

```
public class TweakClass.StoppyOutputStream
extends java.io.FilterOutputStream
```

Stoppy is a debugging tool. When a rewritten class file doesn't work right, you can rewrite the class file with a null change, which should generate the same classfile. If it does not, then there's a bug in the input or output code of `Classes.ClassFile`. To find it, 'od -Ax -tx1' the class files, and diff them. Figure out what hex offset the thing screws up on, and set that in the `written== test` in `write(int b)`. Then put a breakpoint there in the debugger, pop up a bit on the stack, and you'll know which scumsucking cretin routine is doing the screwing up.

(Don't forget to uncomment the code below that actually uses Mister Stoppy.)

@classConcise true

CONSTRUCTORS

```
public TweakClass.StoppyOutputStream( ide.TweakClass this$0, java.io.OutputStream
out )
```


Package `ide.Classes`

This package “introspects” on a class file. Its components reflect all of the parts of a class file, and are used by classes such as `ide.TweakClass` that want to rewrite a class file.

The primary class is `ClassFile`; it loads a `.class` file and parses it into objects represented by other classes in this package.

I have omitted these classes from the manual because they are largely mechanical details, reifying various components of the Java Virtual Machine specification.

Package jp

This package is the web proxy that implements client side of the Snowflake HTTP protocol. Its primary classes are the **SfUserAgent** that implements the protocol itself and the **PrincipalManager** that provides the user interface. It is described in my dissertation in Section 10.3.

Interfaces

Interface RequestStates

```
public interface RequestStates
```

The SfUserAgent's protocol is modeled as a small state machine. These are its states.

FIELDS

```
public static final int TRY_IDENTICAL
```

- First authorization attempt is to see if this request is identical to one we've sent before.

```
public static final int TRY_MAC
```

- The next-best thing after an identical request is a connection to a server that we share a MAC secret with; the request can be very quickly authenticated using a simple signature.

```
public static final int TRY_HINT
```

- See if we have sent a request before to a prefix of this URL, and it required Snowflake authorization. If so, it is prudent to try using the same authority over this request that looks like a sub-request, to save a round trip.

```
public static final int TRY_NOTHING
```

- We have no useful clues. Try sending the request without Snowflake authorization, and if Sf auth is required, the server will demand it.

```
public static final int SEND_REQUEST
```

- Having decided what authorization mechanism we're going to use on this pass, send the request to the server.

```
public static final int REQ_DONE
```

- The request has been answered, and we have no way to improve on it even if the answer was "401 Unauthorized," so return the result to the client.

Interface SfHttpProtocol

```
public interface SfHttpProtocol
```

The definition of constants in the Snowflake version of the HTTP Authorization protocol.

FIELDS

```
public static final String HTTP_AUTH_CHALLENGE
```

- Sent in an HTTP response (how's that for confusing? It's because the server is challenging the client) to demand HTTP authorization of the client.

```
public static final String HTTP_AUTH_RESPONSE
```

- The client responds to the HTTP_AUTH_CHALLENGE in its second request, transmitting its proof of authority in the value of this header.

```
public static final String SNOWFLAKEPROOF
```

- The identifier for the Snowflake authorization method, supplied as the first word after the HTTP_AUTH_CHALLENGE.

public static final String AUTHORIZECLIENT

- Means the client needs to authorize itself; service issuer and minimum tag are supplied as arguments in SERVICEISSUER and MINIMUMTAG headers.

public static final String IDENTIFYCLIENT

- A challenge that tells the client to name a principal it wishes to use as its identity. (The client doesn't have to prove anything about that principal yet.) This challenge is presented by a gateway trying to learn on whose behalf it should operate.

public static final String AUTHORIZEPROXY

- Means the client needs to give the proxy (server in this transaction) authority to perform the transaction. Ultimate service issuer, minimum tag, and proxy principal who will be quoting the issuer are supplied.

A client that blindly responds to this challenge without considering the trustworthiness of the challenging gateway risks falling for a man-in-the-middle attack. The client should also consider the strength of the delegation requested to avoid placing too much trust in the gateway.

Note that “challenge” is not the best word for this demand; the gateway (or “proxy,” as I sometimes refer to the gateway in this code) is actually requesting that the client delegate some authority to it.

public static final String SERVICEISSUER

- An extra header that carries information about the demands of an HTTP_AUTH_CHALLENGE. This header specifies the issuer that the proof must show the request speaks for.

public static final String MINIMUMTAG

- An extra header that carries information about the demands of an HTTP_AUTH_CHALLENGE. This header specifies the minimum restriction set that contains the request that inspired the challenge.

public static final String PROXYPRINCIPAL

- An extra header that describes the principal that must speak for the client (and eventually the resource server); presented with AUTHORIZEPROXY challenges.

public static final String AUXILLIARYFACTS

- An extra header, now unused. Once designed to carry extra facts either direction to be deposited in the recipient's Prover.

public static final String CLIENTIDENTITY

- An extra header indicating the client's identity in response to an IDENTIFYCLIENT challenge.

public static final String REQUESTMAC

- The client sends this extra header, with an argument giving its public key, to request that the server generate a secret MAC (Message Authentication Code) and return it to the client encrypted with the client's public key.

The server should be careful to ensure that any REQUESTMAC header belongs to the signed text of a request, since it assumes a delegation from the MAC itself to the signer of the request. An adversary could otherwise inject a request for a MAC into a message, and steal the client's authority.

The MAC protocol is something I brewed up, and it depends on secrecy, which my logic says little about. It would be prudent to study this protocol further or substitute a better-known protocol before trying to deploy this protocol in production.

public static final String ENCRYPTEDMAC

- The server sends the encrypted MAC back to the client in this header.

public static final String DOCFORSERVERNAME

- A server sends to the client in this extra header a proof that the document content (bytes following the headers and first blank line) of this message speak for a symbolic name bound in the server's secure SPKI namespace. The document is represented in the proof by its SPKI `sdsi.ObjectHash`. This is a simple form of server authentication; note that it does *not* verify the authority of the headers returned by the server, so (for example) it does not protect the MAC protocol from MITM attacks.

Classes

Class **DigestInputStream**

```
public class DigestInputStream
extends java.io.FilterInputStream
```

A DigestInputStream is a convenience filter for taking the MD5 (or other digest) of a data stream as it flows from source to sink, and ensuring that it matches an expected digest (hash) value.

@classConcise true

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```
public DigestInputStream( java.io.InputStream stream, sdsi.Hash expectedHash )
```

Usage Install a digest-checker on a stream. @param stream the source of bytes to digest
 @param expectedHash the expected hash value of the complete stream

METHODS

```
public void close( )
```


Usage When the stream is closed, this overriding method will automatically check the stream's digest.

Exceptions

`jp.DigestStreamException` - if the hashes do not match.

Class **ForwardedHttpRequest**

```
public class ForwardedHttpRequest
extends jp.ForwardedServletRequest
implements javax.servlet.http.HttpServletRequest
```

Convenience class to implement the `javax.servlet.http.HttpServletRequest` interface to allow a Server to build a "replacement" request based on an original request, but with certain changes overlaid. Think of it as a way to implement "union mount" for a Request.

All of the method implementations in this class forward to the corresponding methods in the prototype object. A subclass need only override the methods it wishes to interpose upon.

@classConcise true

@author Jon Howell jonh@cs.dartmouth.edu

Class **ForwardedServletRequest**

```
public class ForwardedServletRequest
extends java.lang.Object
implements javax.servlet.ServletRequest
```

Convenience class to implement the `javax.servlet.http.HttpServletRequest` interface to allow a server to build a "replacement" request based on an original request, but with certain changes overlaid.

All of the method implementations in this class forward to the corresponding methods in the prototype object.

@classConcise true

@author Jon Howell jonh@cs.dartmouth.edu

Class **History**

```
public class History
extends java.lang.Object
```

A History object maintains a list of PageHistory objects, used to implement the history list in the PrincipalManager user interface.

CONSTRUCTORS

```
public History( int size )
```

Usage Create a History list.

Parameters

size - maximum number of history entries to maintain.

METHODS

public void **addHistory**(jp.PageHistory h)

Usage Insert a page reference in the history list. The oldest page is discarded.

public PageHistory **findPage**(java.lang.String url)

Usage Look up a PageHistory object by URL. Used by PrincipalManager when trying to map a clicked URL back to the PageHistory object that carries references to the Snowflake authorization information used when the page was accessed.

public Iterator **iterator**()

Usage Retrieve an iterator that returns PageHistory objects in reverse chronological order (newest first).

Class IncomingResponse

<pre>public class IncomingResponse extends com.mortbay.HTTP.HttpHeader</pre>

This class represents an incoming HTTP response, whose result code and headers have been extracted. It's very different than com.mortbay.HTTP.HttpResponse, which is a response being constructed to send outbound. This class doesn't (yet) have any useful write operations, it's only a way to examine that incoming header. It is being designed as part of a proxy, which reads the header, makes a decision, then (sometimes) passes the *original stream* on to the client, not this header. I imagine someday I could extend this to actually act like an HttpResponse, so that the proxy could send it back out the same way it does a fresh HttpResponse.

CONSTRUCTORS

public IncomingResponse(java.io.InputStream is)

Usage Parse a stream into an IncomingResponse object, ready to return headers or the content stream.

public IncomingResponse(java.io.InputStream is, boolean rewindable)

Usage Parse a stream into an IncomingResponse object, ready to return headers or the content stream.

public IncomingResponse(java.io.InputStream is, boolean rewindable, boolean closeInputStream)

Usage Parse a stream into an IncomingResponse object, ready to return headers or the content stream.

Parameters

rewindable - - if false, some overhead is saved by not setting up a RecordingInputStream to capture the protocol line & headers for later replay. Generally, rewindable = true for proxies that need to inspect the stream but then replay it verbatim later; else it should be false.

`closeInputStream` - - if true, the `is` argument is closed when `close()` is called on this object.

METHODS

public void `attachDocumentVerifier`(sdsi.ObjectHash objHash)

Usage Attach a message digest verifier to this stream, so that if, when the stream is fully read out, its digest does not match, the stream throws an `IOException`.

public void `close`()

Usage Close the content stream and the input stream that this object was parsed from.

public int `getCode`()

Usage Return the numeric result code of the response, e.g., 100 (OK).

public `InputStream` `getContentStream`()

Usage Return a stream containing the content (everything past the headers).

public `String` `getDesc`()

Usage Return the string descriptor that follows the numeric result code.

public `InputStream` `getReplayStream`()

Usage Return a stream containing the entire response: protocol line, headers, separator line, content.

public `String` `getResponseLine`()

Usage Return the response line of the response: the first line, with the numeric result code.

public void `passAlongResponse`(com.mortbay.HTTP.HttpResponse outgoingResponse)

Usage A proxy uses this method to pass this incoming response out to a calling client using an outgoing `HttpResponse` object. If we had an exception parsing the input stream, then we play out the input verbatim. Otherwise, we play out this object as a header block followed by the rest of the input stream. That allows any changes made to the headers to show up at the client.

public void `write`(java.io.OutputStream out)

Usage Write this response onto the specified `OutputStream`. This method only writes out the response line and the headers; it does not copy the content. Hmm, maybe it does not even write out the response line.

Class MacGuy

```
public class MacGuy
extends java.lang.Object
```

A little wrapper class to wrap up a MAC along with its precomputed hash; used to store MAC info together in a `HashMap` in `SfUserAgent`.

Class **PageHistory**

```
public class PageHistory
extends java.lang.Object
```

A PageHistory contains the state associated with visiting a web page. It includes the Snowflake (HTTP with signed requests protocol) authorization information, useful for delegating authority over the page to another.

FIELDS

```
public String url
```

- The URL of the visited page.

```
public String title
```

- HTML document title, if known. (currently, I'm not parsing out of the response stream.)

```
public int snowflakeStatus
```

- Indication of whether Snowflake authorization was used for this document, and its outcome.

```
public Proof sfProof
```

- The Snowflake proof used to access this document. NULL when snowflakeStatus!=SF_SUCCESS.

```
public static final int SF_NOSFAUTH
```

- loading this page did not require a Snowflake proof authorization

```
public static final int SF_SFUNAUTH
```

- this page did require a Snowflake proof, but we couldn't produce it.

```
public static final int SF_SUCCESS
```

- this page required a Snowflake proof, and we supplied it

CONSTRUCTORS

```
public PageHistory( )
```

Class **PrincipalManager**

```
public class PrincipalManager
extends javax.servlet.http.HttpServlet
```

This class implements the user interface to the SfUserAgent. It is a servlet that managing keys, delegations, and name bindings via the web browser.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```
public PrincipalManager( proof.Prover2 prover, jp.History history )
```

Usage A principal manager is instantiated by the SfUserAgent, and given references to the SfUserAgent's prover and page view history.

METHODS

```
public void doGet( javax.servlet.http.HttpServletRequest request,
    javax.servlet.http.HttpServletResponse response )
```

Usage A request directed at the PrincipalManager is delivered here by the servlet mechanism.

```
public static void initialize( )
```

Usage The standard servlet initialization method.

Class ProxyConfig

```
public class ProxyConfig
extends com.mortbay.HTTP.Configure.BaseConfiguration
```

A Jetty configuration class that sets up a proxy with an **SfUserAgent** installed to process all outgoing requests.

CONSTRUCTORS

```
public ProxyConfig( Tools.Options opts )
```

Usage Create a configuration bound at the given host address and port.

METHODS

```
public static void main( java.lang.String []args )
```

Usage Start the SfUserAgent proxy server.

Class SecureServerConfig

```
public class SecureServerConfig
extends com.mortbay.HTTP.Configure.BaseConfiguration
```

A Jetty configuration class that sets up a servlet server, the secure (Snowflake-HTTP) file servlet, and the secure mail gateway.

CONSTRUCTORS

```
public SecureServerConfig( Tools.Options opts )
```

Usage Create a configuration bound at the given host address and port.

METHODS

```
public Class listenerClasses( )
```

Usage Override a default mortbay method to supply **servlet.NaglessListener** listeners to handle requests.

```
public static void main( java.lang.String []args )
```

Usage Start the servlet server and servlets from the Unix command line.

Class SfUserAgent

```
public class SfUserAgent
extends com.mortbay.HTTP.Handler.NullHandler
implements SfHttpProtocol, RequestStates
```

This handler is called to manage requests on the proxy port

The Sf HTTP Authorization protocol is based on the HTTP “Authentication” spec in RFC 2617. <ftp://ftp.isi.edu/in-notes/rfc2617.txt>

It’s called a SfUserAgent to represent the fact that it is trying to act like part of the user’s web browser. (It belongs on the same host, for example.) And the notion of “proxy” in Snowflake has to do with protocol translation in the middle of a transaction somewhere. This use of HTTP proxying is meant to be the endpoint of a transaction, as close as we can get to the user.

@todo Ensure that it’s always the same user accessing this proxy, perhaps by using **identd** on localhost.

@todo turn history-tracking stuff into a second handler layer that’s independent of the authenticating proxy. (Would that require a second snoop-’n’-parse of the incoming headers? yuk!)

@author jonh@cs.dartmouth.edu

@author Based on com.mortbay.HTTP.*.ProxyHandler

CONSTRUCTORS

```
public SfUserAgent( )
public SfUserAgent( java.util.Properties properties )
```

Usage Constructor from properties. Calls setProperties. Three properties are defined for this handler: certDir, useMacs, and authenticateServer.

certDir is a directory that contains bootstrap certificates, and where new certificates or keys may be stored.

useMacs is a boolean parameter indicating whether the client should try to use the MAC protocol to speed requests.

authenticateServer is a boolean parameter that indicates whether the client should check for a proof of document authenticity from the server.

Parameters

properties - Configuration properties

METHODS

```
public History getHistory( )
public IncomingResponse getHTTP( java.net.InetAddress inetAddress, int port,
java.net.URL url, com.mortbay.HTTP.HttpRequest request )
```

Usage If the get fails, the error comes out as a PageException, which the previous version of getHTTP goes ahead and squirts back to the browser. This method is factored out so it can be called in other contexts other than the proxy, such as by the experimental testing harness `timingexp.HttpExp`.

```
public static byte getRequestAsBytes( com.mortbay.HTTP.HttpRequest request )
```

Usage Translate a Jetty HttpRequest into a bytestring for hashing. This method is used by servlet.PSHandler, too. Yuk; it should be factored into a Tools class or somewhere more reasonable.

```
public void handle( com.mortbay.HTTP.HttpRequest request,
com.mortbay.HTTP.HttpResponse response )
```

Usage Handle proxy requests. Jetty sends requests coming in from the browser to this method.

Parameters

request - the request from the browser

response - the object that collects the response to return to the browser. It is returned once handle() returns.

```
public void setProperties( java.util.Properties properties )
```

Usage Configure from properties. This handler doesn't support dynamic reconfiguration.

Parameters

properties - configuration.

Class StateRef

```
public class StateRef
extends java.lang.Object
```

A class that lets a servlet incrementally build a response by tweaking the parameters that appeared in a request.

Class Tool

```
public class Tool
extends java.lang.Object
```

A rudimentary manual tool for setting up and packaging keys and delegations. It was originally called from the command line while I experimented with different delegations and keys; now its main methods are called from **PrincipalManager**.

CONSTRUCTORS

```
public Tool( )
```

METHODS

```
public static SignedCertificate generateAuthCertificate( sdsi.SDSIPublicKey
issuerPublic, sdsi.SDSIPrivateKey issuerPrivate, sdsi.Subject subject, java.lang.String
restrictionTag, boolean propagate, int validDays )
```

Usage The central work of creating a delegation; used by **PrincipalManager**.

```
public static void generateAuthCertificate( java.lang.String destFilename,
java.lang.String issuerFilename, java.lang.String subjectFilename, java.lang.String
restrictionTag, boolean propagate, int validDays )
```

Usage Standalone delegation generator.

```
public static SignedCertificate generateDefCertificate( sdsi.SDSIPublicKey
issuerPublic, sdsi.SDSIPrivateKey issuerPrivate, java.lang.String name, sdsi.Subject
subject, int validDays )
```

Usage The central work of creating a name-binding delegation certificate (what SPKI calls a “def”).

```
public static void generateDefCertificate( java.lang.String destFilename,
java.lang.String issuerFilename, java.lang.String name, java.lang.String subjectFilename,
int validDays )
```

Usage Standalone name-binding delegation generator.

```
public static SDSIKeyPair generateKeyPair( )
```

Usage The central work of key-pair generation, factored into a component useful to the **PrincipalManager**.

```
public static void generateKeyPair( java.lang.String baseFilename )
```

Usage Standalone key generation. This code to generate and save an RSA key pair is essentially lifted from sdsi.control.SDSIMainFrame.

```
public static void main( java.lang.String []args )
```

Usage The original command-line interface to **jp.Tool**.

Class **TweakedServletRequest**

```
public class TweakedServletRequest
extends jp.ForwardedHttpRequest
```

Implements the `javax.servlet.http.HttpServletRequest` interface to allow a `ServerRef` to build a “replacement” request based on an original request, but with changes overlaid. This implementation lets you change the HTTP parameters (name/value pairs that appear separated by ‘&’ characters in a GET request, for example). Based on `ForwardedHttpRequest` (and hence `ForwardedServletRequest`), this class overlays the caller’s changes encoded in a `StateRef` over the original request.

@author Jon Howell jonh@cs.dartmouth.edu

METHODS

```
public String getParameter( java.lang.String name )
```

Usage Overrides `getParameter` to get a parameter from the **ref** tweaks supplied in the constructor.

```
public Enumeration getParameterNames( )
```

Usage Overrides the default method to get parameter names from the **ref** tweaks supplied in the constructor.

```
public String getParameterValues( java.lang.String name )
```


Exceptions

Interface **DigestStreamException**

```
public class DigestStreamException
extends java.io.IOException
```

This exception is thrown when a stream does not exhibit the hash it was supposed to have. It is an IOException so that it appears at close() time.

CONSTRUCTORS

```
public DigestStreamException( )
public DigestStreamException( java.lang.String p0 )
```

Interface **PageException**

```
public class PageException
extends java.lang.Exception
```

A PageException is a handy way to shape control flow in a server. The server builds an output page, but when it needs to throw an exception that should be reported to the server, it simply throws a PageException (or an appropriate subclass). The PageException itself carries info about the error page to be displayed, and can be easily used in a generic `catch {}` block to present the error to the user.

This is a nicer organization than trying to build fancy error pages in-line where the errors are discovered. They are, after all, exceptions.

FIELDS

```
public static final int GATEWAY
    • Shorthand for HttpServletResponse.SC_BAD_GATEWAY.
```

CONSTRUCTORS

```
public PageException( java.lang.Exception source )
```

Usage Convert another exception into a PageException that knows how to display itself.

```
public PageException( int code, java.lang.Exception source )
```

Usage Convert an exception into a PageException, supplying the numeric response code to associate with the exception report.

```
public PageException( int code, java.lang.String description )
```

Usage Create a PageException, supplying both the description and the numeric response code.

```
public PageException( java.lang.String description )
```

Usage Create an exception with the given description and an SC_INTERNAL_SERVER_ERROR response code.

METHODS

```
public void sendResponseTo( javax.servlet.http.HttpServletResponse resp )
```

Usage Display the exception as an HTML page.

Parameters

send - the HTML page as this response.

public String **toString**()

Usage Return the exception as a vanilla text string.

Interface **ParseException**

public class ParseException extends java.lang.Exception

An Exception thrown by an IncomingResponse object when the incoming stream cannot be parsed as a valid HTTP response.

CONSTRUCTORS

public **ParseException**(java.lang.String str)

Package mail

The `mail` package is an email tool based on Snowflake `sf.Namespaces`. It has a graphical interface, and exploits the Snowflake user-centric model of naming and distribution.

Classes

Class **CategoryView**

```
public class CategoryView
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace, sf.Program
```

A namespace that abstracts another namespace by binding each Message object in the other namespace to the category it belongs to.

@classConcise true
@todo implementation incomplete.

CONSTRUCTORS

```
public CategoryView( )
```

Class **HeaderView**

```
public class HeaderView
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace
```

View a collection of messages according to their values for a given header. The email application installs one of these Namespace objects to present the user with (for example) a by-Subject or by-From view of his email box.

@classConcise true

CONSTRUCTORS

```
public HeaderView( mail.Message target )
```

Class **Mailbox**

```
public class Mailbox
extends java.rmi.server.UnicastRemoteObject
implements sf.Container, sf.Program, java.io.Serializable
```

A Mailbox is an **sf.Container** that holds a collection of mail. It can be abstracted over by other Namespaces to merge mailboxes or filter or sort them by different properties.

@classConcise true

CONSTRUCTORS

```
public Mailbox( )
public Mailbox( java.io.InputStream is )
```

Class **MailPanel**

```
public class MailPanel
extends java.awt.Panel
```

An awt GUI view of a Mailbox, which is a collection of Messages in a Namespace bound to names that represent some property of each message.

CONSTRUCTORS

```
public MailPanel( sf.Namespace rtparam, java.lang.String nspathparam, gb.Browser
brparam )
```

METHODS

```
public Insets getInsets( )
```

Class MailPointer

```
public class MailPointer
extends java.lang.Object
```

Bindings between messages and “category” objects that reflect how the user has sorted each message.

Class Message

```
public class Message
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace, java.io.Serializable
```

A single immutable message, preserved as it arrived from the mail system.

@classConcise true

CONSTRUCTORS

```
public Message( java.io.BufferedReader rdr )
```

METHODS

```
public String getHeader( java.lang.String header )
```

Usage Return the value of the specified header.

Parameters

header - omit the ':'. Example: String messageId = getHeader('Message-Id');

Class MSU

```
public class MSU
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace, java.io.Serializable
```

Message Storage Unit includes the read-only Message object (the original thing received over the network), plus the user’s local annotations, which are mutable.

@todo This is really a useless class. Wouldn’t a container with a (Message) message and a (Container) annotations in it do just as well?

@classConcise true

CONSTRUCTORS

```
protected MSU( )
public MSU( java.io.BufferedReader br )
public MSU( mail.Message m )
```

METHODS

```
public HashNS getAnnotations( )
```

Usage Return a namespace which lists the user's annotations on this message.

```
public Message getMessage( )
```

Usage Return the Message object this unit represents.

Class MSUPanel

```
public class MSUPanel
extends java.awt.Panel
```

Display a message in an awt window. A GUI view of an MSU (and the message it contains).

CONSTRUCTORS

```
public MSUPanel( sf.Namespace rtparam, java.lang.String nspathparam, gb.Browser
brparam )
```

METHODS

```
public Insets getInsets( )
```

Class SubjectView

```
public class SubjectView
extends java.rmi.server.UnicastRemoteObject
implements sf.Namespace, sf.Program
```

A namespace that abstracts another namespace by binding each Message object in the other namespace to its subject line.

@classSummaryOnly true

@deprecated A specific version of what is now **HeaderView**.

Package proof

This package implements the proof verification (server tools) and proof construction (client tools) components of Snowflake sharing and security.

The classes in this package are sorted into three categories. The first category are those classes that manage proof verification, typically what a server might do:

- Proof
- HashProof
- InvalidProofException
- MacProof
- NameLeftMonotonicity
- QuotingRule
- SignedCertificateProof
- TrivialProof
- TwoStepProof

The second category include other tools, notably the client's Prover tool:

- KeyTools
- ProofCache
- Prover2
- SDSIKeyPair

The third category are *deprecated* parts of a previous version of the Prover tool, and have been omitted:

- Prover
- AuthClosure
- BasicUnlockKey
- HashEquivalence
- UseAuth
- NameNode
- DefNameNode
- HashNameNode
- RootNameNode

Classes

Class HashProof

```
public class HashProof
extends proof.Proof
```

This proof proves that a principal speaks for itself; but it considers the fact that the principal has multiple representations (original plus hashes). That is, the hash of a principal is just an unambiguous shorthand notation for the principal itself. In the logic, the hash is formally treated as a separate principal (hence the need for this proof class), but we also assume that

$$H_A = A$$

That is,

$$(H_A \Rightarrow A) \wedge (A \Rightarrow H_A)$$

CONSTRUCTORS

```
public HashProof( sdsi.SDSIPrincipal thePrincipal, boolean hashIsSubject,
java.lang.String hashType )
public HashProof( sdsi.sexp.SexpList list )
```

METHODS

```
protected void directVerify( )
```

Usage verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result

```
public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )
```

Class KeyTools

```
public class KeyTools
extends java.lang.Object
```

A batch of tools related to parsing S-expressions from files and streams, and parsing from S-expressions Proofs, SDSIKeyPairs, and other Snowflake extensions to Morcos' `sdsi` package.

CONSTRUCTORS

```
public KeyTools( )
```

METHODS

```
public static boolean arePrincipalsEquivalent( sdsi.SDSIObject subjectObj,
sdsi.SDSIObject issuerObj )
```

Usage Check for equivalence up to hash. Can't tell if two different hashes are equivalent, of course, but can help when one is a principal and the other is its hash.

```
public static SDSIPrivateKey getPrivateKey( java.lang.String filename )
```


Usage Parse a private key out of a Unix file

```
public static SDSIPublicKey getPublicKey( java.lang.String filename )
```

Usage Parse a public key out of a Unix file

```
public static ObjectHash hashObject( byte []object )
```

Usage Hash a bytestream and return a SPKI “ObjectHash,” a principal that identifies that particular bag of bytes.

Parameters

object - the array of bytes to hash.

```
public static ObjectHash hashStream( java.io.InputStream inStream )
```

Usage Hash a bytestream and return a SPKI “ObjectHash,” a principal that identifies that particular bag of bytes.

Parameters

inStream - the stream of bytes to hash.

```
public static SDSIObject parseBytes( byte []buf )
```

Usage Parse a general SDSIObject (including Snowflake extensions) out of a byte buffer.

```
public static SDSIObject parseString( java.lang.String str )
```

Usage Parse a general SDSIObject (including Snowflake extensions) out of a String.

```
public static SDSIObject processFile( java.io.File file )
```

Usage Parse a general SDSIObject (including Snowflake extensions) out of a Unix file.

Parameters

file - Java File object pointing at the file.

```
public static SDSIObject processFilename( java.lang.String filename )
```

Usage Parse a general SDSIObject (including Snowflake extensions) out of a Unix file.

Parameters

filename - String path name of the file.

Class **MacProof**

```
public class MacProof
extends proof.Proof
```

An object speaks for the hash of a (secret) MAC (Message Authentication Code, which term I’m probably using incorrectly) if we can present a hash of strcat(the object, the secret MAC). That would mean that the holder of the secret MAC allowed its hash to be taken with the object; it’s essentially how one “signs” an object using a secret number.

This proof shows that an ObjectHash speaks for another ObjectHash, where the first is the hash of (object,MAC) and the second is hash of just the MAC. For .verify() to succeed, this proof needs to be supplied in advance with a pointer to the object to hash as

well as the secret MAC. (These pointers are obviously not transmitted with the object over the network.)

To verify proofs that depend on an instance of this class, a server must supply in advance the appropriate MAC binding that it accepts. That is, MAC signed requests are not self-evident like a public key; they depend on a prior agreement between client and server. The `prepareVerify` method is how the server indicates to the verify method its understanding of that prior agreement.

This proof includes belief in a particular application of the handoff rule...

@todo this is one place where we'd decide how often we believed in it.

CONSTRUCTORS

```
public MacProof( byte []object, byte []mac )
public MacProof( byte []object, sdsi.ObjectHash objectHash, byte []mac, sdsi.ObjectHash
macHash )
```

Usage Use this constructor if you already know the MAC's hash (saves extra hash computations)

```
public MacProof( sdsi.sexp.SexpList list )
```

Usage Parse an S-expression into a MacProof object. In a sense, attach the local verify methods to the remotely-supplied data (proof text).

METHODS

```
protected void directVerify( )
```

Usage verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result

```
public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )
```

Usage This definition of MAC'ing doesn't allow for any tag expression. One could imagine a form that did.

```
public void prepareVerify( byte []object, byte []mac )
```

Usage Tell me the object and secret mac that the hash corresponds to, so that verify() will work when called in the context of the rest of the proof. If what you tell me doesn't convince me, that's fine; we'll just let verify() fail later.

Class NameLeftMonotonicity

```
public class NameLeftMonotonicity
extends proof.Proof
```

Proof of a conclusion that depends upon the left-monotonicity property of names, Axiom E17.

CONSTRUCTORS

```
public NameLeftMonotonicity( proof.Proof p0, sdsi.sexp.SexpString []suffixNames )
```

Usage Construct a new proof from a premise ($B \Rightarrow A$) and the string of suffixes to append to both principals. Notice that you can supply a string of name suffixes, so that this single proof step collapses a series of n applications of Axiom E17.

```
public NameLeftMonotonicity( sdsi.sexp.SexpList list )
```

Usage Parse the proof out of an S-Expression.

METHODS

```
protected SDSIPrincipal concatenateName( sdsi.SDSIPrincipal p )
```

```
protected void directVerify( )
```

Usage verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result

```
public Proof getChildProof( int i )
```

```
public SDSIPrincipal getIssuer( )
```

```
public Subject getSubject( )
```

```
public Tag getTag( )
```

```
protected void setupIssuerSubject( )
```

```
public Proof substituteProof( int i, proof.Proof subProof )
```

Class **Proof**

```
public abstract class Proof
extends sdsi.SDSIObject
```

The abstract superclass of the “self-verifying” proofs. When a server receives a proof from a client, it arrives as a SPKI (**sdsi**) S-expression that gets parsed into a Proof class. The class file is loaded locally (so that the client cannot fool the server by sending a proof with a **verify()** { **return true;** } method).

The server can ask a proof if its conclusion is valid, or if the proof is valid *and* it supports a proposed statement.

CONSTRUCTORS

```
public Proof( )
```

METHODS

```
protected abstract void directVerify( )
```

Usage Verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result. If the method returns without throwing **InvalidProofException**, the proof was valid. Subclasses should implement this method to verify the statement they represent.

```
public Proof getChildProof( int i )
```

Usage If this proof contains an i th subproof, return it. ($i \geq 0$)

```
public abstract SDSIPrincipal getIssuer( )
```

Usage who this proof ultimately speaks for

```
public abstract Subject getSubject( )
```

Usage the subject is the principal who stands to gain from this proof, for the proof shows that he speaks for the issuer (possibly with restrictions).

```
public abstract Tag getTag( )
```

Usage the tag represents the set of requests this proof is valid for (SPKIwise, this is the output of AIntersect.)

```
public static Proof parse( sdsi.sexp.SexpList l )
```

Usage Parse the given SexpList into a Proof object.

Exceptions

`sdsi.sexp.SexpParseException` - if `l` does not represent a Proof we understand.

```
public List preorderCertificates( )
```

Usage Return a list of the certificates involved in this proof in preorder-traversal order. Used in proof digestion.

```
public List preorderIssuers( )
```

Usage Return a list of the issuers involved in this proof in preorder-traversal order. Used in proof digestion.

```
public List preorderProofs( )
```

Usage Return a list of the subproofs (lemmas) involved in this proof in preorder-traversal order. Used in proof digestion.

```
public Proof substituteProof( int i, proof.Proof subproof )
```

Usage Substitute the *i*th subproof of this proof with the supplied one, returning a new copy of myself (don't change me). The idea is that we're substituting identical lemmas with different internal state (already-verified objects representing the same statement). If we do this substitution after verifying this object, then we should either clear our own verified flag, or ensure at substitution time that the new proof's conclusion is the same as the one we're substituting out.

```
public void verify( )
```

Usage Verify that the conclusion this object claims is valid in the logic of restricted delegation.

```
public void verify( sdsi.SDSIPrincipal issuer, sdsi.Subject subject, sdsi.Tag tag )
```

Usage Verify that the proof is valid, and that it shows that the parameter subject speaks for the parameter issuer regarding the parameter tag.

Class ProofCache

```
public class ProofCache
extends java.lang.Object
```

An cache of proofs on the server side of a connection. It can replace new proofs with older proofs that are identical in SDSI representation but which have interesting transient data, such as the bit that indicates that we already verified the proof. Useful for servers caching and verifying proofs from clients.

CONSTRUCTORS

```
public ProofCache( )
```

METHODS

```
public int size( )
public Proof substitute( proof.Proof parent )
```

Class Prover2

```
public class Prover2
extends java.lang.Object
```

This class is a utility for programs acting as Snowflake clients. It manages a collection of delegations, including authority over certain principals. This tool is described in the dissertation in Section 9.4.

When I say “principal,” I mean it as in Snowflake (just about anything even remotely principal-like), not as in SDSI, where only SDSIPrincipals qualify.

FIELDS

```
public boolean saveCreatedProofs
    • A flag to turn off when doing a certain performance evaluation, the RMI/ssh
      experiment, where I want to know how long it takes to create the authorization.

public IndentWriter iw
    • used for debugging proof lookup
```

CONSTRUCTORS

```
public Prover2( java.lang.String dirname )
```

Usage Create a new Prover2 tool.

METHODS

```
public Proof createAuth( sdsi.Subject subject, sdsi.SDSIObject issuer )
```

Usage Create a delegation that shows that subject $\Rightarrow$ issuer.

```
public Proof createAuth( sdsi.Subject subject, sdsi.SDSIObject issuer,
sdsi.SDSIPublicKey publicKey )
```

Usage Create a delegation that shows that subject $\Rightarrow$ issuer.

Parameters

publicKey - subject is in fact this public key.

```
public Proof createAuth( sdsi.Subject subject, sdsi.SDSIObj issuer, sdsi.Tag tag,
sdsi.SDSIPublicKey publicKey )
```

Usage Create a delegation that shows that subject $\xRightarrow{\text{tag}}$ issuer.

```
public void digestProof( proof.Proof p )
```

Usage When someone sends us a proof, this method takes it all apart and saves all the certificates. We can use the digested parts later to build our own proof.

```
public void dumpProofs( )
```

Usage Dump the proofs cached in the prover. A debugging method.

```
public Set getFinalPrincipals( )
```

Usage Get the set of principals we consider “final:” those public keys for which we control the corresponding private key, for example, or any other principal that we can cause to say something.

```
public Hash getIdentityHash( )
```

Usage Get a hash abbreviation for my identity.

```
public SDSIPrivateKey getIdentityPrivateKey( )
```

Usage Return the private key corresponding to my identity, if my identity is a public key.

```
public SDSIPublicKey getIdentityPublicKey( )
```

Usage Get some unique notion of identity, by which the caller means he hopes there aren’t multiple public keys I control.

```
public String getName( java.lang.Object obj )
```

Usage Get a name, secure or mnemonic, for the object. Used for debugging, since it can help you tell keys apart more easily than you might with a hex dump. Not useful for production use, since mnemonic names are easily faked. That’s the point of secure names.

```
public List getNames( sdsi.SDSIPrincipal subject, int numDesired )
```

Usage Finds every possible name for *p* rooted in a public key for which we have the private key. Algorithm is BFS, so that we can stop once we find a few good, short names.

Parameters

numDesired - the maximum number of name chains to return. Specify -1 to completely explore the name graph.

```
public Set getPrincipals( )
```

Usage Get the entire set of principals currently known to this Prover.

```
public Set getPrincipalsByType( java.lang.Class c )
```

Usage Get the set of principals that belong to class `c`.

```
public SDSIPrivateKey getPrivateKeyForPublic( sdsi.SDSIPublicKey publicKey )
```

Usage Map a public key to a private key.

```
public Proof getProof( sdsi.SDSIPrincipal issuer, sdsi.Subject subject, sdsi.Tag authTag )
```

See Also

- `proof.Prover2.getProofString(SDSIPrincipal,Subject,Tag)`

```
public String getProofName( proof.Proof proof, boolean longForm )
```

Usage Produce a nice string representation for a proof's conclusion.

Parameters

- `longForm` - if true, principals are followed by the class that defines them, and the restriction tag is printed.

```
public Set getProofs( )
```

Usage Get the entire set of proofs currently known to this Prover.

```
public String getProofString( sdsi.SDSIPrincipal issuer, sdsi.Subject subject, sdsi.Tag authTag )
```

Usage find a proof that the request speaks for the issuer (ultimate server) regarding all of the statements in `authTag`.

Algorithm is a BFS over the graph of proofs.

When we find a principal for which we hold the corresponding private key, we're done. (We could find any principal that we could "make" equivalent to the subject, but short of creating a new certificate to do so, which takes a private key, the only current alternative would be to find the exact request itself.)

```
public SDSIPublicKey getPublicKeyForHash( sdsi.Hash hash )
```

Usage Map a hash back to a public key.

```
public SDSIPublicKey getPublicKeyForPrincipal( sdsi.SDSIObject obj )
```

Usage Map a public key, hash, or SDSIKeyPair to a public key object.

```
public SDSIPublicKey getPublicKeyForPrivate( sdsi.SDSIPrivateKey privateKey )
```

Usage Map a private key to the corresponding public key.

```
public String getSecureName( java.lang.Object obj )
```

Usage Get a secure name for the object. That's a name defined with SPKI name bindings relative to a principal we consider final. A final principal might be one we control, like a public key for which we have the corresponding private key.

```
public String getShortClassName( java.lang.Object o )
```

Usage Used by getName().

```
public SDSIObj ect introduceObj ect( sdsi.SDSIObj ect so )
```

Usage Introduce an SDSIObj ect to this Prover. If it's a proof or delegation, it will get cached and used when a proof is requested later.

```
public SDSIObj ect introduceObj ect( sdsi.SDSIObj ect so, boolean persist )
```

Usage Introduce an SDSIObj ect to this Prover. If it's a proof or delegation, it will get cached and used when a proof is requested later.

Parameters

persist - If true, the object will also be saved in the cache dir specified in the constructor.

```
public void introducePrincipal( sdsi.SDSIObj ect so )
```

Usage Introduce a principal. Useful, among other times, for introducing a public key when the Prover might encounter proofs that supply only hashes of the key.

```
public boolean isFinal( sdsi.SDSIObj ect s )
```

Usage Return true if the subject is one for which we control the private key here.

```
public void loadCache( )
```

Usage Pulls in any files in the directory **dirname** that have changed since we last checked the directory.

```
public static void main( java.lang.String []args )
```

Usage A test/debug function. Tries to name all of the objects loaded into the cache.

```
public Proof makeProof( sdsi.SDSIPrincipal issuer, sdsi.Subject subject, sdsi.Tag authTag )
```

Usage Calls getProof(), but if proof doesn't exist, will look for a proof for an issuer we control, and sign off on a delegation for the last step subject $\Rightarrow$ myIssuer.

```
public static String staticGetName( java.lang.Object obj )
```

Usage Get a debugging name for an object, even if you have no Prover available.

```
public void stats( )
```

Usage Print out some simple stats on the objects this Prover has collected.

Class QuotingRule

```
public class QuotingRule
extends proof.Proof
```

CONSTRUCTORS

```
public QuotingRule( sdsi.Quoting issuer, sdsi.Subject subject )
```

```
public QuotingRule( sdsi.sexp.SexpList list )
```

METHODS

```
protected void directVerify( )
```


Usage verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result

```
public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )
```

Class **SDSIKeyPair**

```
public class SDSIKeyPair
extends sdsi.SDSIOObject
```

An S-expression that holds both a private and a public key in the same file, so it's really easy to tell that they go together. This is a convenient way to package private keys so that we don't lose track of the public key that it goes with.

CONSTRUCTORS

```
public SDSIKeyPair( sdsi.SDSIPrivateKey privateKey, sdsi.SDSIPublicKey publicKey )
public SDSIKeyPair( sdsi.sexp.SexpList l )
```

Usage Parse the given SexpList into a SDSIKeyPair object.

METHODS

```
public SDSIPrivateKey getPrivateKey( )
public SDSIPublicKey getPublicKey( )
```

Class **SignedCertificateProof**

```
public class SignedCertificateProof
extends proof.Proof
```

This proof verifies a “self-evident statement” of the public key signature variety. That is, it verifies

$$A \text{ says } B \xRightarrow{T} A$$

when A is a public key and we have A 's signature on an S-expression that says $B \xRightarrow{T} A$.

@todo This proof includes belief in an application of the handoff rule. This is one place where we'd decide how often we believed in it.

CONSTRUCTORS

```
public SignedCertificateProof( sdsi.sexp.SexpList list )
public SignedCertificateProof( sdsi.SignedCertificate sc )
public SignedCertificateProof( sdsi.SignedCertificate sc, proof.Proof handoff )
```

METHODS

```
protected void directVerify( )
```

Usage verify that the proof steps are indeed valid, and that they combine as advertised to show the claimed result

```

public Proof getChildProof( int i )
public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )
public Proof substituteProof( int i, proof.Proof subProof )

```

Class **TrivialProof**

```

public class TrivialProof
extends proof.Proof

```

This proof proves that a principal speaks for itself ($A = A$). It's kind of silly to reify this as an explicit object, but it avoids putting potentially-confusing special-case code in the proof verifier

CONSTRUCTORS

```

public TrivialProof( sdsi.SDSIPrincipal thePrincipal )
public TrivialProof( sdsi.sexp.SexpList list )

```

METHODS

```

protected void directVerify( )
    Usage verify that the proof steps are indeed valid, and that they combine as advertised
        to show the claimed result

public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )

```

Class **TwoStepProof**

```

public class TwoStepProof
extends proof.Proof

```

This proof verifies a proof involving restricted transitive delegation, Theorem E6, that subsumes Axiom E1 as well.

CONSTRUCTORS

```

public TwoStepProof( proof.Proof p0, proof.Proof p1 )
    Usage Construct a two-step proof from two appropriate lemmas.

public TwoStepProof( sdsi.sexp.SexpList list )
    Usage Parse a proof from an S-Expression.

```

METHODS

```

protected void directVerify( )
    Usage verify that the proof steps are indeed valid, and that they combine as advertised
        to show the claimed result

public Proof getChildProof( int i )
public SDSIPrincipal getIssuer( )
public Subject getSubject( )
public Tag getTag( )
public Proof substituteProof( int i, proof.Proof subProof )

```

Exceptions

Interface **InvalidProofException**

<pre>public class InvalidProofException extends java.lang.Exception</pre>
--

The exception thrown by **Proof.verify** if the proof is not valid.

CONSTRUCTORS

```
public InvalidProofException( java.lang.String s )
```


Package relational

This package implements a relational database. It is stored in-core, so persistence must be supplied with some external mechanism; may I suggest `Icee`?

The database is very tightly bound to Java types. It started as a simple way to index “back pointers” rather than storing lists of back pointers explicitly in objects. The more I added relational-like features to it, though, the more I realized that relational semantics are enough significantly different than object semantics that the two do not blend as well as one would hope.

The database supports indexing for fast lookups.

Interfaces

Interface Database

```
public interface Database
extends java.rmi.Remote
```

A database can do select-like operations. Relational objects need to work with the database to get created, so the database can track them.

METHODS

```
public void createIndex( relational.FieldDescriptor fd )
```

Usage Hint to the database the fields you want indexed

```
public ResultSet evaluateSelect( relational.Select s )
```

Usage Every database can perform the select() operation. It's neat-o because it can "invert" pointers.

```
public void insert( relational.Relational ro )
```

Usage All Relational objects in ros[] should be of the same class. ros.length should be greater than 0. (duh)

```
public void insert( relational.Relational []ros )
```

```
public void noop( )
```

Usage Do nothing. Verifies that the database server is accessible.

```
public void shutdown( )
```

```
public void update( relational.Relational ro )
```

```
public void update( relational.Relational []ros )
```

Interface OrderBy

```
public interface OrderBy
extends java.io.Serializable
```

A clause to attach to a select statement to request ordering.

METHODS

```
public ResultSet order( relational.ResultSet rs )
```

Usage Database calls this to sort the ResultSet rs before returning it to the caller.

Interface ResultSet

```
public interface ResultSet
extends java.io.Serializable
```

A ResultSet is an evaluated query or a table – a static list of rows.

METHODS

```
public ColumnSpec getColumnSpec( )
```

```
public Enumeration getEnumeration( )
```

```
public FromClause getFromClause( )
```

```

public Vector getVector( )
public boolean hasMember( relational.Row o )
public Iterator iterator( )
public int size( )

```

Interface **Row**

```

public interface Row
extends java.io.Serializable

```

A Row packages up objects that form a row of results; it can be accessed by a ColumnSpec requesting specific columns.

METHODS

```

public ColumnSpec getColumnSpec( )
public Object getField( relational.FieldDescriptor fd )
public Object getField( int tableIndex, relational.FieldDescriptor fd )
public FromClause getFromClause( )
public Relational getTable( java.lang.Class c )
public Relational getTable( relational.FromClause fc, int table )
public Relational getTable( java.lang.String tableName )
public boolean supports( relational.ColumnSpec cs )

```

Classes

Class **BasicRow**

```

public class BasicRow
extends java.lang.Object
implements Row

```

A simple (inefficient for network transfer) implementation of Row – it stores every object that has a field referenced by the columnspec.

(A more efficiently serializable implementation would store only the necessary fields / primary keys.)

CONSTRUCTORS

```

public BasicRow( relational.FromClause fromClause, relational.Relational []data )
public BasicRow( relational.FromClause fromClause, relational.Row row, int index,
relational.Relational oneMore )

```

METHODS

```

public boolean equals( java.lang.Object o )
public ColumnSpec getColumnSpec( )
public Object getField( relational.FieldDescriptor fd )
public Object getField( int tableIndex, relational.FieldDescriptor fd )
public FromClause getFromClause( )
public Relational getTable( java.lang.Class c )

```

```

public Relational getTable( relational.FromClause fc, int table )
public Relational getTable( java.lang.String tableName )
public int hashCode( )
public boolean supports( relational.ColumnSpec cs )

```

Class **CheckDatabase**

```

public class CheckDatabase
extends java.lang.Object

```

See if an RMI Database is accessible by trying to invoke its noop method. Written when I was trying to get SSL to work.

CONSTRUCTORS

```

public CheckDatabase( )

```

METHODS

```

public static void main( java.lang.String []argv )

```

Class **ClumpRelational**

```

public abstract class ClumpRelational
extends relational.Relational

```

ClumpRelational Objects in this class have primary keys that encode their database membership, saving four bytes per class member.

CONSTRUCTORS

```

public ClumpRelational( relational.Database db )

```

METHODS

```

public Database getDatabase( )
protected static void growMap( int pastHere )

```

Class **ColumnSpec**

```

public class ColumnSpec
extends java.lang.Object
implements java.io.Serializable

```

A ColumnSpec is an ordered list of unique columns of a FromClause.

CONSTRUCTORS

```

public ColumnSpec( )

```

METHODS

```

public static ColumnSpec create( relational.FromClause fromClause, int []indices,
relational.FieldDescriptor []fields )
public static ColumnSpec create( relational.FromClause fromClause, java.lang.String
[]names, relational.FieldDescriptor []fields )
public int findField( relational.FieldDescriptor fieldIdent )
public Class getDeclaringClass( int field )
public FieldDescriptor getField( int field )
public Object getField( relational.Row source, int field )

```



```

public FromClause getFromClause( )
public int getNumFields( )
public int getTableIndex( int field )
public String getTableName( int field )
public Class getType( int field )
public boolean supports( relational.FieldDescriptor fieldIdent )
public String toString( )

```

Class **DirectRelational**

```

public abstract class DirectRelational
extends relational.Relational

```

The Database that serves a DirectRelational object (row) is stored as a reference in a field along with each such object.

CONSTRUCTORS

```

public DirectRelational( relational.Database db )

```

METHODS

```

public Database getDatabase( )
public void setDatabase( relational.Database db )

```

Class **FieldDescriptor**

```

public abstract class FieldDescriptor
extends java.lang.Object
implements java.io.Serializable

```

An object that identifies a field of a “table” (class). These come in a few varieties.

CONSTRUCTORS

```

public FieldDescriptor( )

```

METHODS

```

public static FieldDescriptor get( java.lang.Class c )

```

Usage A field that refers to the object defining the row

```

public static FieldDescriptor get( java.lang.reflect.Field f )
public static FieldDescriptor get( java.lang.reflect.Field f, java.lang.Class c )

```

Usage Field descriptor for field f in class c (even if f is a member of a superclass of c)

```

public abstract Object get( relational.Row source )
public abstract Class getDeclaringClass( )

```

Usage which table declares this field

```

public static FieldDescriptor getPrimaryKey( java.lang.Class c )
public abstract Class getType( )

```

Usage which table (Class) this field’s value belongs to

Class **FieldDescriptorField**

```
public class FieldDescriptorField
extends relational.FieldDescriptor
```

Describes a regular field of a class.

CONSTRUCTORS

```
public FieldDescriptorField( )
```

METHODS

```
public boolean equals( java.lang.Object o )
public static FieldDescriptor get( java.lang.reflect.Field f, java.lang.Class c )
public Object get( relational.Row source )
public Class getDeclaringClass( )
public Field getField( )
public Class getType( )
public String toString( )
```

Class **FieldDescriptorForeign**

```
public class FieldDescriptorForeign
extends relational.FieldDescriptor
```

Describes a “foreign field,” that is, a reference to another class.

CONSTRUCTORS

```
public FieldDescriptorForeign( )
```

METHODS

```
public boolean equals( java.lang.Object o )
public static FieldDescriptor get( java.lang.reflect.Field f )
public Object get( relational.Row source )
public Class getDeclaringClass( )
public Class getType( )
public String toString( )
```

Class **FieldDescriptorPrimary**

```
public class FieldDescriptorPrimary
extends relational.FieldDescriptor
```

Describes the “primary field” for this class; that is, the reference to this object itself. Used in queries that specify that one object points to another: the first object’s foreign field must match the second object’s primary field.

CONSTRUCTORS

```
public FieldDescriptorPrimary( )
```

METHODS

```
public boolean equals( java.lang.Object o )
public static FieldDescriptor get( java.lang.Class c )
public Object get( relational.Row source )
public Class getDeclaringClass( )
```

```
public Class getType( )
public String toString( )
```

Class **FieldDescriptorReference**

```
public class FieldDescriptorReference
extends relational.FieldDescriptor
```

CONSTRUCTORS

```
public FieldDescriptorReference( )
```

METHODS

```
public boolean equals( java.lang.Object o )
public static FieldDescriptor get( java.lang.Class c )
public Object get( relational.Row source )
public Class getDeclaringClass( )
public Class getType( )
public String toString( )
```

Class **FromClause**

```
public class FromClause
extends java.lang.Object
implements java.io.Serializable
```

A FromClause identifies an ordered list of tables, possibly by name. Used in a select statement just as FROM is used in SQL.

CONSTRUCTORS

```
public FromClause( )
```

METHODS

```
public static FromClause create( java.lang.String []names, java.lang.Class []tables )
public static FromClause create( java.lang.String name, java.lang.Class table )
public static FromClause createAnonymous( java.lang.Class c )
protected void ensureUniqueNames( )
public boolean equals( java.lang.Object o )
public int getIndex( java.lang.Class table )
public int getIndex( java.lang.String name )
public String getName( java.lang.Class t )
public String getName( int i )
public ColumnSpec getNaturalColumnSpec( )
public int getNumTables( )
public Class getTable( int i )
public Relational getTableFromRow( relational.Row source, int tableIndex )
public Relational getTableFromRow( relational.Row source, java.lang.String name )
public boolean hasTable( java.lang.Class table )
public boolean subsetOf( relational.FromClause superfc )
public String toString( )
public static FromClause trimOne( relational.FromClause fc )
public static FromClause union( relational.FromClause fca, relational.FromClause fcb )
```

Class **InternalDatabase**

```
public class InternalDatabase
extends java.rmi.server.UnicastRemoteObject
implements Database
```

My implementation of the Database interface. Supports select statements and indexing.

@todo An implementation of Relational needs a way to always be able to invert any pointer. One really crummy mechanism is to keep track of all Relationals of each type, and when asking for the pointers from a given type, iterate through the list of existing guys.

@todo Some small issues with references and never garbage collecting are sure to show up.

@todo subclasses of Relational classes don't work yet.

CONSTRUCTORS

```
public InternalDatabase( )
```

```
public InternalDatabase( ssh.SSHContext context, sdsi.SDSIPrincipal serverIssuer )
```

Usage Create an InternalDatabase object that is accessed via RMI-over-SSH.

Parameters

context - The SSHContext object to use with the SSH connection.

```
public InternalDatabase( COM.claymoresystems.ptls.SSLContext context )
```

Usage Create an InternalDatabase object that is accessed via RMI-over-SSL. [I couldn't get RMI-over-SSL working reliably, so I switched to my SSH implementation.]

Parameters

context - The SSLContext object to use with the SSL connection.

METHODS

```
public ResultSet boundAnd( relational.WhereAnd w, relational.FromClause fc,
relational.ResultSet input )
```

```
public ResultSet boundConstant( relational.WhereConstant wc, relational.FromClause fc,
relational.ResultSet input )
```

```
public ResultSet boundIn( relational.WhereIn win, relational.FromClause fc,
relational.ResultSet input )
```

```
public ResultSet boundingSuperset( relational.Where w, relational.FromClause fc,
relational.ResultSet input )
```

Usage Optimization for Where clauses. Given a Where clause, the FromClause it is scoped over, and some input superset, (quickly) compute a (possibly not-tight) superset of the possible matching rows fitting the FromClause.

The superset can be a loose bound in two ways: First, in the obvious way, it can explicitly list more rows that actually match the request. Second, it can have a weaker type (fromClause). So if `fc=tableA,tableB`, but the superset ResultSet's `getFromClause()=tableA`, then the superset contains the join of its rows with every row in `tableB`, which is a shorthand for a lot of rows.

The latter loose bound is used when computing joins, in fact. One whereClause finds a condition on one table, and expresses it as described above (compactly, listing only the matching rows of tableA). Then the whereJoin() clause can index tableB on the joined column of tableA, filling out the type (fromClause) of the bounding set, and therefore making the bound tighter (because it doesn't end up listing every possible row of tableB with every row of the input superset.)

Often these routines compute an actually-tight superset, at least for the returned fromClause. However, right now the semantics is that whatever results are returned, they are first expanded to the full requested fromClause (by joining in unmentioned tables), then every row of the result is forced through the where expression to verify that it matches.

```
public ResultSet boundJoin( relational.WhereJoin wj, relational.FromClause fc,
relational.ResultSet input )
public ResultSet boundLiteral( relational.WhereLiteral w, relational.FromClause fc,
relational.ResultSet input )
public ResultSet boundNot( relational.WhereNot wnot, relational.FromClause fc,
relational.ResultSet input )
public ResultSet boundOr( relational.WhereOr wor, relational.FromClause fc,
relational.ResultSet input )
public void createIndex( relational.FieldDescriptor fd )
```

Usage iterates over all members of the class(es) that declare field, indexing what they point to.

```
protected Hashtable createIndex( relational.FieldDescriptor fd, relational.ResultSet rs )
protected Hashtable createIndex( relational.FieldDescriptor fd, relational.ResultSet rs,
relational.LikeHash lh )
public ResultSet evaluateSelect( relational.Select s )
protected ResultSet fillByJoin( relational.ResultSet rsi, relational.FromClause fc )
protected ResultSet getUniverse( java.lang.Class c, java.lang.String fromName )
protected ResultSet getUniverse( relational.FromClause fc )
public void indexOneField( java.util.Hashtable index, relational.Relational r,
java.lang.Object target )
public void indexOneValue( java.util.Hashtable index, relational.Relational r,
java.lang.Object target )
protected void indexSome( relational.Relational []ros )
public void insert( relational.Relational ro )
public void insert( relational.Relational []ros )
protected boolean isValid( relational.Row ro )
public void noop( )
public ResultSet primeFromIndexWE( relational.WhereEquals we, java.lang.String
fromName )
```

```
public ResultSet primeFromIndexWL( relational.WhereLike wl, java.lang.String fromName
)
public static Vector select( relational.Database db, java.lang.Class fromClass,
relational.Where where )
```

Usage Utility method. Finds all objects of fromClass that match the where clause. This can be used to follow pointers backwards, by using a where clause that checks for a data member that points at the target data item.

```
public void shutdown( )
public void update( relational.Relational ro )
public void update( relational.Relational []ros )
```

Class **NumericComparator**

```
public class NumericComparator
extends java.lang.Object
implements java.util.Comparator, java.io.Serializable
```

A numeric Comparator for sorting.

CONSTRUCTORS

```
public NumericComparator( )
```

METHODS

```
public int compare( java.lang.Object o1, java.lang.Object o2 )
```

Class **OrderByOne**

```
public class OrderByOne
extends java.lang.Object
implements OrderBy
```

Sorts results by a single column. (Versus a hypothetical sort that sorts by multiple columns, in priority order.)

CONSTRUCTORS

```
public OrderByOne( relational.FieldDescriptor fd )
public OrderByOne( relational.FieldDescriptor fd, java.util.Comparator fieldComp )
```

METHODS

```
public static OrderBy natural( relational.FieldDescriptor fd )
public ResultSet order( relational.ResultSet rs )
```

Class **Relational**

```
public abstract class Relational
extends java.lang.Object
implements Row
```

All objects that can be accessed relationally must subclass this abstract class. They all have an “update” method that makes their data “persistent” (although it may be already), and ensures that it is indexed.

Note that this is a “Row.” A Relational instance is a single row from a single table

(Relational class); a compound row made up from multiple tables joined would be some other implementation of Row (like BasicRow).

SERIALIZABLE FIELDS

public Object primaryKey

CONSTRUCTORS

public Relational()

METHODS

public ColumnSpec getColumnSpec()

public abstract Database getDatabase()

public Object getField(relational.FieldDescriptor fd)

public Object getField(int tableIndex, relational.FieldDescriptor fd)

public FromClause getFromClause()

public Relational getTable(java.lang.Class c)

public Relational getTable(relational.FromClause fc, int table)

public Relational getTable(java.lang.String tableName)

public void insert()

public Object resolveForeignKey(java.lang.Class c, java.lang.Object key)

public void setPrimaryKey(java.lang.Object pk)

public boolean supports(relational.ColumnSpec cs)

public void update()

Class ResultSetImpl

```
public class ResultSetImpl
```

```
extends java.lang.Object
```

```
implements ResultSet
```

A list of rows that implement a complete FromClause. If you want rows that perhaps only hold (or report) a couple of specific columns, you need a ResultSetNarrow.

CONSTRUCTORS

public ResultSetImpl(relational.FromClause fc)

public ResultSetImpl(relational.FromClause fc, java.util.Collection c)

public ResultSetImpl(relational.FromClause fc, java.util.Vector v)

public ResultSetImpl(relational.ResultSet rs)

METHODS

public void addMember(java.lang.Object o)

public static ResultSet cross(relational.ResultSet ra, relational.ResultSet rb)

public static ResultSet cross(relational.ResultSet ra, relational.ResultSet rb,
relational.FromClause outputShape)

protected void fillCache()

public ColumnSpec getColumnSpec()

public Enumeration getEnumeration()

public FromClause getFromClause()

public Vector getVector()

protected Object hashKeyForRow(relational.Row row)

```

public boolean hasMember( relational.Row o )
public Iterator iterator( )
public void removeMember( java.lang.Object o )
public int size( )

```

Class **ResultSetNarrow**

```

public class ResultSetNarrow
extends java.lang.Object
implements ResultSet

```

A ResultSetNarrow holds results shaped into a specific ColumnSpec, not just a FromClause.

CONSTRUCTORS

```

public ResultSetNarrow( relational.ColumnSpec cs )
public ResultSetNarrow( relational.ColumnSpec cs, relational.ResultSet rs )
public ResultSetNarrow( relational.ResultSet rs )

```

METHODS

```

public void addMember( java.lang.Object o )
protected static ColumnSpec alignColumnSpec( relational.ColumnSpec cs,
relational.FromClause fc )
protected void fillCache( )
public ColumnSpec getColumnSpec( )
public Enumeration getEnumeration( )
public FromClause getFromClause( )
public Vector getVector( )
public boolean hasMember( relational.Row o )
public boolean hasSingleton( java.lang.Object o )
public Iterator iterator( )
public void removeMember( java.lang.Object o )
public int size( )

```

Class **RMIDatabase**

```

public class RMIDatabase
extends java.lang.Object

```

A Unix command-line interface to instantiate an InternalDatabase and bind it to a well-known name in the localhost's RMIRegistry.

CONSTRUCTORS

```

public RMIDatabase( )

```

METHODS

```

public static void main( java.lang.String []args )

```

Class **RowTools**

```

public class RowTools
extends java.lang.Object

```


Tools used by classes that implement Row.

CONSTRUCTORS

```
public RowTools( )
```

METHODS

```
public static ColumnSpec getColumnSpec( java.lang.Object o )
```

Class Select

```
public class Select
extends java.lang.Object
implements java.io.Serializable
```

A select statement.

CONSTRUCTORS

```
public Select( java.lang.Class wholeTable, relational.Where whereClause )
public Select( relational.ColumnSpec columnSpec, relational.FromClause fromClause,
relational.Where whereClause )
public Select( relational.ColumnSpec columnSpec, relational.FromClause fromClause,
relational.Where whereClause, boolean distinct )
public Select( relational.ColumnSpec type, relational.Where whereClause )
public Select( relational.FieldDescriptor oneField, relational.Where whereClause )
public Select( relational.Select s )
```

METHODS

```
public ResultSet evaluate( relational.Database db )
public ColumnSpec getColumnSpec( )
public FromClause getFromClause( )
public Where getWhere( )
protected void init( relational.ColumnSpec columnSpec, relational.FromClause
fromClause, relational.Where whereClause, boolean distinct )
public ResultSet order( relational.ResultSet rs )
public void setDistinct( boolean distinct )
public void setOrderBy( relational.OrderBy ob )
public String toString( )
```

Class SSHDatabase

```
public class SSHDatabase
extends java.lang.Object
```

Creates a remotely-accessible Database that is accessed using Snowflake-authorized RMI-over-SSH.

CONSTRUCTORS

```
public SSHDatabase( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Usage Unix command-line interface.

Class **SSLDatabase**

```
public class SSLDatabase
extends java.lang.Object
```

Creates a remotely-accessible Database that is accessed using RMI-over-SSL (PureTLS). (No particular client authorization mechanism yet – it turned out that I could never get SSL over RMI working well.)

CONSTRUCTORS

```
public SSLDatabase( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class **TableDescriptor**

```
public class TableDescriptor
extends java.lang.Object
implements java.io.Serializable, java.lang.Comparable
```

Description of a table (class), including a name to identify *which* reference to the table we are talking about. Used in SQL-like select statements that refer to the same table twice, for example, when examining tree or other self-referential structures. Used to build **FromClauses**.

CONSTRUCTORS

```
public TableDescriptor( java.lang.String name, java.lang.Class table )
```

METHODS

```
public int compareTo( java.lang.Object o )
public boolean equals( java.lang.Object o )
public int hashCode( )
```

Class **Where**

```
public abstract class Where
extends java.lang.Object
implements java.io.Serializable
```

The abstract Where clause used to specify select statements.

CONSTRUCTORS

```
public Where( )
```

METHODS

```
public static Where always( )
public static Where and( relational.Where w1, relational.Where w2 )
public Object clone( )
public static Where equals( relational.FieldDescriptor fd, java.lang.Object o )
public abstract Object getChild( int index )
public abstract int getChildCount( )
public String getShortName( )
public abstract boolean includes( relational.Row ro, relational.Database db )
```

```
public String indentedString( int level )
public abstract void setChild( int index, java.lang.Object child )
```

Class WhereAlways

```
public class WhereAlways
extends relational.Where
```

The null Where clause that accepts all rows specified by the FromClause.

@classConcise true

CONSTRUCTORS

```
public WhereAlways( )
```

Class WhereAnd

```
public class WhereAnd
extends relational.WhereBinary
```

Conjunction of two other where clauses.

@classConcise true

CONSTRUCTORS

```
public WhereAnd( )
public WhereAnd( relational.Where w1, relational.Where w2 )
```

Class WhereBinary

```
public abstract class WhereBinary
extends relational.Where
```

Abstract superclass for Where clauses with two subclauses (binary operators).

@classConcise true

CONSTRUCTORS

```
public WhereBinary( )
public WhereBinary( relational.Where w1, relational.Where w2 )
```

Class WhereConstant

```
public class WhereConstant
extends relational.Where
```

Used for literal comparisons like (WHERE field = 'foo').

@classConcise true

CONSTRUCTORS

```
public WhereConstant( java.lang.String tableName, relational.Relational constant )
```

Class WhereEquals

```
public class WhereEquals
extends relational.WhereLiteral
```

Test for equality between two fields (neither operand is a literal).

@classConcise true

CONSTRUCTORS

public **WhereEquals**(relational.FieldDescriptor fd, java.lang.Object o)

Class **WhereIn**

```
public class WhereIn
extends relational.Where
```

Test for membership of a field in the list of entries (ResultSet) of a subquery. Like SQL's SELECT ... WHERE X IN (SELECT ...)

@classConcise true

CONSTRUCTORS

public **WhereIn**()

public **WhereIn**(relational.FieldDescriptor fd, relational.Select subquery)

Class **WhereJoin**

```
public class WhereJoin
extends relational.Where
```

Join two tables together where two fields are equal.

@classConcise true

CONSTRUCTORS

public **WhereJoin**(relational.FieldDescriptor f1, relational.FieldDescriptor f2)

Class **WhereLike**

```
public class WhereLike
extends relational.WhereLiteral
```

Test where a substring appears in a field.

@classConcise true

CONSTRUCTORS

public **WhereLike**(relational.FieldDescriptor fd, java.lang.String s)

public **WhereLike**(relational.FieldDescriptor fd, java.lang.String s, boolean caseSensitive, boolean startsWith, boolean endsWith)

Class **WhereLiteral**

```
public abstract class WhereLiteral
extends relational.Where
```

Superclass for comparisons that involve a single field and another literal operand.

CONSTRUCTORS

public **WhereLiteral**()

METHODS

public abstract FieldDescriptor **getFieldDescriptor**()

Class WhereNot

```
public class WhereNot  
extends relational.Where
```

Invert the sense of a where subclause.

@classConcise true

CONSTRUCTORS

```
public WhereNot( )  
public WhereNot( relational.Where w1 )
```

Class WhereOr

```
public class WhereOr  
extends relational.WhereBinary
```

Disjunction of two where subclauses.

@classConcise true

CONSTRUCTORS

```
public WhereOr( )  
public WhereOr( relational.Where w1, relational.Where w2 )
```


Package relational.email

This package implements a relational database schema for an email database. The schema is composed of three primary tables (classes):

- **Message**, an empty row that ties the body and headers together,
- **Body**, a row containing the body text of the document, and
- **Header**, a row containing a single header and its value.

In the future, the schema may be extended to support attachments or the retrieval of “body parts” so that the entire message body does not need to be transferred in one unit.

Properties can be attached to mail with “synthetic headers,” which are entries in the header table with a flag set indicating that the header was not in the email as delivered, but added after receipt by an application.

The **Mailbox** class is a tool that can create the schema in a Database and parse Berkeley-style mail folders into it. The **Extract** class can extract messages to an output stream. The **Email** class provides a Swing graphical interface on the email, including drag-and-drop specification of query filters.

Interfaces

Interface **DisplayManager**

```
public interface DisplayManager
```

An interface for classes that organize the visual elements of the email application.

METHODS

```
public void add( javax.swing.JComponent c, java.lang.String title )
public FilterView getFilterView( )
public MessageView getMessageView( )
public void registerKeyboardAction( java.awt.event.ActionListener a, java.lang.String s,
javax.swing.KeyStroke k, int c )
public void setVisible( boolean state )
```

Classes

Class **Body**

```
public class Body
extends relational.ClumpRelational
```

Part of the Database schema for email. A Body row carries the body text of a message, and connects it to a specific **Message** object.

SERIALIZABLE FIELDS

```
public String body
public Object msg_fk
```

FIELDS

```
public static FieldDescriptor f_reference
public static FieldDescriptor f_primaryKey
public static FieldDescriptor f_body
public static FieldDescriptor f_msg
```

CONSTRUCTORS

```
public Body( relational.Database db )
```

METHODS

```
public Message getMsg( )
public void setMsg( relational.email.Message m )
```

Class **ChangeEventMulticaster**

```
public class ChangeEventMulticaster
extends java.lang.Object
implements javax.swing.event.ChangeListener
```

This class does for senders of ChangeEvent what AWTEventMulticaster does for all the other events. Maintains an immutable linked list of listeners, multicasting any events to all listeners on the list. Bears a striking resemblance to AWTEventMulticaster.

@classConcise true

@author Jon Howell

CONSTRUCTORS

```
protected ChangeEventMulticaster( javax.swing.event.ChangeListener a,  
javax.swing.event.ChangeListener b )
```

Class **CommandPanel**

```
public class CommandPanel  
extends javax.swing.JPanel  
implements java.awt.event.ActionListener, javax.swing.event.ChangeListener
```

The user-interface element that captures single keystrokes to enable the user to quickly navigate a panel of commands. Inspired by the fact that I never pull-down menus when I use Pine.

@classConcise true

CONSTRUCTORS

```
public CommandPanel( relational.email.WherePanel wp )
```

Class **ComposeAction**

```
public class ComposeAction  
extends javax.swing.AbstractAction
```

Action handler for composing a new message. Sets up the message pane to accept new text, and configures the “send” button.

CONSTRUCTORS

```
public ComposeAction( boolean reply )
```

METHODS

```
public void actionPerformed( java.awt.event.ActionEvent e )  
protected String getHeader( java.lang.String name )
```

Class **DragTableUI**

```
public class DragTableUI  
extends javax.swing.plaf.basic.BasicTableUI
```

Need to modify the BasicTableUI to not snarf drag events, or else it ends up fighting with the drag-n-drop code.

@author jonh (Jon Howell)

CONSTRUCTORS

```
public DragTableUI( )
```

METHODS

```
protected MouseInputListener createMouseListener( )  
public static ComponentUI createUI( javax.swing.JComponent c )  
public void dragStarted( )
```

Class **EditorComboBox**

```
public class EditorComboBox
extends javax.swing.JComboBox
implements javax.swing.CellEditor
```

EditorComboBox: A CellEditor JComboBox subclass for use with Trees (and possibly tables). Swiped from O'Reilly's Java Swing book, ch17.

@classConcise true

CONSTRUCTORS

```
public EditorComboBox( java.lang.Object []list )
```

Class **EditorTextField**

```
public class EditorTextField
extends javax.swing.JTextField
implements javax.swing.CellEditor
```

A CellEditor.JTextField subclass for use with Trees (and possibly tables). Swiped from O'Reilly Java Swing book, ch17.

@classConcise true

CONSTRUCTORS

```
public EditorTextField( )
public EditorTextField( int w )
public EditorTextField( java.lang.String s )
public EditorTextField( java.lang.String s, int w )
```

Class **Email**

```
public class Email
extends java.lang.Object
```

Instantiate from the Unix command line a graphical application that reads and composes email using the relational email database schema.

CONSTRUCTORS

```
public Email( )
```

METHODS

```
public static DisplayManager getDisplayManager( )
public static void main( java.lang.String []args )
```

Class **Extract**

```
public class Extract
extends java.lang.Object
```

Extract email from the relational database and spit it out as a Berkeley-style mail folder. Originally designed for debugging: by parsing big mailboxes into and out of my relational databases, I could run a *diff* to determine if the mail had been munged during the parse.

CONSTRUCTORS

```
public Extract( )
```

METHODS

```
public static Body getBody( relational.Database db, relational.email.Message m )
public static ResultSet getSortedHeaders( relational.Database db,
relational.email.Message m )
public static ResultSet getSortedMessages( relational.Database db, relational.Where
whereClause, java.lang.String sortHeader, java.lang.String defaultValue,
java.util.Comparator comp )
public static void main( java.lang.String []argv )
```

Class **FilterModel**

```
public class FilterModel
extends javax.swing.table.AbstractTableModel
implements javax.swing.event.ChangeListener
```

The model part of an MVC pattern for specifying an email filter query. The output of the query is what appears in the index of the email GUI.

CONSTRUCTORS

```
public FilterModel( )
```

METHODS

```
public int getColumnCount( )
public String columnName( int modelIndex )
public Database getDatabase( )
public Message getMessageAt( int row )
public int getRowCount( )
public Object getValueAt( int row, int col )
protected void loadData( )
public void setDatabase( relational.Database db )
public void stateChanged( javax.swing.event.ChangeEvent e )
```

Class **FilterView**

```
public class FilterView
extends javax.swing.JPanel
```

The view part of the MVC pattern for the query filter control. I guess it's also the controller. Crazy Swing.

CONSTRUCTORS

```
public FilterView( )
```

METHODS

```
public Database getDatabase( )
public FilterModel getModel( )
public Message getSelectedMessage( )
public WherePanel getWherePanel( )
public void setMessageViewer( relational.email.MessageView viewer )
```

Class **Header**

```
public class Header
extends relational.ClumpRelational
```

Part of the email database schema. A Header is a single header from a message. Headers with multi-line values are collapsed into a single Header row, so that their value can be easily retrieved. Headers have an order field that specify the order the headers appeared in the received message.

Synthetic headers are properties added to a message after receipt.

SERIALIZABLE FIELDS

```
public String name
```

- The name of the header; the part before the colon.

```
public String whitespace
```

- Any whitespace that got removed between the colon and the value. Storing this junk lets us reconstruct the original message precisely.

```
public String value
```

- The value of the header. When the header is a multi-line header, this field contains carriage return characters.

```
public int order
```

- This field is used to reassemble headers in the order they appeared in the message when it arrived.

```
public boolean synthetic
```

- indicates a synthetic header that didn't really appear in the message, but we're encoding some private (and immutable) data in it.

```
public Object msg_fk
```

- Reference to the **Message** of which this header is part.

FIELDS

```
public static FieldDescriptor f_reference
public static FieldDescriptor f_primaryKey
public static FieldDescriptor f_name
public static FieldDescriptor f_whitespace
public static FieldDescriptor f_value
public static FieldDescriptor f_order
public static FieldDescriptor f_msg
public static FieldDescriptor f_synthetic
```

CONSTRUCTORS

```
public Header( relational.Database db )
```

Usage Create a header in a given Database.

METHODS

```
public Message getMsg( )
```

Usage Retrieve the Message to which this header belongs.

```
public void setMsg( relational.email.Message m )
```

Usage Attach this header to a given message.

Class **HeaderPriorityComparator**

```
public class HeaderPriorityComparator
extends java.lang.Object
implements java.util.Comparator
```

A Comparator object used to sort headers to put a set of the most important headers at the top, followed by the remaining headers in their internally-specified order. This sort provides a nice at-a-glance view of a message's headers.

METHODS

```
public int compare( java.lang.Object o1, java.lang.Object o2 )
public static HeaderPriorityComparator getComp( )
```

Class **Mailbox**

```
public class Mailbox
extends java.lang.Object
```

A tool for importing mail from a Berkeley-style mail folder into a relational email database.

CONSTRUCTORS

```
public Mailbox( )
```

METHODS

```
public static void comment( int i, java.lang.String s )
```

Usage Debug tool.

```
public static Vector importMail( relational.Database db, java.io.InputStream is,
java.lang.String folderName )
```

Usage Parse mail from InputStream is into database db. The original `folderName` is attached to each message as a synthetic header to preserve the user's categorization.

```
public static Vector importMail( relational.Database db, java.lang.String filename )
```

Usage Import mail given a Unix filename.

```
public static void main( java.lang.String []argv )
```

Usage Unix command-line interface to the mail import tool.

Class **MenuPanel**

```
public class MenuPanel
extends javax.swing.JPanel
implements java.awt.event.ActionListener, javax.swing.event.ChangeListener
```

A graphical menu that can be quickly navigated with keystrokes.

CONSTRUCTORS

```
public MenuPanel( relational.email.WherePanel wp )
```

METHODS

```
public void actionPerformed( java.awt.event.ActionEvent e )
protected void addSubmenus( javax.swing.JMenu parent, relational.Where w )
public void doPendingCommand( )
protected void error( java.lang.String s )
protected void errorNotDefined( java.awt.event.KeyEvent e )
protected void escapeKey( )
public void requestFreeText( java.lang.String label, java.lang.Runnable runnable )
protected void setQuery( relational.Where query )
public void stateChanged( javax.swing.event.ChangeEvent e )
```

Class Message

```
public class Message
extends relational.ClumpRelational
```

The focal point of the email schema. A message is an empty object (just a primary key). The **Bodys** and **Headers** refer to a Message object together form the complete message.

FIELDS

```
public static FieldDescriptor f_primaryKey
public static FieldDescriptor f_reference
```

CONSTRUCTORS

```
public Message( relational.Database db )
```

Class MessageView

```
public class MessageView
extends javax.swing.JPanel
```

The panel that displays a single message. Can also be configured to allow an outgoing message to be composed (edited) in the same view object.

CONSTRUCTORS

```
public MessageView( )
```

METHODS

```
public void loadMessage( relational.Database db, relational.email.Message m )
public void loadMessage( java.lang.String headers, java.lang.String body )
public void setComposing( boolean state )
```

Class State

```
public abstract class State
extends java.lang.Object
```

A state of the CommandPanel state machine. Concrete subclasses are defined inside **CommandPanel**.

CONSTRUCTORS

```
public State( )
```

METHODS

```
public void enterState( )
```

```
public abstract void keyTyped( java.awt.event.KeyEvent e )
```

Class SubjectComparator

```
public class SubjectComparator
```

```
extends java.lang.Object
```

```
implements java.util.Comparator, java.io.Serializable
```

Sort headers by subject. This sort honors email conventions such as Re:, so that threads sort together with the initial message that has no Re: prefix.

CONSTRUCTORS

```
public SubjectComparator( )
```

METHODS

```
public int compare( java.lang.Object o1, java.lang.Object o2 )
```

```
protected String trimPunct( java.lang.String s )
```

```
protected String trimRe( java.lang.String s )
```

Class Test

```
public class Test
```

```
extends java.lang.Object
```

A class for debugging the Where clauses. The sophistication of the relational database package grew as the email package asked more and more of it. Inverting queries was surprisingly tricky.

CONSTRUCTORS

```
public Test( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class TileDisplayManager

```
public class TileDisplayManager
```

```
extends java.lang.Object
```

```
implements DisplayManager
```

A display manager that tiles the various GUI panels together in a single window.

METHODS

```
public void add( javax.swing.JComponent c, java.lang.String title )
```

```
public FilterView getFilterView( )
```

```
public MessageView getMessageView( )
```

```
public void registerKeyboardAction( java.awt.event.ActionListener a, java.lang.String s,  
javax.swing.KeyStroke k, int c )
```

```
public void setVisible( boolean state )
```

Class TransferableFilter

```
public class TransferableFilter
extends java.lang.Object
implements java.awt.datatransfer.Transferable
```

A draggable entity (Transferable) that lets the user drag Filters to and from the tree view of the current query.

CONSTRUCTORS

```
public TransferableFilter( relational.Where where )
```

METHODS

```
public Object getTransferData( java.awt.datatransfer.DataFlavor flavor )
public DataFlavor getTransferDataFlavors( )
public Where getWhere( )
public boolean isDataFlavorSupported( java.awt.datatransfer.DataFlavor flavor )
```

Class WherePanel

```
public class WherePanel
extends javax.swing.JPanel
implements java.awt.dnd.DropTargetListener
```

A panel that displays a graphical (tree) representation of the query that currently defines the index view.

CONSTRUCTORS

```
public WherePanel( )
```

METHODS

```
public void addChangeListener( javax.swing.event.ChangeListener cl )
public void dragEnter( java.awt.dnd.DropTargetDragEvent e )
public void dragExit( java.awt.dnd.DropTargetEvent e )
public void dragOver( java.awt.dnd.DropTargetDragEvent e )
public void drop( java.awt.dnd.DropTargetDropEvent e )
public void dropActionChanged( java.awt.dnd.DropTargetDragEvent e )
protected void fireChangeEvent( )
public Where getQuery( )
public void removeChangeListener( javax.swing.event.ChangeListener cl )
public void setQuery( relational.Where query )
```

Class WhereTreeCellEditor

```
public class WhereTreeCellEditor
extends java.lang.Object
implements javax.swing.tree.TreeCellEditor
```

WhereTreeCellEditor.java A customized editor for my whereClause tree. swiped from O'Reilly Java Swing ch 17.

CONSTRUCTORS

```
public WhereTreeCellEditor( )
```

METHODS


```

public void addCellEditorListener( javax.swing.event.CellEditorListener l )
public void cancelCellEditing( )
public Object getCellEditorValue( )
public Component getTreeCellEditorComponent( javax.swing.JTree tree,
java.lang.Object value, boolean isSelected, boolean expanded, boolean leaf, int row )
public boolean isCellEditable( java.util.EventObject event )
public void removeCellEditorListener( javax.swing.event.CellEditorListener l )
public boolean shouldSelectCell( java.util.EventObject event )
public boolean stopCellEditing( )

```

Class WhereTreeModel

```

public class WhereTreeModel
extends java.lang.Object
implements javax.swing.tree.TreeModel

```

A model that manages the WhereClause displayed in a WherePanel. Based on ExpressionTreeModel.java from Java Swing ch 17 pg 574-5 (O'Reilly)

CONSTRUCTORS

```

public WhereTreeModel( relational.Where root )

```

METHODS

```

public void addTreeModelListener( javax.swing.event.TreeModelListener tml )
protected void fireTreeNodesChanged( java.lang.Object source, java.lang.Object []path,
int []ci, java.lang.Object []cc )
protected void fireTreeStructureChanged( java.lang.Object source, java.lang.Object
[]path, int []ci, java.lang.Object []cc )
public Object getChild( java.lang.Object node, int index )
public int getChildCount( java.lang.Object parent )
public int getIndexOfChild( java.lang.Object parent, java.lang.Object child )
public Object getRoot( )
public void gratuitousRootEvent( )
public void insertNode( relational.Where parent, java.lang.Object node, int index )
public boolean isLeaf( java.lang.Object node )
public void refresh( javax.swing.event.TreeExpansionEvent tee )
public void removeTreeModelListener( javax.swing.event.TreeModelListener tml )
public void valueForPathChanged( javax.swing.tree.TreePath path, java.lang.Object
newValue )
protected Where whereFor( java.lang.Object newValue )

```

Class WindowDisplayManager

```

public class WindowDisplayManager
extends java.lang.Object
implements DisplayManager

```

A DisplayManager that organizes the GUI in separate windows. There is exactly one command window; each Message gets a new window. I think I had in mind that one could preserve existing queries by creating new queries in new windows (that display the

corresponding index view of the results of the query).

METHODS

```
public void add( javax.swing.JComponent c, java.lang.String title )  
public FilterView getFilterView( )  
public MessageView getMessageView( )  
public void registerKeyboardAction( java.awt.event.ActionListener a, java.lang.String s,  
javax.swing.KeyStroke k, int c )  
public void setVisible( boolean state )
```

Package rmi

This package implements the Snowflake-over-RMI authorization protocol. It is a very simple protocol: The server rejects any request for which it cannot verify the client's authority using a `SfNeedAuthorizationException`. The exception carries information to the client about the proof it needs. The client's stubs use the `InvokeHack.invoke` method to invoke services; that method catches the `SfNeedAuthorizationException`, uses a Prover to prove the client's authority, and sends the proof back to the server by calling a method on the exception object itself. Then the invoke method retries the remote call; if it fails again, the exception is passed back into the client code for the application programmer to handle.

Interfaces

Interface **ProofRecipient**

```
public interface ProofRecipient
extends java.rmi.Remote
```

The Remote interface that defines how a client communicates a proof of authority to a server. It is used by `SfNeedAuthorizationException.sendProof`.

METHODS

```
public void hereIsProof( proof.Proof proof )
```

Usage Give the recipient (server) a required proof of authority.

Classes

Class **InvokeHack**

```
public class InvokeHack
extends java.lang.Object
```

This class holds a static worker method that stubs call to automatically handle Snowflake authority challenges from servers.

Ideally, I would replumb RMI to do this in `UnicastRef.invoke()`, but the current version of RMI makes such plumbing very difficult. I chose this approach for expediency. The necessary changes to the stub objects to use this helper method are trivial and mechanical, so it's not an unreasonable shortcut.

CONSTRUCTORS

```
public InvokeHack( )
```

METHODS

```
public static Prover2 getCurrentProver( )
```

Usage Retrieve the Prover bound to this thread that the `invoke` method would use to authorize requests.

```
public static Object invoke( java.rmi.server.RemoteRef lr, java.rmi.Remote obj,
java.lang.reflect.Method method, java.lang.Object []params, long opnum )
```

Usage This is the static worker method. It is designed to interpose on the `lr.invoke()` call made by RMI stub objects. It handles authority requests (`SfNeedAuthorizationExceptions`) by consulting a Prover object bound to the current thread.

```
public static void setCurrentProver( proof.Prover2 prover )
```

Usage Bind a Prover to the current thread.

Class **OneLineCacheRecipient**

```
public class OneLineCacheRecipient
extends java.rmi.server.UnicastRemoteObject
implements ProofRecipient
```

A ProofRecipient that accepts a single proof per subject (client) and caches one per (server) thread, so that the next attempt at the authorized action will find the proof and succeed. It is used by a server to cache the current authority under which a client is operating.

It is not difficult to conceive of servers where a cache with more than one entry would be desirable, but the exact discipline of the cache may be application-specific. I envision a collection of cache objects that can be parameterized according to Snowflake restriction tags to define their eviction policy.

This class is notably *not* of the sort that requires an SfProof to proceed. :v)

METHODS

```
public static Proof getCachedProof( sdsi.Subject subj )
```

Usage The server's **checkAuth()**-style method calls this method to retrieve the cached proof for a particular subject.

```
public static OneLineCacheRecipient getRecipient( )
```

Usage Get the distinguished cache object. This cheesy class defines only one such object per JVM.

```
public void hereIsProof( proof.Proof proof )
```

Usage Give the recipient a proof of a required property. This is the Remote method called by the client (actually by the client's **InvokeHack.invoke** helper method) to transmit a proof to the server's cache (this thing).

```
public static void reconfigure( boolean state )
```

Usage This reconfiguration method is used by **timingexp.RMIExp** to turn proof caching on and "off," where proofs last only a single request. This mode lets me time how long it takes to transmit the actual proof.

Class **SfRemoteObject**

```
public class SfRemoteObject
extends java.rmi.server.UnicastRemoteObject
```

A remote object that knows how to use the Sf proof.Prover to automatically find and send proofs of authorization for RMI calls.

@deprecated This was an attempt to replumb RMI as I did once in the **sf.rmi** package; I eventually took the shortcut described in **InvokeHack**.

@todo NOT FOR DISTRIBUTION The code in this class is based on Sun's sun.rmi.server.UnicastRemoteObject class. I needed to tweak the functionality of a specific method that Sun declared private. To do so, I had to copy the method and tweak the code. There are ways one could imagine rewriting the class binary to accomplish the same task without distributing something very close to Sun's code.

@classSummaryOnly true

Exceptions

Interface SfNeedAuthorizationException

```
public class SfNeedAuthorizationException
extends java.lang.RuntimeException
```

This exception is the message sent from server to client in response to a request for which the server has no proof of the client's authority. It includes

- the identity of the required issuer principal,
- the subject that tried to make the request,
- a minimum restriction tag,
- a textual description of the error, and
- a **ProofRecipient** object where the client's proof can be sent before it retries its request. The **sendProof** method is the client's interface to this operation.

CONSTRUCTORS

```
public SfNeedAuthorizationException( sdsi.SDSIPrincipal issuer, sdsi.Subject subject,
sdsi.Tag tag, rmi.ProofRecipient proofRecipient )
public SfNeedAuthorizationException( sdsi.SDSIPrincipal issuer, sdsi.Subject subject,
sdsi.Tag tag, rmi.ProofRecipient proofRecipient, java.lang.String description )
```

METHODS

```
public SDSIPrincipal getIssuer( )
```

Usage Retrieve the identity of principal over which the proof must show authority (the *issuer*).

```
public Subject getSubject( )
```

Usage Retrieve the *subject* who the principal believes **says** the rejected request.

```
public Tag getTag( )
```

Usage Retrieve the minimum restriction set that includes the rejected request.

```
public void sendProof( proof.Proof proof )
```

Usage The client (**InvokeHack.invoke**) calls this method with its proof of authority to have that proof shipped to the server. The method sends a proof via RMI to a destination where it will be noticed when the call that originally caused this exception is retried.

The proof must show that $S \xRightarrow{T} I$, where

S = getSubject()

I = getIssuer()

T = getTag()

public String **toString**()

Usage Retrieve a textual description of the exception.

Package sdsi

This documentation only covers my changes to Morcos’ original SPKI classes, which include the new implementations of tags and new principals that Snowflake adds to SPKI. The most significant change is my complete reimplementaion of tags based on the tag semantics developed in the dissertation. It includes these classes:

- NullTagException
- RAlpha
- RAny
- RangeComparator
- TEByteString
- TEList
- TENull
- TEParse
- TEPrefix
- TERange
- TESDSIObjct
- TETSet
- TESpecial
- TESTar
- Tag
- TagExpression
- TagTest

The following classes are new “SDSIObjcts” I have introduced to the package, including three new types of principal:

- PseudoPrincipal
- Quoting
- SignedCertificate
- ThresholdSubject

The following classes are documented here because they include small but semantically important changes to classes that came in Morcos' package.

- Acl
- ObjectHash
- SDSIObject
- Tuple

Classes

Class Acl

```
public class Acl
extends sdsi.SDSIOObject
```

Changed Morcos' class to use a more meaningful intersection test than just "has a non-null intersection." See dissertation Section 6.6.

@author Alex Morcos
@author changed by jonh@cs.dartmouth.edu
@classSummaryOnly true

Class ObjectHash

```
public class ObjectHash
extends sdsi.SDSIPrincipal
implements Subject
```

This subject is an s-expression representing the hash of some (external?) object. Its representation is a list `(object-hash the-hash)`

which clearly indicates what the heck the hash is. [jonh]

@author jonh made this into a principal, since it can speak for others in Snowflake.
 Example: proof.MacProof. Also added the (Hash) constructor.
@classSummaryOnly true

Class PseudoPrincipal

```
public class PseudoPrincipal
extends sdsi.SDSIPrincipal
implements Subject
```

A PseudoPrincipal is not meant to be used in any real statements. Instead, it's a "space" in a prototype statement to be filled in by a recipient to make a concrete statement.

FIELDS

```
public static final String LABEL
```

CONSTRUCTORS

```
public PseudoPrincipal( sdsi.sexp.SexpList sexplist, sdsi.SDSIPrincipal nameContext )
```

Usage Parse an S-expression into a pseudo-principal.

Parameters

sexplist - An SexpList to parse into a PseudoPrincipal subject.
nameContext - the principal to whom any names specified in the sexplist are meaningful.

```
public PseudoPrincipal( java.lang.String description )
```

Usage Create a PseudoPrincipal.

Parameters

description - a textual description that can hint to a human what principal should take the place of this stand-in object.

METHODS

```
public String getDescription( )
```

Usage Return the textual description of what real principal belongs here.

```
public String toShortString( )
```

Class Quoting

```
public class Quoting
extends sdsi.SDSIPrincipal
```

One principal quoting another. The first is actually the principal doing the speaking, the second is only named by the first; there is no intention that the second principal has any awareness or acquiescence to the statement being made.

The speaking principal also must explicitly claim to be quoting another; it is a useful mechanism for writing secure multiplexed services. The service is the quoting principal; it quotes those principals on behalf of whom it is performing its service. That way it will not accidentally perform an action for one client using its authority granted to it by another.

An extension to SPKI. Relax! Relax! Yes I know extending a security protocol is a dangerous proposition. This extension is justified by my semantic model of SPKI in my thesis. The premise of the model is to give meaning to SPKI's constructs, and this construct preserves the meaning.

This thing is a SDSIPrincipal (which really means an Issuer) because we want it to be legal in the issuer field of a certificate. That's sensical in my logic, so it's as valid an extension as any.

@todo ThresholdSubjects should really be ThresholdPrincipals for the same reason.

@author jonh@cs.dartmouth.edu

FIELDS

```
public static final String LABEL
```

CONSTRUCTORS

```
public Quoting( sdsi.sexp.SexpList sexplist, sdsi.SDSIPrincipal nameContext )
```

Parameters

sexplist - An SexpList to parse into a quoting subject.

nameContext - the principal to whom any names specified in the sexplist are meaningful.

```
public Quoting( sdsi.Subject quoter, sdsi.Subject quotee )
```

METHODS

```
public Subject getQuotee( )
```

```
public Subject getQuoter( )
```

```
public String toShortString( )
```

Class **SDSIOject**

```
public class SDSIOject
extends java.lang.Object
implements java.io.Serializable
```

Added support for parsing Quoting, PseudoPrincipal, and ThresholdSubject principals. Added performance optimizations for `equals` and `hashCode`, which were previously pretty appalling. Now they're only fairly appalling.

@todo Made `srep` and the constructors public so that I could extend it outside of this package (so my code was a *little* factored). A production implementation should clean up the package hierarchy and decide whether this class should really be public anymore.

@author Alex Morcos

@author changed by jonh@cs.dartmouth.edu

@classSummaryOnly true

Class **SignedCertificate**

```
public class SignedCertificate
extends sdsi.SDSIOject
```

This object represents the Snowflake statement:

$$A|Q_1|Q_2 \dots \textbf{says} (B \Rightarrow A|Q_1|Q_2| \dots)$$

for a public-key principal A. The actual statement representation is a certificate (Cert) representing the

$$(B \Rightarrow A|Q_1|Q_2| \dots)$$

statement (including the auth tag I have omitted from the formula), plus a signature by A on the whole statement. Since A is free to quote anyone she wants, her “saying” the right-hand statement (by calling this ctor) is taken to mean she is quoting $Q_1 \dots Q_n$, hence the $A|Q_1| \dots |Q_n$ in the left argument of the ‘says’ operator.

A SignedCertificate is not really a SDSI object, it's more of a Snowflake object. It's a member of a superset of SDSIOject, conceptually (although not according to the way I'm abusing the class hierarchy).

Currently it lives here in `sdsi.*`, because SDSIOject isn't designed to be extended outside its own package.

This class may want to be extended to allow the speaker to be different than the cert issuer.

This instantiation of SignedCertificate embodies a form of the handoff rule (if you unequivocally believe `verify()`):

$$A \textbf{says} C \Rightarrow A|B \supset C \Rightarrow A|B$$

The handoff rule and an implicit assumption that A’s signature on the statement actually means $A|B \text{ says } \dots$ makes that so. This assumption doesn’t allow the “undesirable form” of the handoff rule mentioned in Lampson, though:

$$A \Rightarrow G \wedge A \text{ says } B \Rightarrow G \supset B \Rightarrow G$$

So it’s a pretty restricted, sensible part of the rule.

@jonh@cs.dartmouth.edu

FIELDS

public static final String LABEL

CONSTRUCTORS

public **SignedCertificate**(sdsi.Cert certificate, sdsi.SDSISignature signature)

Usage Construct a signed certificate from a certificate and a signature for the certificate.

public **SignedCertificate**(sdsi.sexp.SexpList l)

Usage Parse a SignedCertificate from an S-expression.

METHODS

public SDSIPublicKey **getBaseSpeaker**()

Usage Return the public key actually speaking (signing the cert); less the list of principals he’s quoting.

public Cert **getCertificate**()

public SDSISignature **getSignature**()

public String **getType**()

public SDSIPublicKey **unwindQuoting**(sdsi.SDSIPrincipal principal)

Usage Unwind the quoted principals from a principal quoting a chain of other principals.

public void **verify**()

Exceptions

proof.InvalidProofException - if the signature is invalid

Class Tag

public class Tag extends sdsi.SDSIOBJECT
--

A Tag object represents an s-expression that begins (tag ...). TagExpressions are the things inside that Tag object. So a Tag object is a wrapper for the whole expression.

This class and its companion classes TagExpression, TagTest, TE*, RangeComparator, and RC* are all rewritten by jonh@cs.dartmouth.edu based on my formal semantics for tags and tag intersection in Chapter 6 of my thesis.

FIELDS

public static final String LABEL

- S-expression label for this data structure.

CONSTRUCTORS

```
public Tag( sdsi.sexp.SexpList l )
```

Usage Parse a S-expression into a Tag object.

METHODS

```
public static Tag getNullTag( )
```

Usage Get the special tag representing no authorization (an empty set, or A_{null})

```
public static Tag getTagStar( )
```

Usage Returns (tag *), the tag representing the set of all auths A .

```
public boolean hasSubset( sdsi.Tag otherTag )
```

Usage Returns true if otherTag represents a subset of the set represented by this tag.
The test is performed by intersecting the two and seeing if you get back otherTag.

Comments:

1. The test is sound, but I'm not sure that it is complete. Might there be times when the thing you get back is logically equivalent to this tag, but not syntactically equivalent?
2. The original SDSI code had a `boolean intersects()` method that returned true if this Tag and otherTag intersect to something other than the empty set (TENull). You'd think this would be a good way to test membership of a request in a restriction set, but what if the request is a bigger set than the restriction set? That's a weird way to structure requests, but in some circumstances it may be meaningful. So we really want to test whether otherTag is a subset of this tag, hence this method.
3. if otherTag.isNull(), this test will always succeed. (And rightfully so.)

```
public Tag intersect( sdsi.Tag otherTag )
```

Usage Returns a tag that represents the set formed from the intersection of the sets represented by this tag and the otherTag. (Got that?) If there is "no intersection" (as the SPKI document calls it), the resulting tag will return true when asked isNull().

```
public boolean isNull( )
```

Usage Return true if this tag represents the null set of auths A_{null}

```
public String toShortString( )
```

Usage Returns the first 15ish characters of the tag representation as a String.

```
public Tag union( sdsi.Tag otherTag )
```

Usage Return a tag that represents the union of the auths represented by **this** tag and otherTag. The new tag is simply the A_{set} of the original two tags.

Class TagTest

```
public class TagTest
extends java.lang.Object
```

This class has a bunch of test cases to verify my implementation of Tags.

CONSTRUCTORS

```
public TagTest( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class ThresholdSubject

```
public class ThresholdSubject
extends sdsi.SDSIObject
implements Subject
```

The SPKI Threshold Subject – it speaks for the issuer when k of the n listed principals agree on the statement; that is, when one can prove that one speaks for k different principals of the n listed.

@author jonh@cs.dartmouth.edu

FIELDS

```
public static final String LABEL
```

CONSTRUCTORS

```
public ThresholdSubject( sdsi.sexp.SexpList sexplist, sdsi.SDSIPrincipal nameContext )
```

Usage Parse a ThresholdSubject from an S-expression.

Parameters

sexplist - An SexpList to parse into a threshold subject.

nameContext - the principal to whom any names specified in the sexplist are meaningful.

```
public ThresholdSubject( sdsi.Subject []subjects, int k )
```

Usage Build a threshold principal given existing Subjects.

Parameters

subjects - the list of n Subjects. ($n=subjects.length$)

k - the number of subjects that must agree to represent this principal

METHODS

```
public int getK( )
```

Usage Return the number k of principals that must agree in order that together they speak for the issuer.

```
public int getN( )
```

Usage Return the total number of principals named in the ThresholdSubject.

```
public Subject getSubject( int i )
```

```
public String toShortString( )
```


Class **Tuple**

```
public class Tuple  
extends java.lang.Object
```

Changed Morcos' class to use a more meaningful intersection test than just "has a non-null intersection." See dissertation Section 6.6.

@author changed by jonh@cs.dartmouth.edu
@classSummaryOnly true

Exceptions*Interface* **NullTagException**

```
public class NullTagException  
extends java.lang.RuntimeException
```

Thrown if an operation cannot complete because its argument contains a TENull tag.

@deprecated since we now use a concrete sexp representation for this tag.

Package `sdsi.sexp`

Enhanced versions of Morcos' implementation of Rivest's S-expressions, an unambiguous data structure representation. I modified the packages in this class to support a much more efficient dynamic reconstruction of the default S-expression representations, which is helpful not only when you think you're outputting a S-expression, but they're used heavily in the `sdsi.SDSIObj`'s `equals()` and `hashCode()` methods. So these changes actually clean up a big chunk of inefficiency in the original code. But there's a lot more there to fix.

I also extended the `SexpList` interface to make it much easier for my own `SDSIObj` subclasses to conveniently construct `SexpList` objects.

Otherwise, the interface to this package is not especially fascinating; it is a worker class heavily used by the `sdsi` package, and has few interesting publicly useful methods. So I will suppress the details here.

Package servlet

This package includes servlets that implement the server-side of Snowflake HTTP authorization, including a file server and an email gateway.

Interfaces

Interface **SSLConfiguration**

```
public interface SSLConfiguration
```

An interface to allow SSLListener to extract the SSLContext from a configuration. This approach only supports one SSLContext per server. It might be better to have an array of them, as is done with the listenerClasses[] and such configs in HttpConfiguration.

METHODS

```
public SSLContext getSSLContext( )
```

Classes

Class **FileServlet**

```
public class FileServlet
extends servlet.ProtectedServlet
```

FileServlet serves up a tree of files using Snowflake security implemented by ProtectedServlet. Individual requests are handled by instantiating an inner class, FileServlet.PMHandler, that holds the state of the request while its methods chew away on it.

CONSTRUCTORS

```
public FileServlet( )
```

METHODS

```
public void init( javax.servlet.ServletConfig config )
```

Usage Standard servlet initialization from a configuration object. This method creates a Prover that gathers initial delegations from the hard-coded directory **certs-server**.

The config parameter **root** defines the top of the Unix file tree to serve.

Class **MailServlet**

```
public class MailServlet
extends servlet.ProtectedServlet
```

MailServlet serves up email messages stored in a **relational.Database** according to the schema in **relational.email**. Messages and queries are mapped into Snowflake restriction sets (SPKI tags) and protected with delegated authority.

This is the Gateway example from the thesis. It quotes the client program to ensure that the server is making access-control decisions, even if the gateway holds delegated authority over databases belonging to multiple users.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```
public MailServlet( )
```

METHODS

```
public void doGet( javax.servlet.http.HttpServletRequest request,
    javax.servlet.http.HttpServletResponse response )
```

Usage doGet() handles a single request from a client. It binds the client's thread to an SSHContext associated with the gateway's identity, and instantiates an inner class to handle the individual request.

```
public void init( javax.servlet.ServletConfig config )
```

Usage Standard servlet initialization from parameters in a configuration object. This servlet grabs its identity from a pregenerated public key in `certs-sharedserver/`; a production implementation should generate (and cache) its own public keys or other form of principal identification.

Then it creates a Prover to cache delegations and handle demands of authority from the Database object.

Class NaglessListener

```
public class NaglessListener
extends com.mortbay.HTTP.HttpListener
```

A Nagle-less version of the Jetty HttpListener, to avoid timer delays that make it hard to measure HTTP performance characteristics.

Nagle's algorithm causes a packet send to be delayed by some time, in the hopes that another write will come along soon enough to be grouped into the same packet. Oddly, that delay appears even when using sockets connected to the localhost. In either case, it interferes with measurements where we want the bottleneck resource to be fully utilized.

In a production system, one might not want to use a NaglessListener since Nagle's algorithm can reduce wasteful network overhead. As long as the application code is properly buffering its output, however, such waste should not be a problem.

CONSTRUCTORS

```
public NaglessListener( com.mortbay.Util.InetAddress addrPort,
    com.mortbay.HTTP.HttpServer httpServer, int minThreads, int maxThreads, int
    maxIdleTimeMs )
```

Usage Create an HTTP listener.

METHODS

```
protected Socket accept( java.net.ServerSocket serverSocket )
```

Usage The only interesting thing this class does is in this method. When the listener accepts on a socket, this method sets the TcpNoDelay option to true (turns off Nagle's algorithm) before passing the socket on to other handlers to process the request arriving on it.

Class ProtectedServlet

```
public class ProtectedServlet
extends javax.servlet.http.HttpServlet
implements jp.SfHttpProtocol
```

ProtectedServlet is a parent class for servlets that want to check Snowflake/SPKI-style permissions on incoming requests.

CONSTRUCTORS

```
public ProtectedServlet( )
```

METHODS

```
public void doGet( javax.servlet.http.HttpServletRequest request,
javax.servlet.http.HttpServletResponse response )
```

Usage Handle the GET and HEAD methods by building a simple web page. HEAD is just like GET, except that the server returns only the headers (including content length), not the body we write.

This method simply instantiates a PSHandler and passes the request there.

```
public static Proof extractProof( java.lang.String authHeader )
```

Usage Extract a proof from an "Authorization: SnowflakeProof" header. This is a common step in the Snowflake HTTP-with-signed-requests protocol.

```
public void init( javax.servlet.ServletConfig config )
```

Usage The standard servlet initialization method. This one stashes the configuration in an instance field **saveConfig** for subclasses to inspect.

Class PSHandler

```
public class PSHandler
extends java.lang.Object
implements jp.SfHttpProtocol
```

A ProtectedServlet instantiates a new PSHandler object (actually a subclass defined by a subclass of ProtectedServlet) to handle each individual request. Any state we store in the ProtectedServlet object itself is subject to simultaneous access by multiple threads. So for each request, we whip together a PSHandler object to gather per-request state in a convenient place.

METHODS

```
public void doGet( )
```

Usage Handle a single request. This method calls **requestIsAuthorized** to check the authority of the incoming request. If the request is authorized, it calls **servePage** to return the correct content. Otherwise, it calls **demandAuth** to send an appropriate Snowflake/HTTP Authorization demand to the client.

The request itself and the response object were stored in this object's state when the constructor was called.


```
public SDSIPrincipal getRequiredIssuer( )
```

Usage A method that determines the issuer principal; that is, the principal that controls the requested resource.

```
public void servePage( )
```

Usage Override this method to actually serve up your servlet-specific data.

Class SSLListener

```
public class SSLListener
extends servlet.NaglessListener
```

An SSL listener for mortbay's Jetty webserver. By instantiating this instead of HttpListener, you get SSL sockets. This class uses claymoresystems' SSL implementation.

Originally written to provide a Java-SSL-client to Java-SSL-server performance baseline for comparison to Snowflake authorization.

@todo Adapt to implement Sf-over-SSL. That would make for a better performance comparison, plus it would make different and interesting security/performance tradeoffs relative to the signed-requests protocol.

CONSTRUCTORS

```
public SSLListener( com.mortbay.Util.InetAddressPort addrPort,
com.mortbay.HTTP.HttpServer httpServer, int minThreads, int maxThreads, int
maxIdleTimeMs )
```

Usage This is the only constructor that matters; that is, this is the one HttpServer calls when instantiating these critters. It's defined by HttpListener.ConstructArgs.

METHODS

```
protected ServerSocket newServerSocket( com.mortbay.Util.InetAddressPort address, int
acceptQueueSize )
```

Usage New server socket. Creates a new servers socket. May be overridden by derived class to create specialist serversockets (eg SSL).

Parameters

address - Address and port
acceptQueueSize - Accept queue size

Returns The new ServerSocket

Exceptions

java.io.IOException -

Class SSLServerConfig

```
public class SSLServerConfig
extends com.mortbay.HTTP.Configure.BaseConfiguration
implements SSLConfiguration
```

A Jetty Configuration class for an SSL HTTP server. It is not hard to combine this server with a regular HTTP server in a single process; see `fourServers`.

CONSTRUCTORS

```
public SSLServerConfig( Tools.Options opts )
```

Usage Using the command line options in `opts`, configure the SSL server handler.

METHODS

```
public static void fourServers( )
```

Usage Configure a set of four servers for use with `timingexp.HttpExp`. Two are SSL, two are plain; two use Jetty, two provide simple HTTP service using the inner class `SSLServerConfig.SimpleServer`.

```
public SSLContext getSSLContext( )
```

Usage Implements SSLConfiguration by supplying the requested SSLContext object.

I'd use the `getAttributes()` mechanism in `HttpServer/HttpConfiguration`, but it is deprecated for `getProperties`. I'd use the `getProperties()` mechanism, but it only returns strings.

```
public Class listenerClasses( )
```

Usage Listen with an SSLListener so the sockets are SSL sockets (To extend this config to support both Http and SSL, listen on two ports with different handlers.)

```
public static void main( java.lang.String []args )
```

Usage Configure an SSL server from the command line.

```
public void runSimpleServer( Tools.Options opts )
```

Usage Instantiate and run a simple server using the specified option array.

```
public void setSSLContext( Tools.Options opts )
```

Usage Establish an SSLContext according to the options.

Class **SSLServerConfig.SimpleServer**

```
public class SSLServerConfig.SimpleServer
extends java.lang.Object
```

A very simple Java HTTP server. This gives us a baseline for the overhead associated with Jetty's sophisticated request and stream handling.

CONSTRUCTORS

```
public SSLServerConfig.SimpleServer( servlet.SSLServerConfig this$0 )
```

METHODS

```
public void run( Tools.Options opts )
```

Usage Configure the server using the options, and loop, handling one request at a time.

Exceptions

Interface **StatusCodeException**

```
public class StatusCodeException  
extends java.lang.RuntimeException
```

This exception is related to `jp.PageException` in that it encapsulates an exception and knows how to send that exception to the client via a response object. @todo In fact, this exception class should probably be merged with `PageException`.

CONSTRUCTORS

```
public StatusCodeException( int code, java.lang.String msg )
```

Usage Create an exception with the given code.

Parameters

code - One of the `SC_` constants defined in `java.servlet.HttpServletResponse`.
msg - a textual error message

METHODS

```
public void sendError( javax.servlet.http.HttpServletResponse response )
```

Usage Send the exception as an HTTP error to the client.

Package sexp

This is jonh's manual C-to-Java translation of the C sexp code on Rivest's web site. Then I found Morcos' SDSI package which included a similar translation, and bailed out on this translation.

Perhaps this translation is worth working with later, because Morcos' code is pretty clunky. This code is no more optimized, though, and is missing many of the conversion functions already present in Morcos' code.

@author jonh@cs.dartmouth.edu

Package `sf`

The `sf` package includes the naming-related components of the Snowflake prototype.

@todo The choice of classname does not follow the Java standard. It should be changed to belong to a parent package such as `edu.dartmouth.cs.jonh`.

Interfaces

Interface **Container**

```
public interface Container
extends Namespace
```

The Container interface defines how Snowflake manipulates an underlying data store to support stored objects. While objects bound into a Namespace may be stored anywhere, the objects bound into a Container Namespace are stored together. By binding other names to the objects in a Container, one can decouple object names from storage location; the Container simply represents the most concrete Snowflake name used for a resource.

@author Jon Howell

METHODS

```
public Object allocate( java.lang.String name, java.lang.String clazz )
```

Usage Create a new instance of Class *c* in the container and return a reference to the newly created Object. Calls *c*'s no-argument constructor. Maybe later we'll have a way to pass a Constructor[] (See Tiger book p. 448).

We pass around the string name of the class because this interface may be used remotely, and Classes can't be passed remotely. Java's identification of classes by name is ugly – it introduces a new textual namespace that competes with Snowflake's. If *clazz* is an interface, the message is taken to mean that the Container should supply its own, suitable implementation of the requested interface. If no suitable implementation is available, the method returns ContainerException.

Returns a reference to the newly created Object.

```
public void free( java.lang.String r )
```

Usage Free the storage associated with the resource bound to name *r* in this Container.

```
public Object store( java.lang.String name, java.lang.Object o )
```

Usage copy Object *o* into this container.

Returns a reference to the copied Object.

Interface **Namespace**

```
public interface Namespace
extends java.rmi.Remote
```

A Namespace is the basic Snowflake naming interface. It defines a remote object (so that all name bindings may be shared) that maps names in some context to resources. Namespaces can, of course, be recursively nested: a name may resolve to another Namespace. Hence "Directory" is a better name for this interface; for expository reasons, that is the name used in the dissertation.

METHODS

```
public void bind( java.lang.String name, java.lang.Object target )
```


Usage Bind an object to a name in this Namespace context. Unbind a name by calling bind with a null target object.

Parameters

target - should be Remote for the binding to be sharable by reference to other “processes;” or at least Serializable for the binding to be shared by value.

```
public boolean completeList( )
```

Usage Indicates whether `listAllNames` returns every name binding that may be resolved with `lookupName`.

It is not correct for `listAllNames()` to return a name that `lookupName()` throws a `NamespaceException` for, except for race conditions, when the name bindings have changed since the `lookupName()` was called.

Returns true if `lookupName(name)` throws a `NamespaceException` iff name is not in the results of `listAllNames()`, or *false* if `lookupName()` might resolve a name that `listAllNames()` doesn’t return.

```
public Vector listAllNames( )
```

Usage List the names bound in this Namespace. If `completeList()` returns false, the list may be empty or incomplete, even though `lookupName()` returns objects for some names. This may be the case when the Namespace is an interface to an object whose list of bindings is invisible for size or privacy reasons, but on which the single-name lookup operation is allowable.

Returns a Vector of String names

```
public Object lookupName( java.lang.String name )
```

Usage Look up a single name in this namespace.

Returns a reference to the bound resource

Exceptions

`sf.NamespaceException` - if the name is not bound

```
public Object lookupPath( java.lang.String name )
```

Usage Parse a pathname into components, and recursively resolve each component name in the path. Notice that the Namespace server object performs this task on behalf of the client; it might be reasonable to refactor this operation for better network performance in different situations.

`NamespaceSupport.lookupPath` provides a reusable implementation of this method, since interfaces cannot define inheritable method bodies.

Parameters

name - a string with ‘/’ as a path component delimiter

```
public Object lookupPath( java.util.Vector path, int cur )
```

Usage Recursively resolve each component name in a Vector of names.

`NamespaceSupport.lookupPath` provides a reusable implementation of this method, since interfaces cannot define inheritable method bodies.

Parameters

`path` - a Vector containing a list of names to resolve
`cur` - offset to the next name requiring resolution.

```
public int version( )
```

Usage Should return a new value whenever the namespace implemented by this interface changes. Reasonable implementations would be a checksum of the name=>object mappings, or a sequence number updated whenever a change is made. It is acceptable to change too often (such as changing even when the mapping has not changed), but may cause some clients to poll the object correspondingly often. Version numbers may be reused, but it's advisable that they not be reused for a long time (to reduce the likelihood that a client gets fooled by missing the intervening version numbers).

This method is the most crude way that a namespace can make its changes visible to interested parties. More efficient implementations are available by implementing `NamespaceUpdater`. Clients of namespaces that only support this `version` method may use a `NamespaceVersionUpdater` adapter object to provide an event-based interface to the polling-only Namespace.

If a version number is not available, throws `NamespaceException`. (This is the only circumstance in which it throws that exception.) Clients should interpret zero as such, and assume that no information is available as to whether the mapping has changed.

Interface **NamespaceListener**

```
public interface NamespaceListener
extends java.rmi.Remote
```

An object that wants to be notified when a Namespace is updated should implement `NamespaceListener`. Then the object should register itself using the `NamespaceUpdater` interface of the Namespace or the adaptor watching the Namespace.

@author jonh

METHODS

```
public void listenerRemoved( )
```

Usage This listener has been forcibly removed and will no longer receive updates.

```
public void namespaceEvent( sf.NamespaceEvent e )
```

Usage Reports an event to the listener.

Interface **NamespaceUpdater**

```
public interface NamespaceUpdater
extends java.rmi.Remote
```

A **NamespaceUpdater** is an event generator that notifies listeners when the **Namespace** it monitors has changed. A typical usage is for a **Namespace** to implement **NamespaceUpdater** directly. This interface is useful for clients that display a dynamic view of a **Namespace**, such as a graphical window.

A **NamespaceVersionUpdater** can be used to provide event generation services for simple **Namespaces** that only support version-number polling.

@author jonh@cs.dartmouth.edu

METHODS

```
public void addNamespaceListener( sf.NamespaceListener l )
```

Usage Register a listener that wishes to be notified when the **Namespace** changes.

```
public void removeNamespaceListener( sf.NamespaceListener l )
```

Usage Deregister a listener that no longer wishes notification of **Namespace** changes.

Interface **NSFileIfc**

```
public interface NSFileIfc
extends java.rmi.Remote
```

This class is meant to do roughly what `java.io.File` does, giving java code an interface to the meta-information about "files" in the Snowflake namespace. The notable difference is that it is a Remote interface, so that it is distributable.

From here, you can get an **NSFileInputStream** or **NSFileOutputStream** with which to read or write "files."

@author jonh

METHODS

```
public boolean canRead( )
```

Usage Indicates whether this File object is readable.

```
public boolean canWrite( )
```

Usage Indicates whether this File object is writable.

```
public RemoteInputStream getInputStream( )
```

Usage Get a (remote) stream object over which bytes from this file may be read.

```
public RemoteOutputStream getOutputStream( )
```

Usage Get a (remote) stream object over which bytes for this file may be written.

Interface **NSInputStreamIfc**

```
public interface NSInputStreamIfc
extends java.rmi.Remote
```

A NSInputStream lets you read bytes from a remote object. You need to pass it to a RemoteInputStreamGlue to have a real java.io.InputStream, which you can then pass to something like a DataInputStream (for reading binary data) or an InputStreamReader (for text).

@deprecated This class was replaced by `ide.RemoteInputStream`, which provides the same functionality as this interface. This class was originally designed to be used by the Unix compatibility environment. Unix system calls map better to the random-access interface than to separate, stateful input and streams.

@author jonh

METHODS

```
public int available( )
public void close( )
public int read( )
public NSInputStreamPacket read( int max )
```

Interface **NSRandomAccessFileIfc**

```
public interface NSRandomAccessFileIfc
extends java.rmi.Remote
```

NSRandomAccessFileIfc is a wire (Remote) version of the java.io.RandomAccessFile interface. Many methods correspond, but also throw RemoteException.

This interface is used in the UFO-based Unix-compatibility environment layer.

@author jonh@cs.dartmouth.edu

METHODS

```
public void close( )
public long getFilePointer( )
public long length( )
public int read( )
public NSInputStreamPacket read( int max )
```

Usage The read() interface for multiple bytes changes slightly from java.io.RandomAccessFile, because we need to return an array by value, not pass an empty one in by reference.

```
public void seek( long pos )
public void write( byte []b, int off, int len )
public void write( int b )
```

Interface **Program**

```
public interface Program
extends java.rmi.Remote
```

Program is a simple interface that explicitly declares that a given resource is a “shell-runnable” resource. A Program takes as an argument a root Namespace, which may by convention include an `argv` directory (another Namespace bound to “argv” in the root Namespace). Programs typically also expect to find streams bound to “/stdin” and “/stdout.”

This interface specifies an extant program object, with its own process. We should define another interface for a program image, a class file that gets loaded and instantiated locally, revealing a Program interface for invocation.

@author jonh

METHODS

public Object **run**(sf.Namespace root)

Usage Invoke the Program object.

Returns an arbitrary Object as a result.

Classes

Class cat

```
public class cat
extends java.rmi.server.UnicastRemoteObject
implements Program, java.io.Serializable
```

A Program used in the `ide.Shell` to print the textual contents of a `NSFileIfc` object.

CONSTRUCTORS

public **cat**()

METHODS

public Object **run**(sf.Namespace root)

Class ClassReloader

```
public class ClassReloader
extends java.lang.ClassLoader
```

An attack at the Class Evolution problem. (For more information, look at the proceedings of the Persistent Java Workshops.) The intention was that a `HashContainer` would use a `ClassReloader` to acquire a new class definition for a newly-allocated object when the class had changed.

@deprecated At the time, however, my interfaces were changing rapidly enough that `ClassReloaded` objects could not communicate with one another because they had no common interface loaded by the system classloader.

CONSTRUCTORS

public **ClassReloader**(java.lang.String myclass)

METHODS

```
public synchronized Class loadClass( java.lang.String name, boolean resolve )
public byte loadClassData( java.lang.String name )
```

Class **ContainerServer**

```
public class ContainerServer
extends java.lang.Object
```

Build a low-level resource that implements a Container object from a Unix JVM process. From the Snowflake point of view, a user operating as a system administrator invokes this class to “create” a resource from lower-level raw resources (a “disk” that speaks POSIX :v). The Container server binds this resource into Java RMI’s flat name registry. Then the administrator binds this resource (using the “low-level” RMIRRegistry name for the resource) into his own Snowflake namespace. From that point on, the resource is only manipulated using Snowflake names, as the administrator uses it and shares it with others.

CONSTRUCTORS

```
public ContainerServer( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Usage The Unix (java interpreter) command-line interface to create this object and bind it in the RMIRRegistry. An optional parameter determines the RMIRRegistry low-level name at which the resource is bound. That name is used by the administrator to “find” the resource when importing it into Snowflake with **mkrem**.

```
public void startup( )
```

Usage A worker method that creates the container, registers it in the host’s RMIRRegistry, and registers a callback with Icee, if available, to ensure that the container object re-exports itself after a failure recovery.

Class **ContainerServer.Reregister**

```
public class ContainerServer.Reregister
extends java.lang.Object
implements Icee.Auto.Callback
```

Reregister is a worker class that catches callbacks from Icee and ensures that the container’s low-level RMIRRegistry name is always available, even after an Icee recovery. This method re-exports the object and rebinds it to its RMIRRegistry name, ensuring that any RemoteStubHacks will be able to successfully re-discover the restored resource transparently.

CONSTRUCTORS

```
public ContainerServer.Reregister( sf.ContainerServer this$0 )
```

METHODS

```
public void recovered( )
```

Class **cp**

```
public class cp
extends java.rmi.server.UnicastRemoteObject
implements Program, java.io.Serializable
```

A **Program** used in the **ide.Shell** to copy an **NsFileIfc** object from one Container to another. It works the obvious way, by reading the stream from one object and writing it to the other. Clearly there is room for a more sensible implementation.

CONSTRUCTORS

```
public cp( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage Usage is printed when run with no arguments.

Class **HashContainer**

```
public class HashContainer
extends sf.HashNS
implements Program, Container
```

A basic Container implementation. Stored objects merely live in the current virtual memory; if they are persistent, it is because Icee makes the entire JVM persistent.

CONSTRUCTORS

```
public HashContainer( )
```

METHODS

```
public Object allocate( java.lang.String name, java.lang.String clazz )
```

Usage Allocate a new instance of a given class in this Container. The class' no-argument constructor is called to instantiate it. If **clazz** is an interface, the message is taken to mean that the Container should supply its own, suitable implementation of the requested interface. If no suitable implementation is available, the method returns **ContainerException**. This class only knows about the interface **sf.NSFileIfc**.

```
public void bind( java.lang.String name, java.lang.Object o )
```

Usage Disallow explicit binds to the Container. That is, conventionally, the only names bound into a container object's Namespace are those objects actually stored in the container.

```
public void free( java.lang.String r )
```

Usage Discard the reference to the object bound to name **r**, and free the associated space. This Container implementation defers deallocation to the Java garbage collector.

```
public Object lookupName( java.lang.String name )
```

```
public Object run( sf.Namespace root )
```

Usage The shell "command-line" interface for configuring a HashContainer object.

```
public Object store( java.lang.String name, java.lang.Object o )
```

Usage Store an existing object in this Container. By convention, the stored object `o` should be a `Serializable` (not `Remote`) object, so that it is copied by value into the backing store of this Container. This implementation, however, makes no effort to enforce those semantics.

Class **HashNS**

```
public class HashNS
extends sf.rmi.UnicastRemoteObject
implements Namespace, NamespaceUpdater
```

The most-basic implementation of `Namespace`, this object binds names to arbitrary Remote objects. Since the objects are `Remote`, the bindings are always by reference. The bindings are stored in a hash table for scalability.

@author jonh

CONSTRUCTORS

```
public HashNS( )
```

Usage Create a new Hashtable-based Namespace.

METHODS

```
public void addNamespaceListener( sf.NamespaceListener l )
```

Usage This basic implementation includes support for namespace event listeners. (Perhaps I should factor this support out into a subclass, so that `HashNS` is more basic?)

```
public void bind( java.lang.String name, java.lang.Object o )
```

```
public boolean completeList( )
```

Usage Since this `Namespace` returns only bindings stored in its hashtable, its `listAllNames()` method always returns a complete list.

```
public Vector listAllNames( )
```

```
public Object lookupName( java.lang.String name )
```

```
public Object lookupPath( java.lang.String name )
```

Usage Defers implementation to helper class `NamespaceSupport`.

```
public Object lookupPath( java.util.Vector path, int cur )
```

Usage Defers implementation to helper class `NamespaceSupport`.

```
public void removeNamespaceListener( sf.NamespaceListener l )
```

```
public int version( )
```

Usage Versioning is implemented by incrementing a sequence number on each bind.

Class **ln**

```
public class ln
extends java.rmi.server.UnicastRemoteObject
implements Program, java.io.Serializable
```

A **Program** used in the **ide.Shell** to establish **Symlinks**.

CONSTRUCTORS

```
public ln( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage Usage is specified when called with no arguments.

Class **ls**

```
public class ls
extends java.rmi.server.UnicastRemoteObject
implements Program, java.io.Serializable
```

A **Program** used in the **ide.Shell** to list the visible bindings in a **Namespace** (directory).

CONSTRUCTORS

```
public ls( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Class **mkrem**

```
public class mkrem
extends java.rmi.server.UnicastRemoteObject
implements Program, java.io.Serializable
```

A **Program** used in the **ide.Shell** to import raw resources into the Snowflake naming environment. See **ContainerServer** for a more detailed description of how raw resources are imported.

CONSTRUCTORS

```
public mkrem( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage Usage is supplied when invoked with no arguments. The **container_URL** command-line argument is the RMIRegistry name of the raw resource.

Class **NamespaceEvent**

```
public class NamespaceEvent
extends java.lang.Object
```

A **NamespaceEvent** object is sent to **NamespaceListeners** when a **Namespace** they are attending to has changed. The event encodes information about the nature of the change to the **Namespace**.

@author jonh

FIELDS

public static final int **VAGUE**

- Something happened, *_every_* name could have changed for all you know. (Both name and mapping are useless.) NamespaceVersionUpdater sends this message, since it does not inspect the Namespace's list at each change to discover the differences.

public static final int **NAME**

- The enclosed name changed; but no mapping is supplied. Receiver must query Namespace to discover the mapping if desired.

public static final int **MAPPING**

- Both name and mapping are valid (most explicit event)

public int **type**

- One of VAGUE, NAME, or MAPPING.

public String **name**

- The name that has been changed (if type!=VAGUE)

public Object **mapping**

- The new mapping for the name (if type==MAPPING)

CONSTRUCTORS

public NamespaceEvent(int type)

public NamespaceEvent(int type, java.lang.String name)

public NamespaceEvent(int type, java.lang.String name, java.lang.Object mapping)

METHODS

public String toString()

Class **NamespaceListenerAdapter**

public class NamespaceListenerAdapter

extends java.rmi.server.UnicastRemoteObject

implements NamespaceListener

The NamespaceListenerAdapter is a convenience superclass used by classes implementing the NamespaceListener interface. Simply override the method you are interested in receiving; invocations on the others will be ignored.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

public NamespaceListenerAdapter()

METHODS

public void listenerRemoved()

Usage This listener has been removed from the namespace's update list; do not expect any further events.

public void namespaceEvent(sf.NamespaceEvent e)

Usage A namespace of interest has changed.

Class NamespaceSupport

```
public class NamespaceSupport
extends java.lang.Object
```

The NamespaceSupport class is a tool to assist Namespace implementations. It provides common parsing routines.

@todo Turn this into a convenience superclass, so that Namespace implementations inherit its functionality, rather than needing to call it.

CONSTRUCTORS

```
public NamespaceSupport( )
```

METHODS

```
public static Vector enumerationToVector( java.util Enumeration e )
```

Usage Extract the contents of an Enumeration as a Vector. Another one of those important little details nature, er, Sun forgot.

```
public static Object lookupPath( java.lang.String name, sf.Namespace top )
```

Usage Parse a path name and resolve it, beginning at the specified Namespace.

Parameters

top - usually the Namespace using this class for support.

```
public static Object lookupPath( java.util.Vector path, int cur, sf.Namespace top )
```

Usage Look up a path beginning at the specified namespace. The path is specified as a Vector of component names plus a starting index into the vector. This method is the recursive formulation of lookupPath.

Parameters

path - Vector containing a list of pathname components to resolve.

cur - offset into the vector to find the component that should be resolved in **top**.

top - Namespace at which to begin the resolution.

```
public static Vector parsePath( java.lang.String path )
```

Usage Parse a path into component pathnames. Returns a vector which is the decomposition of String path around slashes ('/'). If the first argument is an empty string, the path started with a slash, and hence was root-based (which may or may not be a meaningful distinction, depending on context). Other empty strings should be treated as NOPs.

Class NamespaceUpdateMulticaster

```
public class NamespaceUpdateMulticaster
extends java.lang.Object
```

A NamespaceUpdateMulticaster is a helper object that manages a list of event subscribers and broadcasts events. It can be used to supply an implementation of the **NamespaceUpdater** interface.

@author jonh

CONSTRUCTORS

```
public NamespaceUpdateMulticaster( )
```

METHODS

```
public void addNamespaceListener( sf.NamespaceListener l )
```

Usage Forward requests add requests on the NamespaceUpdater interface to this method to manage the subscriber list.

```
public void listenerRemoved( )
```

Usage Forcibly unsubscribe a listener.

```
public void namespaceEvent( sf.NamespaceEvent ev )
```

Usage Broadcast a NamespaceEvent to all subscribed listeners.

```
public void removeNamespaceListener( sf.NamespaceListener l )
```

Usage Forward requests remove requests on the NamespaceUpdater interface to this method to manage the subscriber list.

```
public int size( )
```

Returns a count of the current number of subscribers.

Class **NamespaceVersionUpdater**

```
public class NamespaceVersionUpdater
extends java.rmi.server.UnicastRemoteObject
implements NamespaceUpdater, java.lang.Runnable
```

This class polls a namespace's version() method, and when it changes, generates NamespaceEvents for listeners. It should be used like this:

```
NamespaceVersionUpdater nvu = new NamespaceVersionUpdater(500);
// poll twice a second
Thread nvut = new Thread(nvu);
nvut.start();
```

@author jonh

CONSTRUCTORS

```
public NamespaceVersionUpdater( sf.Namespace ns, long pollPeriod )
```

Usage Create a new NamespaceVersionUpdater to watch a Namespace.

Parameters

ns - the Namespace to watch

pollPeriod - how frequently to query the Namespace's version() method, in milliseconds

METHODS

```
public synchronized void addNamespaceListener( sf.NamespaceListener l )
```

```
public synchronized void removeNamespaceListener( sf.NamespaceListener l )
```

```
public void run( )
```

Usage Runnable implementation polls Namespace and sleeps between polls.

Class NSInputStreamImpl

```
public class NSInputStreamImpl
extends java.rmi.server.UnicastRemoteObject
implements NSInputStreamIfc
```

An NSInputStream lets you read bytes from a remote object. You need to pass it to a RemoteInputStreamGlue to have a real java.io.InputStream, which you can then pass to something like a DataInputStream (for reading binary data) or an InputStreamReader (for text). So there could be several server-side implementations of this interface, couldn't there? Depending on whether the data source is a Unix file, or something else...

@deprecated Replaced by `ide.RemoteInputStream`.

CONSTRUCTORS

```
public NSInputStreamImpl( java.lang.String unixpath )
```

METHODS

```
public int available( )
public void close( )
public int read( )
public NSInputStreamPacket read( int max )
```

Class NSInputStreamPacket

```
public class NSInputStreamPacket
extends java.lang.Object
implements java.io.Serializable
```

See `NSRandomAccessFileIfc.read(int)` for details on how this class is used.

CONSTRUCTORS

```
public NSInputStreamPacket( )
```

Class NSMemoryFileImpl

```
public class NSMemoryFileImpl
extends java.rmi.server.UnicastRemoteObject
implements NSFileIfc
```

NSMemoryFileImpl is derived from NSUnixFileImpl. Just an object with a File-like interface, and a way to get an associated input or output stream. Not explicitly stored anywhere but memory; but perhaps made persistent with Icee. The point is to provide an alternative to files backed by the Unix filesystem. From here, you can get an `ide.RemoteInputStream` or `ide.RemoteOutputStream` with which to read or write "files," or a `NSRandomAccessFileIfc` object with an NFS-like interface.

@todo This is a really dumb implementation – every time the file grows, it gets copied and the old block deallocated. A simple optimization that would help most of the time would be to keep a vector of (say) 8k blocks, and tack on new ones when a write grows the file. Basically just like a filesystem would.

@classConcise true

CONSTRUCTORS

```
public NSMemoryFileImpl( )
```

Class NSMemoryFileImpl.MemInputStream

```
public class NSMemoryFileImpl.MemInputStream
extends java.rmi.server.UnicastRemoteObject
implements ide.RemoteInputStream
```

The implementation of `ide.RemoteInputStream` for `NSMemoryFileImpls`.

@classConcise true

SERIALIZABLE FIELDS

```
private final NSMemoryFileImpl this$0
```

Class NSMemoryFileImpl.MemOutputStream

```
public class NSMemoryFileImpl.MemOutputStream
extends java.rmi.server.UnicastRemoteObject
implements ide.RemoteOutputStream
```

The implementation of `ide.RemoteOutputStream` for `NSMemoryFileImpls`.

@classConcise true

SERIALIZABLE FIELDS

```
private final NSMemoryFileImpl this$0
```

Class NSRandomAccessFileImpl

```
public class NSRandomAccessFileImpl
extends java.rmi.server.UnicastRemoteObject
implements NSRandomAccessFileIfc
```

`NSRandomAccessFileImpl` is an implementation for serving up random access files to Java RMI clients. This implementation is used in the UFO-based Unix-compatibility environment layer.

@author jonh@cs.dartmouth.edu

@classConcise true

CONSTRUCTORS

```
public NSRandomAccessFileImpl( java.lang.String unixpath, java.lang.String mode )
```

Class NSUnixFileImpl

```
public class NSUnixFileImpl
extends java.rmi.server.UnicastRemoteObject
implements NSFileIfc
```

This class is meant to do roughly what `java.io.File` does, giving java code an interface to the metainformation about “files” in the Snowflake namespace. (Except that this class is `Remote`.)

From here, you can get an `ide.RemoteInputStream` or `ide.RemoteOutputStream` with which to read or write “files.”

@classConcise true

CONSTRUCTORS

```
public NSUnixFileImpl( sf.Namespace node, java.lang.String unixpath )
public NSUnixFileImpl( sf.Namespace root, java.lang.String path, java.lang.String
unixpath )
public NSUnixFileImpl( sf.Namespace root, java.util.Vector path, java.lang.String
unixpath )
```

METHODS

```
public NSRandomAccessFileIfc openNSRandomAccessFileIfc( java.lang.String mode )
```

Usage The Unix-emulation code uses this method to get an NFS-like interface on the file-typed object, rather than a Java-style InputStream/OutputStream interface.

Class Proxy

```
public class Proxy
extends java.rmi.server.UnicastRemoteObject
implements Program, Namespace
```

Proxy: redirects namespace requests to another namespace A proxy is like a hard link, in that its effect is invisible to the client. It is unlike a hard link in that referential integrity is not enforced.

@classConcise true

CONSTRUCTORS

```
public Proxy( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage The shell "command-line" interface for configuring a new Proxy object.

Class SecureContainerServer

```
public class SecureContainerServer
extends java.lang.Object
```

This class represents an early attempt at looking at securing resources. It portends the horrible troubles one might have when attempting to secure resources without any meaning or semantics. (*grin*)

@deprecated Since Snowflake has a legitimate security story.

CONSTRUCTORS

```
public SecureContainerServer( )
```

METHODS

```
public static void main( java.lang.String []args )
public void startup( )
```

Class Sf

```
public class Sf
extends java.lang.Object
```

The client-side naming toolkit. Performs naming operations in the current Namespace context. A Namespace context is a "stack" of names per thread.

CONSTRUCTORS

```
public Sf( )
```

METHODS

```
public static Namespace currentNamespace( )
```

Usage Return the current Namespace – the one at the top of the current thread's namespace stack.

```
public static Object lookupPath( sf.Namespace ns, java.util.Vector nameVector, int depth )
```

Usage Resolve a path given the current naming context. (Recursive formulation; not typically used by clients.) This method detects Symlinks and re-resolves them. It also annotates those remote references that support name annotations (see `sf.rmi.RemoteStubHack`) for automatic name re-resolution.

```
public static Object lookupPath( java.lang.String name )
```

Usage Resolve a path given the current naming context.

```
public static Namespace popNamespace( )
```

Usage End the scope of a current Namespace declaration. Typically used in a `finally` { } block.

```
public static void println( sf.Namespace root, java.lang.String s )
```

Usage Print a message on the standard output stream defined by the given root namespace at `streams/output`.

```
public static void pushNamespace( sf.Namespace n )
```

Usage Push a new Namespace onto the thread Namespace stack. A `pushNamespace` operation defines the root naming context for all calls inside the scope of this declaration, until the corresponding `popNamespace`. A

```
try {
    ...
} finally{
    ...
}
```

block can be used to give this context the feel of a language-scoped structure.

```
public static void pushNamespace( java.lang.Thread t, sf.Namespace n )
```


Usage A mechanism for establishing a child thread's root Namespace. TODO: Having this being a 'public' method is a security hole if a JVM contains mutually-untrusting processes. But this mechanism is in place until Java provides a mechanism for inheritance of state from a parent thread.

```
public static Vector sort( java.util.Vector list )
```

Usage Still another method that is (was) mysteriously missing from the Java standard libraries.

```
public static BufferedReader stdin( sf.Namespace root )
```

Usage Return a reference to the standard input stream bound into the given root namespace at **streams/input**.

```
public static PrintWriter stdout( sf.Namespace root )
```

Usage Return a reference to the standard output stream bound into the given root namespace at **streams/stdout**.

```
public static String v2s( java.util.Vector nameVector )
```

Usage Turn a Vector of component names into a string pathname beginning with **/**.

Class **Symlink**

```
public class Symlink
extends java.lang.Object
implements java.io.Serializable
```

Symlink: A symbolic link. It is a token object that carries a new name that Sf, the client-side support library, should automatically re-resolve on behalf of the client program.

SERIALIZABLE FIELDS

```
public String target
```

- The path name to be re-resolved. If it is absolute, the resolution should begin at the client's active root. If the path is relative, resolution begins at the same directory (Namespace) where this object was found.

CONSTRUCTORS

```
public Symlink( )
```

Class **Union**

```
public class Union
extends java.rmi.server.UnicastRemoteObject
implements Program, Namespace
```

A Union directory (Namespace) unions the contents of several other Namespaces. Implemented like Proxy, but with layers of "mounted" directories that operations can fall through to.

@classConcise true

CONSTRUCTORS

```
public Union( )
```

METHODS

```
public Object run( sf.Namespace root )
```

Usage The shell “command-line” interface for configuring a Union object. This is currently the only interface for adding new layers to the Union. Use the “target” command to add a layer.

Class **UnixContainer**

```
public class UnixContainer
extends sf.HashNS
implements Program, Container
```

A Container whose backing store is a file in a Unix filesystem. It can only store objects that implement `NsFileIfc`, for the obvious reason.

CONSTRUCTORS

```
public UnixContainer( )
```

Usage Instantiate a container, using the root of the Unix filesystem as the backing store.

```
public UnixContainer( java.lang.String path )
```

Usage Instantiate a container, using the given Unix file path as the backing store.

METHODS

```
public void addNamespaceListener( sf.NamespaceListener l )
```

```
public Object allocate( java.lang.String name, java.lang.String clazz )
```

Usage Allocate a new object stored in this Container.

Parameters

clazz - must be one of `UnixContainer`, indicating a new subdirectory, or `NsFileIfc`, indicating a new file.

```
public void bind( java.lang.String name, java.lang.Object o )
```

Usage Disallow explicit binds to the Container. That is, conventionally, the only names bound into a container object’s Namespace are those objects actually stored in the container.

```
public void free( java.lang.String name )
```

Usage Free the resource bound to **name**. This method will attempt to delete the corresponding file or directory in the Unix filesystem.

```
public Vector listAllNames( )
```

```
public Object lookupName( java.lang.String name )
```

```
public Object lookupPath( java.util.Vector path, int cur )
```

```
public void removeNamespaceListener( sf.NamespaceListener l )
```

```
public Object run( sf.Namespace root )
```

Usage The shell "command-line" interface for configuring a UnixContainer object.

```
public Object store( java.lang.String name, java.lang.Object o )  
public int version( )
```

Usage Change detection on a UnixContainer is implemented by inspecting the Unix modification time of the backing directory.

Exceptions

Interface **ContainerException**

<pre>public class ContainerException extends java.lang.Exception</pre>

A ContainerException indicates a failure occurred in handling a Container message.

CONSTRUCTORS

```
public ContainerException( )  
public ContainerException( java.lang.String s )
```

Interface **NamespaceException**

<pre>public class NamespaceException extends java.lang.Exception</pre>

Something failed when performing a Namespace interface operation.

CONSTRUCTORS

```
public NamespaceException( )  
public NamespaceException( java.lang.String s )
```


Package `sf.rmi`

The `sf.rmi` package includes my replumbing of RMI to support two Snowflake features: self-rebinding remote stubs that recover their bindings after losing a connection to the server, and a first hack at security based on a very early version of the speaks-for-regarding calculus. The latter feature is deprecated, since it is replaced by the newer, SPKI-based security model. Those deprecated classes are omitted.

@todo The choice of classname does not follow the Java standard. It should be changed to belong to a parent package such as `edu.dartmouth.cs.jonh`.

Classes

Class DeputyImpl

```
public class DeputyImpl
extends sf.rmi.UnicastRemoteObject
implements Deputy
```

This was the class that generated proofs, the analog to the current `proof.Prover`.

@deprecated Part of a prior attempt at security, before I had completely developed the logical formalism and restarted my implementation based on SPKI.

CONSTRUCTORS

```
public DeputyImpl( sf.rmi.SshEndpoint ep )
```

METHODS

```
public void addProof( sf.rsec.Proof proof )
public boolean doneProof( sf.rsec.Proof old )
public Proof findProof( sf.rsec.Statement s )
```

Class RemoteStubHack

```
public abstract class RemoteStubHack
extends java.rmi.server.RemoteStub
```

A variation on RemoteStub to allow external code (UnicastRef) to call `getRef()` so it can ask the ref to get a new channel and a new connection, when the old one is broken. Used to enable automatic resource rebinding through automatic re-resolution of names.

@todo A non-prototype implementation would need to be careful with regards to JVM security in exposing this information; perhaps “” (Java’s mysteriously unnamed default permission) is an appropriate way to control access to the reference.

CONSTRUCTORS

```
protected RemoteStubHack( )
```

Usage This class is accepted wherever fine RemoteStubs are also accepted.

```
protected RemoteStubHack( java.rmi.server.RemoteRef ref )
```

Usage This class is accepted wherever fine RemoteStubs are also accepted.

METHODS

```
public RemoteRef getRef( )
```

Usage Let `sf.rmi.Unicast` access this stub’s RemoteRef object.

Class UnicastRef

```
public class UnicastRef
extends java.lang.Object
implements java.rmi.server.RemoteRef, java.io.Serializable
```

The purpose of modifying this class is to cause remote stubs to automatically try to reconnect to their servers when the connection is lost. This step is the first in automatic rebinding. The second step is to re-resolve the name that produced the resource, and the steps beyond are to recursively re-resolve parent names in the path that arrived at this resource. A version of a Sun class modified for my nefarious purposes. I don't think I actually used this class other than temporarily while debugging the flow of RMI transactions. Plumbing.

@author modified by jonh@cs.dartmouth.edu
@todo NOT FOR DISTRIBUTION
@classSummaryOnly true

Class **UnicastRemoteObject**

<pre>public class UnicastRemoteObject extends sf.rmi.RemoteServer</pre>
--

I modified this class to see how to get it to do snowflake references that can look up stashed names in case a LiveRef fails. Basically, this class is required to instantiate `sf.rmi.UnicastServerRefs` instead of the original `UnicastServerRefs`. That this class is required is an artifact of RMI's current non-extensibility.

A version of a Sun class modified for my nefarious purposes. I don't think I actually used this class other than temporarily while debugging the flow of RMI transactions. Plumbing.

@author modified by jonh@cs.dartmouth.edu
@todo NOT FOR DISTRIBUTION
@classSummaryOnly true

Package `sf.rsec`

The `sf.rsec` package was my second hack at security, and my first implementation of an early version of the speaks-for-regarding calculus. The calculus was essentially the same as it ended up in the dissertation. This implementation is not based on SPKI, however, and has RSA keys wired in a little more tightly than my generalization of SPKI.

This implementation contains seventeen classes, but since they have been superseded by the newer implementation, this manual omits them. Their functionality is replicated in the packages listed in the *@deprecated* tag.

@todo The choice of classname does not follow the Java standard. It should be changed to belong to a parent package such as `edu.dartmouth.cs.jonh`.

@deprecated replaced by the `proof` package and new classes in the `sdsi` package.

Package `sf.sec`

The `sf.sec` package was my very first stab at a security model for Snowflake. It has a basic notion of restriction (`RestrictMask`), and was beginning to think about delegation (`Prinicpal`). It was replaced by the `sf.rsec` package, and then later the SPKI-based security that is documented in my dissertation. This implementation contains nine classes, but since they have been superseded by the newer implementation, this manual omits them.

@todo The choice of classname does not follow the Java standard. It should be changed to belong to a parent package such as `edu.dartmouth.cs.jonh`.
@deprecated replaced by the `proof` package and new classes in the `sdsi` package.

Package `ssh`

My own Java implementation of version 1 of the SSH protocol. It is “inspired” by the source code to the C code for `ssh 1.x`, but reorganized and rewritten and ported enough that I can claim the copyright on this version.

Some of the classes in this package add support for using SSH to protect RMI connections, as Snowflake does.

This package predates the Java Cryptography Extensions. It should be modified to merge with JCE interfaces. Specifically, my stub `SshRandom` class should be replaced with calls to a cryptographically-strong source of randomness, and the `ssh.RSA` package should become a JCE provider so that my implementation can be replaced with alternative implementations.

@author jonh@cs.dartmouth.edu

Interfaces

Interface **KeyedSocket**

```
public interface KeyedSocket
```

A Socket that implements this interface can identify the other end of the socket by its public key; it has somehow (generally by checking a signature during key exchange) shown that messages emerging from the socket on this end are spoken for by the public key returned by `getOppositeKey`.

METHODS

```
public RSAKey getOppositeKey( )
```

Usage Return the public key that speaks for messages read from the local end of the socket.

Interface **SRPConstants**

```
public interface SRPConstants
```

This interface puts constant definitions into the scope of any class that 'implements' it. SRP is short for Secure RMI Protocol, by which I mean RMI-over-ssh.

@author Jon Howell <jonh@cs.dartmouth.edu>

FIELDS

```
public static final int SRP_CMSG_BORROW_SESSION_KEY
public static final int SRP_CMSG_KEY_EXCHANGE
public static final int SRP_SMSG_SUCCESS
public static final int SRP_SMSG_SERVER_KEY
public static final int SRP_CMSG_CLIENT_KEY
public static final int SRP_SMSG_SESSION_KEY
public static final int SRP_CMSG_SUCCESS
public static final byte SRP_CIPHER_IDEA
```

Classes

Class **Authenticator**

```
public abstract class Authenticator
extends java.lang.Object
```

Purpose: An instance of a subclass of this abstract class can engage the ssh server in an authentication dialog. Used to plug in different user-authentication mechanisms.

Source: for ssh protocol definition: draft-ylonen-ssh-protocol-00.txt

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public Authenticator( )
```

METHODS

```
public abstract void authenticate( ssh.BinaryPacketInputStream binaryIn,
ssh.BinaryPacketOutputStream binaryOut )
```

Class BinaryPacketIn

```
public class BinaryPacketIn
extends java.io.DataInputStream
```

This class represents an incoming ssh binary packet. It's a subclass of DataInputStream, so you can pick out the packet fields using the usual methods. This class also defines some methods relevant to binary packets, such as ones that extract multiple-precision integers in ssh format.

A BinaryPacketIn object handles the type and data parts of an ssh binary packet.

Source: draft-ylonen-ssh-protocol-00.txt, page 3

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public BinaryPacketIn( java.io.InputStream is, int length, byte []body )
```

METHODS

```
public int getType( )
public BigInteger readBigInteger( )
public String readString( )
public byte readStringAsBytes( )
```

Class BinaryPacketInputStream

```
public class BinaryPacketInputStream
extends java.lang.Object
```

This class reads an ssh binary packet protocol stream, and produces BinaryPacketIn objects representing each packet.

Source: draft-ylonen-ssh-protocol-00.txt, pages 3-4.

@author Jon Howell <jonh@cs.dartmouth.edu>

FIELDS

```
public DataInputStream dataIn
```

CONSTRUCTORS

```
public BinaryPacketInputStream( java.io.InputStream i )
```

METHODS

```
public void close( )
public BinaryPacketIn readPacket( )
public void setCipher( ssh.Cipher cipher )
```

Class **BinaryPacketOut**

```
public class BinaryPacketOut
extends java.io.DataOutputStream
```

Objects of this class are DataOutputStreams so they can be conveniently packed with data; then they are passed to a BinaryPacketOutputStream to be sent over an ssh binary packet stream.

A BinaryPacketOut object handles the type and data parts of an ssh binary packet.

Source: draft-ylonen-ssh-protocol-00.txt, pages 3-4.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public BinaryPacketOut( java.io.ByteArrayOutputStream os )
```

METHODS

```
public static BinaryPacketOut newBinaryPacketOut( )
public void setType( int type )
public byte toByteArray( )
public void writeBigInteger( java.math.BigInteger bi )
public void writeString( java.lang.String str )
public void writeStringAsBytes( byte []b, int off, int len )
```

Class **BinaryPacketOutputStream**

```
public class BinaryPacketOutputStream
extends java.lang.Object
```

This class writes an ssh binary packet protocol stream, consuming BinaryPacketOut objects representing each packet.

Source: draft-ylonen-ssh-protocol-00.txt, pages 3-4.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public BinaryPacketOutputStream( java.io.OutputStream o )
```

METHODS

```
public BinaryPacketOut newPacket( )
public void setCipher( ssh.Cipher cipher )
public void writePacket( ssh.BinaryPacketOut op )
```

Class **Cipher**

```
public abstract class Cipher
extends java.lang.Object
```

Cipher is an abstract class that defines the interface to an object that provides encipherment services.

@todo replace with JCE interfaces

METHODS

```
public abstract void decipher( byte []dest, byte []src, int len )
public abstract void encipher( byte []dest, byte []src, int len )
public abstract void setKey( byte []key )
```

Class CipherIdea

```
public class CipherIdea
extends ssh.Cipher
```

CipherIdea – implements IDEA cipher Inspired by idea.[ch] in ssh-1.2.22 (hence related variable and function names), but implemented by Jon Howell. Comments that relate to the algorithm are also verbatim from the C source.

@todo reimplement IDEA from some public document, like a paper

CONSTRUCTORS

```
public CipherIdea( )
```

METHODS

```
public void decipher( byte []dest, byte []src, int len )
public void destroyContext( )
public void encipher( byte []dest, byte []src, int len )
public void setKey( byte []key )
```

Class ClientProtocol

```
public class ClientProtocol
extends java.lang.Object
```

This class implements the client side of the ssh protocol. It establishes an ssh session on a channel, and then provides an InputStream/OutputStream abstraction to allow the caller to transmit data securely over the underlying channel.

Source: draft-ylonen-ssh-protocol-00.txt

@author Jon Howell <jonh@cs.dartmouth.edu>

FIELDS

```
public static String clientVersion
```

CONSTRUCTORS

```
public ClientProtocol( )
```

METHODS

```
public void authenticate( )
public void connect( java.net.Socket socket, ssh.Authenticator []auth )
public void connect( java.lang.String host, ssh.Authenticator auth )
```

```

public void connect( java.lang.String host, int port, ssh.Authenticator auth )
public void connect( java.lang.String host, int port, ssh.Authenticator []auth )
public InputStream getInputStream( )
public OutputStream getOutputStream( )
public static void main( java.lang.String []args )
public void preparatory( boolean getPty )

```

Class PasswordAuthenticator

```

public abstract class PasswordAuthenticator
extends ssh.Authenticator

```

This class is an Authenticator that simply sends a password over the encrypted channel.

Source: for ssh protocol definition: draft-ylonen-ssh-protocol-00.txt especially pages 13, 21.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```

public PasswordAuthenticator( java.lang.String password )

```

METHODS

```

public void authenticate( ssh.BinaryPacketInputStream binaryIn,
ssh.BinaryPacketOutputStream binaryOut )

```

Class Protocol

```

public class Protocol
extends java.lang.Object

```

This class defines the constants used in ssh version 1 protocol packets.

Source: draft-ylonen-ssh-protocol-00.txt

@author Jon Howell <jonh@cs.dartmouth.edu>

@classSummaryOnly true

Class Protocol2

```

public class Protocol2
extends java.lang.Object

```

This class defines the constants used in ssh protocol packets for ssh version 2. Sadly, they're totally different than ssh version 1, to the point that SSH Inc's idea of interoperability is to fire up the v.1 executable when needed to talk to a v1 remote end.

So I'm not actually implementing v2 at all. I have an implementation of v1 in here, but my main use of ssh, in Jon's "SRP" (Secure RMI Protocol) is something that looks like v1, but with some of my own messages, and v2-style channels. Source: ssh 2.0.13/lib/sshproto/sshmsgs.h

@author Jon Howell <jonh@cs.dartmouth.edu>

@classSummaryOnly true

Class RMITest

```
public class RMITest
extends java.rmi.server.UnicastRemoteObject
implements Hello
```

A class to test plugging SSH in under RMI using JDK1.2's SocketFactory stuff. (I had gotten this entire arrangement working once before by seriously rewiring JDK1.1.x's RMI; then they made that fix obsolete :v/ That code is in class `ssh.SecureRMIProtocol`.)

METHODS

```
public String hello( )
public static void main( java.lang.String []args )
```

Class SecureRMIProtocol

```
public class SecureRMIProtocol
extends java.lang.Object
implements SRPConstants
```

This class implements a simple encrypted channel, based on ssh. Several features are left out (man-in-the-middle and privacy defenses), meant to be implemented and verified by a higher layer based on the regarding calculus.

Source: based on ClientProtocol.java, my Java implementation of ssh 1.5.

@deprecated This is the version of the protocol that predates JDK1.2's RMISocketFactory mechanism. See `SSHServerSocketFactory` for the new way to plug this SSH channel implementation into RMI.

@author Jon Howell <jonh@cs.dartmouth.edu>

FIELDS

```
public static String protocolVersion
```

CONSTRUCTORS

```
public SecureRMIProtocol( )
```

METHODS

```
public void accept( java.io.InputStream is, java.io.OutputStream os )
public void accept( java.net.Socket socket )
public void connect( java.io.InputStream is, java.io.OutputStream os )
public void connect( java.net.Socket socket )
public void connect( java.lang.String host, int port )
public InputStream getInputStream( )
public RSAKey getOppositeKey( )
public OutputStream getOutputStream( )
public void setKey( ssh.RSA.RSAKey []pair )
public void setKey( ssh.RSA.RSAKey privateKey, ssh.RSA.RSAKey publicKey )
```

Class SRPTest

```
public class SRPTest
extends java.lang.Object
```

This simple class just tests using SSH as a raw, link protocol, without any “authentication” that the public key on the other end is meaningful. That’s how we use SSH in Snowflake; Snowflake proofs take care of showing that the keys have authority.

CONSTRUCTORS

```
public SRPTest( )
```

METHODS

```
public static void main( java.lang.String []args )
public void realMain( )
```

Class SSHClientSocketFactory

```
public class SSHClientSocketFactory
extends java.lang.Object
implements java.rmi.server.RMIClientSocketFactory, java.io.Serializable
```

An adaptor to use my SSH channels with RMI from JDK 1.2, where your own socket factories can supply the channels over which RMI communicates.

CONSTRUCTORS

```
public SSHClientSocketFactory( )
public SSHClientSocketFactory( ssh.SSHContext context )
```

METHODS

```
public Socket createSocket( java.lang.String host, int port )
```

Class SSHContext

```
public class SSHContext
extends java.lang.Object
```

This class is analogous to PureTLS’ SSLContext for SSL channels. It is an object that carries the state needed to connect and accept SSH channels. It has its own RSA public/private key pair, and a reference to a source of randomness.

FIELDS

```
public static PerThread contextByThread
```

CONSTRUCTORS

```
public SSHContext( ssh.RSA.RSAKey privateKey, ssh.RSA.RSAKey publicKey )
```

METHODS

```
public static SSHContext getDefault( )
```

Usage Get an anonymous context. Tries to use the context associated with this thread; otherwise creates a new default context.

```
public SDSIRSAPrivateKey getPrivateKey( )
public SDSIRSAPublicKey getPublicKey( )
public SDSIRSAPrivateKey getSDSIRSAPrivateKey( )
```

```

public SDSIRSAPublicKey getSDSIRSAPublicKey( )
public static SSHContext newKeys( )
public void setKey( ssh.RSA.RSAKey []pair )
public void setKey( ssh.RSA.RSAKey privateKey, ssh.RSA.RSAKey publicKey )

```

Class SshInputStream

```

public class SshInputStream
extends java.io.InputStream

```

This class reads data from an ssh stream. It extracts incoming bytes from the BinaryPacketIn packets, and buffers unused ones to return on future read requests. One way to get your hands on an instance of this class is by calling connect() and then getInputStream() on an `ssh.ClientProtocol`.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```

public SshInputStream( ssh.BinaryPacketInputStream binaryIn )

```

METHODS

```

public int read( )
public int read( byte []b, int off, int len )

```

Class SSHOptSocket

```

public class SSHOptSocket
extends java.net.Socket
implements SRPConstants

```

This class is a little fancier than the basic SSHSocket class in that it knows how to recognize connections back to the local VM, and optimize away the SSH handshake and encryption gunk. That saves a 1500ms public key operation (latency) and the bandwidth cost of the secret-key encryption layer. This feature is pretty important for use with RMI, which can't identify local connections on its own.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```

public SSHOptSocket( ssh.SSHContext context, java.net.InetAddress remoteAddress, int
remotePort )
public SSHOptSocket( ssh.SSHContext context, java.net.InetAddress remoteAddress, int
remotePort, java.net.InetAddress localAddress, int localPort )

```

Usage Initiates a connection to a remote server.

```

public SSHOptSocket( ssh.SSHContext context, java.lang.String remoteHost, int
remotePort )

```

METHODS

```

public void close( )

```

Usage Make sure encrypted stream gets flushed cleanly.

```
public InetAddress getInetAddress( )
```

Usage pass through all other Socket stuff. Aaargh how I wish java.net.Socket were an interface. These stubs were automatically generated, hence the terrible parameter names.

```
public InputStream getInputStream( )
```

```
public InetAddress getLocalAddress( )
```

```
public int getLocalPort( )
```

```
public RSAKey getOppositeKey( )
```

Usage How to find out what public key identifies the other end of this connection.

```
public OutputStream getOutputStream( )
```

```
public int getPort( )
```

```
public synchronized int getReceiveBufferSize( )
```

```
public synchronized int getSendBufferSize( )
```

```
public int getSoLinger( )
```

```
public synchronized int getSoTimeout( )
```

```
public boolean getTcpNoDelay( )
```

```
public synchronized void setReceiveBufferSize( int p0 )
```

```
public synchronized void setSendBufferSize( int p0 )
```

```
public void setSoLinger( boolean p0, int p1 )
```

```
public synchronized void setSoTimeout( int p0 )
```

```
public void setTcpNoDelay( boolean p0 )
```

Class SshOutputStream

```
public class SshOutputStream
extends java.io.OutputStream
```

This class writes data to an ssh stream. It creates a BinaryPacketOut ssh packet for each write request, and sends it down the BinaryPacketOutputStream. One way to get your hands on an instance of this class is by calling connect() and then getOutputStream() on an ssh.ClientProtocol.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public SshOutputStream( ssh.BinaryPacketOutputStream binaryOut )
```

METHODS

```
public void close( )
```

```
public void setType( int type )
```

```
public void write( byte []b, int off, int len )
```

```
public void write( int b )
```

Class SshRandom

```
public class SshRandom
extends java.util.Random
```

This class implements a pool of random bits, and provides access methods that are appropriate to the needs of this package.

@todo grab some actual randomness from the environment to keep the entropy flowing.
@todo or better yet, replace with a call to the new JCE.
@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public SshRandom( )
```

METHODS

```
public BigInteger newBigInteger( int size )
public BigInteger newBigIntegerBits( int size )
public byte newByteArray( int size )
public int nextByte( )
public int nextNonzeroByte( )
```

Class **SSHServerSocket**

```
public class SSHServerSocket
extends java.net.ServerSocket
```

An adaptor to use my SSH channels with RMI from JDK 1.2, where your own socket factories can supply the channels over which RMI communicates.

This adaptor knows how to handle SSHTcpSockets and HalfSockets, as well. These classes are the implementations of SSH channel reuse and channel short-circuiting (in the local case), respectively.

CONSTRUCTORS

```
public SSHServerSocket( ssh.SSHContext context, int port )
public SSHServerSocket( ssh.SSHContext context, int port, int backlog,
java.net.InetAddress inetaddr )
```

METHODS

```
public Socket accept( )
```

Usage Accept a connection on this socket, and run the server side of the SSH protocol on the connection to initialize it.

```
public void localConnection( java.net.Socket s )
```

Usage "Listen" for local connections. The caller is a local (same-VM) client who doesn't want to deal with a network connection plus a 1500ms SSH handshake overhead. He has supplied a "socket" that acts like a network socket (notably has a working InputStream and OutputStream), but is implemented entirely inside the VM. This method takes that socket and sticks it into the accept() queue, where a thread waiting to accept() on this ServerSocket will pick it up and treat it just like an incoming network connection.

Class **SSHServerSocket.AcceptThread**

```
public class SSHServerSocket.AcceptThread
extends java.lang.Thread
```

Listen for real network connections

CONSTRUCTORS

```
public SSHServerSocket.AcceptThread( ssh.SSHServerSocket this$0 )
```

METHODS

```
public void run( )
```

Class **SSHServerSocketFactory**

```
public class SSHServerSocketFactory
extends java.lang.Object
implements java.rmi.server.RMIServerSocketFactory, java.io.Serializable
```

An adaptor to use my SSH channels with RMI from JDK 1.2, where your own socket factories can supply the channels over which RMI communicates.

CONSTRUCTORS

```
public SSHServerSocketFactory( ssh.SSHContext context )
```

METHODS

```
public ServerSocket createServerSocket( int port )
```

Class **SSHSocket**

```
public class SSHSocket
extends java.net.Socket
implements KeyedSocket, SRPConstants
```

This class implements a simple encrypted channel, based on the ssh protocol. This class actually implements both halves; a SSHServerSocket is just a thing that accept()s requests and creates one of these SSHSockets in server mode to handle the server side of a connection.

Several features are left out (man-in-the-middle and privacy defenses); this is okay for my purposes, since I implement and verify those services in a higher layer based on my restricted-delegation logic.

Source: based on ClientProtocol.java, my Java implementation of ssh 1.5.

@author Jon Howell <jonh@cs.dartmouth.edu>

FIELDS

```
public static String protocolVersion
```

CONSTRUCTORS

```
public SSHSocket( ssh.SSHContext context, java.net.InetAddress remoteAddress, int
remotePort )
```

```
public SSHSocket( ssh.SSHContext context, java.net.InetAddress remoteAddress, int
remotePort, java.net.InetAddress localAddress, int localPort )
```

Usage Initiates a client-end connection to a remote server. ("client-end" just means that we run the client's end of the protocol.)

```
public SSHSocket( ssh.SSHContext context, java.lang.String remoteHost, int remotePort )
```


METHODS

```
public void close( )
```

Usage Make sure encrypted stream gets flushed cleanly.

```
public InputStream getInputStream( )
```

```
public RSAKey getOppositeKey( )
```

Usage How to find out what public key identifies the other end of this connection.

```
public OutputStream getOutputStream( )
```

```
public void initClient( )
```

```
public static void main( java.lang.String []args )
```

```
public static void setBorrowingAllowed( boolean state )
```

```
public static RSAKey whoCalledMe( )
```

Usage If you are a remote object implementation, you may call this to learn the RSAKey public key identity that authenticated the calling end of this socket. That is, in speaks-for terms, the principal returned by whoCalledMe() "says" remoteMethod(arguments...). If you call this from another method, be aware of what thread you're in. This call does its dirty work by matching the current thread with the Thread that "answered" the incoming Socket connection. So if you might be on the other side of a queue (in a different Thread) than the original RMI call, this call may return null, or worse yet, a meaningless key.

Class StdinPasswordAuthenticator

```
public class StdinPasswordAuthenticator
extends ssh.PasswordAuthenticator
```

A StdinPasswordAuthenticator asks the user for his password (on stdin) when it is required. Note that Java has no provision for turning off echoing of characters on stdin.

Source: for ssh protocol definition: draft-ylonen-ssh-protocol-00.txt especially pages 13, 21.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public StdinPasswordAuthenticator( )
```

METHODS

```
public void authenticate( ssh.BinaryPacketInputStream binaryIn,
ssh.BinaryPacketOutputStream binaryOut )
```

Class StreamExtras

```
public class StreamExtras
extends java.lang.Object
```

Tools used to work with BigIntegers on DataInput and DataOutput streams.

CONSTRUCTORS

```
public StreamExtras( )
```

METHODS

```
public static BigInteger readBigInteger( java.io.DataInput dis )
```

Usage Reads a BigInteger from the stream in the form specified by the ssh 1.5 internet-draft.

```
public static void writeBigInteger( java.io.DataOutput dos, java.math.BigInteger bi )
```

Usage Writes a BigInteger to the stream in the form specified by the ssh 1.5 internet-draft.

Class **Terminal**

```
public class Terminal  
extends java.lang.Object
```

Use my ssh protocol to connect to an sshd server.

Warning: this class does no checking of the authenticity of the remote host's public key.

It does allow the user to authenticate to the host using a password, of course, since the host will not allow the connection without some form of user authentication. **Warning:** the password is *echoed to the console*.

The class spawns two threads that

- read data from System.in and write it to an OutputStream, and
- read data from some InputStream and write it to System.out.

Another thread wakes up periodically to do nothing, which works around a bug in System.in, to keep it from blocking all the other threads.

BUGS: System.in can't read in increments smaller than a line.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public Terminal( java.io.InputStream in, java.io.OutputStream out )
```

Package `ssh.RSA`

This package is my own implementation of RSA encryption for my `ssh` class. It is factored out neatly because I figured something like the Java Cryptography Extension (JCE) would come along to replace it.

@todo Replace with JCE calls. Use cryptix, or turn this package into a JCE provider.
@author jonh@cs.dartmouth.edu

Classes

Class **Keygen**

```
public class Keygen
extends java.lang.Object
```

RSA.Keygen: generates new RSA keys.

Source: modeled after ssh-1.2.22/rsa.c:rsa_generate_key()

@author Jon Howell jonh@cs.dartmouth.edu

METHODS

```
public static RSAKey generateKeys( int bits, ssh.SshRandom random )
public static RSAKey generateKeys( ssh.SshRandom random )
```

Class **main**

```
public class main
extends java.lang.Object
```

A Unix command-line interface for creating new RSA key pairs.

CONSTRUCTORS

```
public main( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class **RSAKey**

```
public class RSAKey
extends java.lang.Object
implements java.io.Serializable, java.security.interfaces.RSAPublicKey,
java.security.interfaces.RSAPrivateKey
```

The RSAKey class holds half of an RSA key pair, and performs RSA encryption and decryption (or signing and verifying) operations.

@author Jon Howell <jonh@cs.dartmouth.edu>

SERIALIZABLE FIELDS

```
public int bits
public BigInteger exponent
public BigInteger modulus
```

CONSTRUCTORS

```
public RSAKey( )
```

METHODS

```
public BigInteger cryptBasic( java.math.BigInteger input )
public byte decrypt( java.math.BigInteger input )
public BigInteger encrypt( byte []from, int fromoff, int fromlen, ssh.SshRandom random )
public BigInteger encrypt( byte []from, ssh.SshRandom random )
```

```

public boolean equals( java.lang.Object o )
public static RSAKey fromRSAPrivateKey( java.security.interfaces.RSAPrivateKey pk )
public static RSAKey fromRSAPublicKey( java.security.interfaces.RSAPublicKey pk )
public String getAlgorithm( )
public byte getEncoded( )
public String getFormat( )
public BigInteger getModulus( )
public BigInteger getPrivateExponent( )
public BigInteger getPublicExponent( )
public int hashCode( )
public static RSAKey nullKey( )
public BigInteger randomPad( byte []from, int fromoff, int fromlen, ssh.SshRandom
random )
public void readAsciiSsh( java.io.InputStream is )
public static RSAKey readSerialized( java.io.DataInput di )
public static RSAKey readSsh( java.io.DataInput di )
public byte toByteArray( )
public byte unpad( java.math.BigInteger input )
public void writeSerialized( java.io.DataOutput dop )
public void writeSsh( java.io.DataOutput dop )

```

Class test

```

public class test
extends java.lang.Object

```

Routines to test my RSAKey implementation.

CONSTRUCTORS

```
public test( )
```

METHODS

```
public static void main( java.lang.String []args )
```


Package `ssl`

This package consists of wiring to attach the PureTLS implementation of SSL/TLS to RMI. (See <http://www.rtfm.com/puretls/>.)

I never got it working robustly; it always had these mysterious long delays. Hence I stuck with my `ssh` implementation instead. I abandoned this class before it got far enough to have support for actual Snowflake protocol; all it does right now is route RMI messages over SSL channels.

Classes

Class SfContext

```
public class SfContext
extends COM.claymoresystems.ptls.SSLContext
```

An SSLContext with some handier functions for Snowflake use, such as for setting the private/public keypair.

CONSTRUCTORS

```
public SfContext( )
```

METHODS

```
public void setPrivateKey( java.security.PrivateKey pk )
```

Class SSLClientSocketFactory

```
public class SSLClientSocketFactory
extends java.lang.Object
implements java.rmi.server.RMIClientSocketFactory, java.io.Serializable
```

A SSLClientSocketFactory lives on the client side of the RMI connections, and creates SSL connections back to the server to transmit RMI messages.

CONSTRUCTORS

```
public SSLClientSocketFactory( )
public SSLClientSocketFactory( COM.claymoresystems.ptls.SSLContext context )
```

METHODS

```
public Socket createSocket( java.lang.String host, int port )
```

Class SSLServerSocketFactory

```
public class SSLServerSocketFactory
extends java.lang.Object
implements java.rmi.server.RMIServerSocketFactory, java.io.Serializable
```

A factory to create RMI server (listener) sockets. Remote objects specify this factory class when they invoke UnicastRemoteObject's constructor to demand that clients connect to the object via an SSL channel.

CONSTRUCTORS

```
public SSLServerSocketFactory( COM.claymoresystems.ptls.SSLContext context )
```

METHODS

```
public ServerSocket createServerSocket( int port )
```


Package timingexp

This package includes tools for timing parts of Snowflake, both for diagnostic and evaluative purposes. The primary class for evaluation is **GenerateTestCases**, which drives various series of tests of the Snowflake versions of HTTP and RMI.

Interfaces

Interface **NullRMICall**

```
public interface NullRMICall
extends java.rmi.Remote
```

Used with TestJavaOverheads.

METHODS

```
public Object nullMethod( )
```

Interface **TestRMICall**

```
public interface TestRMICall
extends java.rmi.Remote
```

Used with RMIExp.

METHODS

```
public Object requestFile( java.lang.String path )
```

Interface **TestRMIREconfigureIfc**

```
public interface TestRMIREconfigureIfc
extends java.rmi.Remote
```

An interface for reconfiguring the TestRMIServer between RMIExp experiments.

METHODS

```
public void setCacheNotVeryUseful( boolean state )
```

Classes

Class **Experiment**

```
public abstract class Experiment
extends java.lang.Object
```

The two classes of experiments, RMIExp and HTTPExp, extend this abstract class. GenerateTestCases uses this class as a generic way to invoke either kind of experiment.

CONSTRUCTORS

```
public Experiment( )
```

Class **GenerateTestCases**

```
public class GenerateTestCases
extends java.lang.Object
```

GenerateTestCases is the master test harness for the timings in the Measurement chapter of my thesis. It produces all permutations of variables in several dimensions, then kicks out the cases we can't or don't want to test (not applicable, unimplemented, or too slow). The resulting list is indexed by "test case number," so we can specify an integer to skip over some preceding number of tests.

The Overview for this manual tells how to reproduce specific experiments from the dissertation.

CONSTRUCTORS

```
public GenerateTestCases( )
```

METHODS

```
public void axis( java.lang.String optName, int []values )
public void axis( java.lang.String optName, java.lang.Object value )
public void axis( java.lang.String optName, java.lang.Object []values )
public void dmain( java.lang.String []args )
public static void main( java.lang.String []args )
```

Class **HttpExp**

```
public class HttpExp
extends timingexp.Experiment
```

A class of experiments that measure the relative speeds of various types of HTTP requests.

FIELDS

```
public static Timeline timeline
```

METHODS

```
public static void main( java.lang.String []args )
public Options optionsFactory( )
```

Usage Create a default Options object, which the GenerateTestCases harness will populate with the actual options.

```
public void runExperiment( Tools.Options opts )
```

Class **NullRMICallImpl**

```
public class NullRMICallImpl
extends java.rmi.server.UnicastRemoteObject
implements NullRMICall
```

Used with TestJavaOverheads

CONSTRUCTORS

```
public NullRMICallImpl( )
```

METHODS

```
public Object nullMethod( )
```

Class **RMIExp**

```
public class RMIExp
extends timingexp.Experiment
```

A class of experiments to measure the performance of RMI, RMI/ssh, RMI/Sf, maybe later RMI/SSL.

FIELDS

```
public static Timeline timeline
```

METHODS

```
public void flushChannels( )
public static void main( java.lang.String []args )
public Options optionsFactory( )
```

Usage Create a default Options object, which the GenerateTestCases harness will populate with the actual options.

```
public void runExperiment( Tools.Options opts )
```

Class **TestJavaOverheads**

```
public class TestJavaOverheads
extends java.lang.Object
```

Get some rough estimates on overheads of Java for “performance of name resolution” thesis section (2.5.4)

METHODS

```
public static void main( java.lang.String []args )
public void realMain( )
```

Class **TestResult**

```
public class TestResult
extends java.lang.Object
implements java.io.Serializable
```

A debugging class used to ensure that the Test RMI interface was really transmitting the bytes it claimed to be transmitting.

CONSTRUCTORS

```
public TestResult( byte []buf )
```

METHODS

```
public static int cheesyChecksum( byte []b )
public void verify( )
```

Class **TestRMICallBasic**

```
public class TestRMICallBasic
extends timingexp.TestRMICallImpl
```

Just a basic RMI connection; no authorization framework. Used with RMIExp.

CONSTRUCTORS

```
public TestRMICallBasic( )
```

Usage Create an RMI-only object.

METHODS

```
protected void checkAuth( )
```

Class **TestRMICallImpl**

```
public abstract class TestRMICallImpl
extends java.rmi.server.UnicastRemoteObject
implements TestRMICall
```

A Snowflake-authorized version of TestRMICall, used with RMIExp.

The ssh/Snowflake code in here was basically stripped from relational.InternalDatabase.

CONSTRUCTORS

```
protected TestRMICallImpl( )
protected TestRMICallImpl( int port, java.rmi.server.RMIClientSocketFactory csf,
java.rmi.server.RMIServerSocketFactory ssf )
```

METHODS

```
public Object requestFile( java.lang.String path )
```

Class **TestRMICallSf**

```
public class TestRMICallSf
extends timingexp.TestRMICallSsh
```

RMI over Snowflake.

CONSTRUCTORS

```
public TestRMICallSf( ssh.SSHContext context, sdsi.SDSIPrincipal serverIssuer )
```

Usage Create an RMI-over-Snowflake object.

METHODS

```
public Object requestFile( java.lang.String path )
```

Class **TestRMICallSsh**

```
public class TestRMICallSsh
extends timingexp.TestRMICallImpl
```

RMI over ssh.

CONSTRUCTORS

```
public TestRMICallSsh( ssh.SSHContext context )
```

Usage Create an RMI-over-SSH object.

Class **TestRMICallSsl**

```
public class TestRMICallSsl
extends timingexp.TestRMICallImpl
```

RMI over SSL.

CONSTRUCTORS

```
public TestRMICallSsl( COM.claymoresystems.ptls.SSLContext context )
```

Usage Create an RMI-over-SSL object.

Class **TestRMIRconfigure**

```
public class TestRMIRconfigure
extends java.rmi.server.UnicastRemoteObject
implements TestRMIRconfigureIfc
```

A remote object for reconfiguring the TestRMIServer between RMIExp experiments.

CONSTRUCTORS

```
public TestRMIRconfigure( )
```

METHODS

```
public void setCacheNotVeryUseful( boolean state )
```

Class **TestRMIServer**

```
public class TestRMIServer
extends java.lang.Object
```

The server side of the RMI performance test harness. Sets up one object of each type to be served; analogous to the fourServers mode of SecureServerConfig.

METHODS

```
public static void main( java.lang.String []args )
```

Class **TheRace**

```
public class TheRace
extends java.lang.Object
```

A race between base64'ing a canonical sexp and to/from readable strings. I was trying to decide whether it was cheaper to transmit canonical S-expressions in Base64, or to use the advanced S-expression encoding. It turned out not to matter much; the overhead is dominated by the generally abysmal S-expression parsing code.

CONSTRUCTORS

```
public TheRace( )
```

METHODS

```
public static void main( java.lang.String []args )
```

```
public void realMain( java.lang.String []args )
```

Class **Timeline**

```
public class Timeline
extends java.lang.Object
```

A debugging tool. Used to look for big delays in a code path, delays on the order of several milliseconds. Amazing how many such huge delays there are floating around in the **sdsi** package and elsewhere.

When called from the command line, run all three processes (proxy, mail servlet, secure-database) in a single process, and let them all demarcate times on the same timeline. Of course, this'll screw things up since some ssh/RMI will be optimized away...

CONSTRUCTORS

```
public Timeline( )
```

```
METHODS
```

```
public static NumberFormat getNF( )
```

```
public static void main( java.lang.String []argv )
```

```
public static void timePoint( java.lang.String desc )
```

```
public static void zeroTimer( )
```


Package Tools

A collection of miscellaneous tools that do not belong in any other package. Many are debugging tools.

Interfaces

Interface **BinarySearch.Test**

```
public static interface BinarySearch.Test
```

Users of BinarySearch must implement the Test class to report the true/false values for any given integer.

METHODS

```
public boolean test( int value )
```

Usage return false for smaller values and true for values larger than or equal to the desired value.

Classes

Class **Arrays**

```
public class Arrays
extends java.lang.Object
```

Tools to manipulate arrays. Some of these are obsolete with the introduction of `java.util.Arrays` in JDK 1.2.

CONSTRUCTORS

```
public Arrays( )
```

METHODS

```
public static String dumpBytes( byte []bytes )
public static String dumpBytes( byte []bytes, int off, int len )
public static boolean equals( byte []a, byte []b )
public static void setByteArray( byte []a, byte val, int start, int length )
public static void setIntArray( int []a, int val, int start, int length )
public static void zeroByteArray( byte []a )
public static void zeroByteArray( byte []a, int start, int length )
public static void zeroIntArray( int []a )
public static void zeroIntArray( int []a, int start, int length )
```

Class **Assert**

```
public class Assert
extends java.lang.Object
```

A simple assertion-checking call that throws a `RuntimeException` if the check fails. Java provides no way to “compile these out,” so you’ll always be doing whatever work you do to generate the boolean condition you’re testing. But by using a consistent method call, you can later mechanically remove the checks for performance. Using this method is just a way of indicating “this is an optional test to make debugging easier.”

CONSTRUCTORS

```
public Assert( )
```

METHODS

```
public static void assert( boolean premise )
public static void assert( boolean premise, java.lang.String s )
public static boolean getEnabled( )
```

Class **BinarySearch**

```
public class BinarySearch
extends java.lang.Object
```

Perform a binary search over bounded or unbounded integer intervals.

CONSTRUCTORS

```
public BinarySearch( )
```

METHODS

```
public static int interval( int min, int max, Tools.BinarySearch.Test test )
```

Usage Search a bounded interval. The interval includes **min** and **max**.

```
public static void main( java.lang.String []args )
public static int unbounded( int bound, boolean searchAbove, Tools.BinarySearch.Test
test )
```

Parameters

bound - The known bound
searchAbove - When true, **bound** represents the min bound of the search space.
test - The closure object that knows the truth value at any given int.
test.test(x)==false && test.test(y)==true should always imply x<y.

Class **ByteBuffer**

```
public class ByteBuffer
extends java.lang.Object
```

The byte[] analog of StringBuffer. Lets a tree of data structures recursively generate a linearized representation of the data structure without repeated byte[] allocations, copies, and deletions. This code actually does reallocate and copy the byte[], of course, but only log n times, and starting with a pretty big buffer.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```
public ByteBuffer( )
public ByteBuffer( int initialAllocation )
```

METHODS

```
public void append( byte b )
```

Usage Append a single byte to the end of the buffer.

```
public void append( byte []inBuf )
```

Usage Append a byte array to the end of the buffer.

```
public void append( byte []inBuf, int inOff, int inLen )
```

Usage Append part of a byte array to the end of the buffer.

```
public boolean equals( java.lang.Object o )
public byte getRawBytes( )
```

Usage These three methods let you get at the byte array itself without making a data copy. Useful, for example, if you just want to write() it directly to a socket. Note that getRawBytes() has reference semantics: if you dink around with the returned buffer, you'll change the contents of this ByteBuffer object. TODO: Perhaps I should make these methods 'protected' in this class, and create a subclass RawByteBuffer that exposes them?

```
public int getRawOffset( )
public int hashCode( )
public int length( )
protected void reallocate( int minLength )
```

Usage Reallocate the internal buffer. Invariant: when this call returns, buf.length >= minLength, and off hasn't changed.

```
public byte toByteArray( )
```

Usage Returns a new byte[] containing the contents of this buffer, trimmed to length.

```
public byte toByteArray( byte []outBuf, int outOff )
```

Usage Copies this.length() bytes into outBuf starting at outOff.

Class **ChainInputStream**

```
public class ChainInputStream
extends java.io.InputStream
```

Builds a "longer" InputStream out of two others. When the first input stream runs out, read() requests will be satisfied from the second input stream. Supports mark() and reset(), even across stream boundaries, when both input streams support mark and reset.

CONSTRUCTORS

```
public ChainInputStream( java.io.InputStream s1, java.io.InputStream s2 )
```

METHODS

```
public int available( )
public void close( )
public synchronized void mark( int readlimit )
public boolean markSupported( )
public int read( )
public int read( byte []buf )
public int read( byte []buf, int offset, int length )
public synchronized void reset( )
public long skip( long n )
```

Class **CopyStream**

```
public class CopyStream
extends java.lang.Object
```

Copy an InputStream to an OutputStream. This while() loop idiom seems to turn up enough that it belongs in a Tools method.

CONSTRUCTORS

```
public CopyStream( )
```

METHODS

```
public static void copyStream( java.io.InputStream is, java.io.OutputStream os )
public static void copyStream( java.io.InputStream is, java.io.OutputStream os, int
bufSize )
```

Class **CountingFilterOutputStream**

```
public class CountingFilterOutputStream
extends java.io.FilterOutputStream
```

An OutputStreamFilter that counts the number of bytes written.

CONSTRUCTORS

```
public CountingFilterOutputStream( java.io.OutputStream out )
```

METHODS

```
public long getCount( )
public void write( byte []b )
public void write( byte []b, int off, int len )
public void write( int b )
```

Class **CRC32**

```
public class CRC32
extends java.lang.Object
implements java.util.zip.Checksum
```

Computes 32-bit Cyclic Redundancy Checks. Allows the use of arbitrary polynomials.

Source: The core CRC computation (update()) and the buildTable routine are based on those in a public-domain Pascal program called "CRC_Calc" by F. Martin Richardson, Jr. I found his code at <http://www.csd.net/cgadd/knowledge/CRC0019.HTM> Excerpted comments from his program: Routines for calculations derived with the help of Doctor Dobb's Journal #188, MAY 1992. ... This file is hereby committed to the public domain. Feel free to use it in your development. All I ask is a little recognition if you use it in your software. Also, if this file is modified in any way and re-distributed, please retain the credits to the people who wrote the routines.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public CRC32( )
```

```
public CRC32( int polynomial )
```

METHODS

```
public static long crc32( byte []s )
public long getValue( )
public static void main( java.lang.String []args )
public void reset( )
public void update( byte []s )
public void update( byte []s, int off, int len )
public void update( int b )
```

Class DeadManSwitch

```
public class DeadManSwitch
extends java.lang.Thread
```

When profiling, the program must exit without a signal. But if you're trying to profile an RMI call, you can't `System.exit()` before you `return()` your results, or you miss the reply time. So this class lets you set a timer, then exit after the return call has completed.

METHODS

```
public void run( )
public static void setTimer( long millis )
```

Class DumpProf

```
public class DumpProf
extends java.lang.Object
```

Send self `SIGQUIT` to cause `-prof` info to get dumped to output file. Not sure how to get it to reset, too; that would be really nice. Better still would be a Java interface to the `hprof` module.

More in `jdk1.2.2-src/src/share/tools/hprof`.

CONSTRUCTORS

```
public DumpProf( )
```

METHODS

```
public static native void dump( )
```

Class Endian

```
public class Endian
extends java.lang.Object
```

Tools to transfer multibyte data into and out of `byte[]` arrays, with either endianness.

CONSTRUCTORS

```
public Endian( )
```

METHODS

```
public static int BigGetInt( byte []b, int off )
public static long BigGetLong( byte []b, int off )
```

```

public static short BigGetShort( byte []b, int off )
public static void BigPutInt( byte []b, int off, int value )
public static void BigPutLong( byte []b, int off, long value )
public static void BigPutShort( byte []b, int off, short value )
public static int LittleGetInt( byte []b, int off )
public static long LittleGetLong( byte []b, int off )
public static short LittleGetShort( byte []b, int off )
public static void LittlePutInt( byte []b, int off, int value )
public static void LittlePutLong( byte []b, int off, long value )
public static void LittlePutShort( byte []b, int off, short value )

```

Class **HashKey**

```

public class HashKey
extends java.util.Vector

```

A class used to hash uniquely on a combination of inputs. Two HashKeys are equal (and have the same hashCode) when the same is true of all of their members, pairwise.

CONSTRUCTORS

```

public HashKey( )

```

METHODS

```

public boolean equals( java.lang.Object o )
public int hashCode( )

```

Class **Hex**

```

public class Hex
extends java.lang.Object

```

Tools for manipulating hexadecimal strings.

CONSTRUCTORS

```

public Hex( )

```

METHODS

```

public static byte bytesToHex( byte []binary )
public static byte hexToBytes( byte []hex )

```

Class **IndentWriter**

```

public class IndentWriter
extends java.io.FilterWriter

```

A FilterWriter stream that inserts space after each linefeed to indent its output.

@author jonh@cs.dartmouth.edu

CONSTRUCTORS

```

public IndentWriter( java.io.Writer out )

```

METHODS

```

public void addIndent( int increment )

```

Usage Adjust the number of spaces to indent by some (positive or negative) increment.

```

public void flush( )
public static void main( java.lang.String []args )
public void print( java.lang.String s )
public void println( )
public void println( java.lang.String s )
public void setIndent( int depth )

```

Usage Set the number of spaces to indent to an absolute value.

```

public void write( char []cbuf, int off, int len )
public void write( int c )
public void write( java.lang.String s )
public void write( java.lang.String str, int off, int len )
protected void writeIndent( )

```

Usage Output **depth** spaces to indent a line.

```
protected void writeLine( java.lang.String s, int off, int len )
```

Class **Log**

```

public class Log
extends java.lang.Object

```

Tools for logging messages to the console (or another OutputStream). Messages can belong to different categories (**levels**), analogous to syslog.

CONSTRUCTORS

```

public Log( )
public Log( java.io.OutputStream os )
public Log( java.io.OutputStream os, java.lang.String prefix )
public Log( java.lang.String prefix )

```

METHODS

```

public Log addLevel( java.lang.String level )
public void log( java.lang.String message )
public void log( java.lang.String level, java.lang.String message )
public void logc( java.lang.String level, java.lang.String message )
public OutputStream logs( java.lang.String level )
public boolean logt( java.lang.String level )
public PrintWriter logw( java.lang.String level )
public Log setPrefix( java.lang.String prefix )

```

Class **LRUHashMap**

```

public class LRUHashMap
extends java.util.HashMap

```

A HashMap that roughly bounds the size of storage consumed, and kicks out keys whenever they haven't been accessed in a long time.

@todo A clock algorithm (as in OS buffer cache pages) might be faster in some situations.

CONSTRUCTORS

```
public LRUHashMap( )
public LRUHashMap( int initialCapacity, int maxOccupancy, float loadFactor )
```

Parameters

maxOccupancy - - how many keys can live in the LRUHashMap at once. Eventually this might be in terms of a `size()` parameter called on the keys.

METHODS

```
public Object clone( )
public Object get( java.lang.Object key )
public Object put( java.lang.Object key, java.lang.Object value )
```

Usage Sometimes `put()` will eject other key(s) from the hashtable. (at most one key until I implement a notion of per-entry size) Note that this class currently does not allow you to hash null values.

```
protected void reap( )
public Object remove( java.lang.Object key )
public Collection values( )
```

Class MakeDebugClass

```
public class MakeDebugClass
extends java.lang.Object
```

Reads a class' definition using reflection, and spits out a subclass (or implementation) that adds debugging comments before each method call. Useful for all sorts of mechanically-generated tweaks to existing classes.

CONSTRUCTORS

```
public MakeDebugClass( )
```

METHODS

```
public static String javaName( java.lang.Class c )
public static void main( java.lang.String []args )
public void realMain( java.lang.String []args )
```

Class MD5

```
public class MD5
extends java.lang.Object
```

This class computes MD5 hashes.

Introduction: To compute the message digest of a chunk of bytes, create an MD5 object "md5", call `md5.update()` as needed on buffers full of bytes, and then call `md5.getValue()`, which will fill a supplied 16-byte array with the digest.

A `main()` method is included that hashes the data on `System.in`.

It seems to run around 25-30 times slower (JDK1.1.6) than optimized C (`gcc -O4`, version

2.7.2.3). Measured on a Sun Ultra 5 (SPARC 270MHz).

SOURCE: Manually translated from some public domain C code (md5.c) included with the ssh-1.2.22 source. Comments from ssh-1.2.22/md5.c, the basis for this code:

This code has been heavily hacked by Tatu Ylonen <ylo@cs.hut.fi> to make it compile on machines like Cray that don't have a 32 bit integer type.

This code implements the MD5 message-digest algorithm. The algorithm is due to Ron Rivest. This code was written by Colin Plumb in 1993, no copyright is claimed. This code is in the public domain; do with it what you wish.

Equivalent code is available from RSA Data Security, Inc. This code has been tested against that, and is equivalent, except that you don't need to include two pages of legalese with every copy.

To compute the message digest of a chunk of bytes, declare an MD5Context structure, pass it to MD5Init, call MD5Update as needed on buffers full of bytes, and then call MD5Final, which will fill a supplied 16-byte array with the digest.

@deprecated JCE now includes an interface for computing message digests.

@author Jon Howell <jonh@cs.dartmouth.edu>

CONSTRUCTORS

```
public MD5( )
```

METHODS

```
public byte getValue( )
```

```
public void getValue( byte []digest )
```

```
public int hashCode( )
```

Usage The hashCode of an MD5 hash is useful in that it doesn't reveal any more information about the original hashed object that does MD5. It's not as useful for its uniqueness, since it's only 32 bits long and not 128.

```
public static void main( java.lang.String []args )
```

```
public void update( byte []buf )
```

```
public void update( byte []newbuf, int bufstart, int buflen )
```

```
public void update( int b )
```

Class Memory

```
public class Memory
extends java.lang.Object
```

A Tool for examining the current amount of memory in use by the JVM. Great for finding memory "leaks" such as leaving things in hash tables that you didn't intend. I first used it to get a handle on how much memory I was using when indexing the cells in my relational databases.

CONSTRUCTORS

```
public Memory( )
```

METHODS

```
public double getMB( )
public long getMemory( )
public void lap( )
public String toString( )
```

Class Mnemonic

```
public class Mnemonic
extends java.lang.Object
```

A class to give a wordy mnemonic to an otherwise meaningless bitstring (say, a hash value). Returns a string made up of two four-letter words (not like that!), such as “duke-alma.” There are 1024 words in this class’ vocabulary, so a two-word string is a mnemonic with 20 bits of uniqueness.

CONSTRUCTORS

```
public Mnemonic( )
```

METHODS

```
public static String get( long word )
public static String get20( byte []bs )
```

Class MultiMap

```
public class MultiMap
extends java.lang.Object
```

A Map whose members are sets.

CONSTRUCTORS

```
public MultiMap( )
```

METHODS

```
public void add( java.lang.Object from, java.lang.Object to )
```

Usage The nicest operation of this class: Add object **to** to the set of objects identified by the key **from**.

```
public Set getSet( java.lang.Object from )
```

Usage Get the set of objects associated with the key **from**.

```
public Iterator iterator( java.lang.Object from )
public Set keys( )
public int size( )
public int size( java.lang.Object from )
```

Class NullOutputStream

```
public class NullOutputStream
extends java.io.OutputStream
```

An OutputStream that discards all writes. Boy, that sure was easy to code!

CONSTRUCTORS

```
public NullOutputStream( )
```

METHODS

```
public void write( byte []b )
```

```
public void write( byte []b, int off, int len )
```

```
public void write( int b )
```

Class Options

```
public class Options
extends java.lang.Object
```

A tool for parsing options from the command line. Nice because the same definition is used to determine how options are parsed *and* generate a helpful usage message. Can be subclassed to declare the option types.

FIELDS

```
public boolean allowExtraOptions
```

- Does the program allow the user to “make up” option names?

Subclass may set this in `defineOptions()`.

```
public boolean allowExtraArguments
```

- Does the program allow the user to append extra unnamed arguments?

Subclass may set this in `defineOptions()`.

```
public String programName
```

- What is the program called, so `usage()` prints something meaningful?

Subclass may set this in `defineOptions()`.

CONSTRUCTORS

```
public Options( )
```

```
public Options( java.lang.String []argParam )
```

METHODS

```
public void defineArgument( java.lang.String argName, boolean required, java.lang.String
description, java.lang.String defaultValue )
```

Usage Define an argument (an input without an `-optName` tag)

```
public void defineOption( java.lang.String optName, java.lang.String description,
java.lang.String defaultValue )
```

Usage Define an option, a string (`argVal`) on the command line preceded by
`"-argName=argVal"` or `"-argName argVal"`.

```
public void defineOptions( )
```

Usage Subclasses override this method to define the set of acceptable options and arguments. This method should call `defineOption()`, `defineArgument()` to set up the definitions. Set `allowExtraOptions` and `allowExtraArguments` to control whether extra options and arguments (beyond those defined) are allowed. Set `programName` to determine how the program name appears in the `usage()` display.

```
public void defineProgram( java.lang.String programName )
```

Usage Define the name of this program, as it appears in the `usage()` display.

```
public void dumpOptions( )
```

```
public void dumpOptions( java.io.OutputStream out )
```

```
public String get( java.lang.String name )
```

Usage Get an argument or option by name

```
public String get( java.lang.String name, java.lang.String defaultValue )
```

Usage Get an argument or option by name, supplying a dynamic default value. Useful when an argument or option has a default value that isn't a static string, but can be computed by the time the argument is fetched.

```
public String getArg( int index )
```

Usage Get an argument by position (0-indexed). Useful if you're being lazy and using this class directly, rather than subclassing it to give your arguments names.

```
public boolean getBoolean( java.lang.String name )
```

```
public int getInt( java.lang.String name )
```

```
public void optionError( java.lang.String error )
```

Usage override this method to do something different that barf on stderr if options don't parse out correctly. When you're done, throw `Options.OptionException` to cause option parsing to stop.

```
public String pad( java.lang.String arg, int len )
```

```
public void setOption( java.lang.String optName, java.lang.String optValue )
```

```
public void suppressUsage( )
```

```
public void usage( )
```

Usage Outputs usage info to stderr.

Class **Options.OptEntry**

```
public class Options.OptEntry
extends java.lang.Object
```

Describes an option or an argument.

Class **Perly**

```
public class Perly
extends java.lang.Object
```

A sort routine and a way to get the list of keys from a Hashtable as a Vector (rather than a nasty Enumeration).

CONSTRUCTORS

```
public Perly( )
```

METHODS

```
public static Vector keys( java.util.Hashtable hash )
public static Vector sort( java.util.Vector list )
```

Class **PerThread**

```
public class PerThread
extends java.lang.Object
```

A tool to organize data that should be stored per-thread. Cannot inherit bindings when creating subthreads.

@todo I think Java has finally added support for this sort of thing in JDK 1.2 — look into it and deprecate this class.

CONSTRUCTORS

```
public PerThread( )
public PerThread( java.lang.Object defaultObject )
```

METHODS

```
public Object get( )
```

Usage Return the object associated with this thread, or the default object if there is none.

```
public void set( java.lang.Object object )
```

Usage Establish the object to associate with the current thread.

```
public void setDefault( java.lang.Object defaultObject )
```

Usage Establish which object should be returned on a get() call if no object is yet defined for the calling thread

Class **PrefixMap**

```
public class PrefixMap
extends java.lang.Object
```

A data structure kind of like a Map, except that the get() operation returns the stored value associated with the longest key that's a prefix of the argument key.

I use it to look up information bound to a URL or any prefix of it in `jp.SfUserAgent`.

CONSTRUCTORS

```
public PrefixMap( )
```

METHODS

```
public Object get( java.lang.String key )
public void put( java.lang.String key, java.lang.Object value )
```

Class **ProgressBar**

```
public class ProgressBar
extends java.lang.Object
```

Display an ASCII progress bar to satiate users during slow operations.

CONSTRUCTORS

```
public ProgressBar( int range )
```

METHODS

```
public void done( )
protected String update( double frac )
public void update( int value )
```

Class **Props**

```
public class Props
extends java.lang.Object
```

Print out the system-defined list of Properties.

CONSTRUCTORS

```
public Props( )
```

METHODS

```
public static void main( java.lang.String []args )
```

Class **RecordingInputStream**

```
public class RecordingInputStream
extends java.io.FilterInputStream
```

A class that nonintrusively records some section of an input stream as it is read, so that it may be rewound and "reviewed" later. This is less "invasive" than using a `BufferedInputStream`, which although it can be rewound, will "oversuck" the underlying stream, so that when you're done with the underlying stream, it's left in an undetermined state.

CONSTRUCTORS

```
public RecordingInputStream( java.io.InputStream is )
```

METHODS

```
public byte getRecordingAsBytes( )
public InputStream getRecordingAsStream( )
public int read( )
public int read( byte []p0 )
public int read( byte []p0, int p1, int p2 )
public long skip( long p0 )
```

Usage Calling `skip()` while recording has an undefined impact on the recording. It might

record the skipped bytes, or omit them from the recording, or make a recording of YMCA by the Village People.

```
public void startRecording( )
```

Usage Start a new recording (clearing any previous recording).

```
public void stopRecording( )
```

Class **SmallHashset**

```
public class SmallHashset
extends java.lang.Object
```

Used as a (not drop-in) replacement for HashSet (or Hashtable with meaningless values attached to keys); saves oodles of memory. HashSet uses about 40 bytes per key – 16 for the Entry structure {hash, key, value, next}, 4 for its Class pointer (guessing), probably 8 for its mallocing (length, next fields?)... the 40 value was empirically measured, and includes the unused bucket head slots in the table (25-62%).

Anyway, so we beat that by trading time for space. Each occupied entry takes only 4 bytes (Object pointer). However, we might spend more time hopping down the array (HashSet only has to hop down the linked list corresponding to one bucket, which probabilistically will stay low due to the count/threshold mechanism), and we don't save the hashCode() of the keys, so we might spend more time recomputing those on rehashes. This SmallHashset uses (empirically) about 8 bytes/entry, accounting for the 25-62% empty table slots.

Increasing loadFactor (bad idea) or decreasing the factor of 2 used when rehashing will reduce the space requirements further. However, a higher loadFactor increases (rapidly) the average time spent walking the table, and a lower growth rate increases the time spent rehashing.

Since my application (indexing) may often involve growing a Hashtable and then using it read-only, it may pay to add a method to rehash one final time to make a fairly tight fit.

CONSTRUCTORS

```
public SmallHashset( )
public SmallHashset( int capacity )
```

METHODS

```
public boolean containsKey( java.lang.Object key )
protected boolean containsKey( java.lang.Object key, int index )
public Iterator getKeyIterator( )
public int indexFor( java.lang.Object key )
protected void internalPut( java.lang.Object key, int index )
public void put( java.lang.Object key )
public int size( )
```

Class **SnoopyIn**

```
public class SnoopyIn
extends java.io.FilterInputStream
```


Insert this filter among your **InputStreams** to have the data passing through the stream logged with the **Log** tool.

@classConcise true

CONSTRUCTORS

public **SnoopyIn**(java.io.InputStream in, Tools.Log log)

Class **SnoopyOut**

```
public class SnoopyOut
extends java.io.FilterOutputStream
```

Insert this filter among your **OutputStreams** to have the data passing through the stream logged with the **Log** tool.

@classConcise true

CONSTRUCTORS

public **SnoopyOut**(java.io.OutputStream out, Tools.Log log)

METHODS

public void **comment**(java.lang.String s)

Usage Send an explicit message to the log.

Class **TeeOutputStream**

```
public class TeeOutputStream
extends java.io.FilterOutputStream
```

A **TeeOutputStream** makes a copy of every write onto another stream on the side.

Note: the primary stream is given first shot at the write; if it throws an exception, the secondary stream doesn't see the write.

CONSTRUCTORS

public **TeeOutputStream**(java.io.OutputStream primary, java.io.OutputStream secondary)

METHODS

public void **close**()

public void **flush**()

public void **write**(byte []b)

public void **write**(byte []b, int off, int len)

public void **write**(int b)

Class **Text**

```
public class Text
extends java.lang.Object
```

Yet another tool for indenting text strings.

CONSTRUCTORS

```
public Text( )
```

METHODS

```
public static String indent( int d )
public static String indent( int d, java.lang.String s )
protected static String realIndent( int d )
```

Class ThreadTool

```
public class ThreadTool
extends java.lang.Object
```

A debugging tool for figuring out which code is running in which thread.

CONSTRUCTORS

```
public ThreadTool( )
```

METHODS

```
public static void threadInfo( )
```

Class Timer

```
public class Timer
extends java.lang.Object
```

A tool for inspecting the current process and wall-clock times. I use it both for analyzing slow code and for running the experiments in the `timingexp` package.

FIELDS

```
public static int utimeOff
public static int stimeOff
public static int cutimeOff
public static int cstimeOff
public static int clkTckOff
public static int wallSec
public static int wallNsec
```

CONSTRUCTORS

```
public Timer( )
```

METHODS

```
public float cstime( )
public float cutime( )
public static NumberFormat getNF( )
public float getTime( int i )
public void lap( )
public void reset( )
public float stime( )
public static native long syscallTimes( )
public String toString( )
public void unlap( )
```

Usage Use this method after reading out the time to continue timing from the same start point.

```
public float utime( )  
public double wallTime( )
```

Exceptions

Interface **Options.OptionException**

<pre>public static class Options.OptionException extends java.lang.Exception</pre>

Thrown to alert application that option parsing failed and the user should be notified. The default constructor handles this exception automatically so that most applications can ignore it.

CONSTRUCTORS

```
public Options.OptionException( )
```


Package `ws`

The `ws` package is a plugin for an IBM Research Web Intermediaries (WBI) proxy to implement the client side of Snowflake/SDSI-based web authorization. (See <http://www.almaden.ibm.com/cs/wbi/>.) This was a first cut, but it turns out WBI is not an easy way to write a web proxy. Jetty turned out to be much easier; that proxy appears in the `jp` package.

@author jonh@cs.dartmouth.edu

Appendix F

Experimental data

In this appendix, I present the experimental data from which the tables in Chapter 12 derive. On each page, I plot the data points observed. The plot legend groups the data points into a few categories; within each category, only the dependent variable labeled on the x axis changes from one experiment to the next. The *variables* section describes the parameters that characterize each category, and the *constants* section lists the parameters that were held constant for every data point plotted on that page.

Each plot is accompanied by a small plot of the coefficients of variation (C.V.s). Each point on the C.V. plot is the C.V. of the nine runs with identical values indicated by the symbol and x -value of the plotted point. The C.V.s are presented to give an idea about the noise present in an individual experimental configuration.

I explored different dimensions of the parameter space to extract meaningful measurements of the system. The index in Table F.1 connects the summary table in Chapter 12 to the experiment number of the raw data shown on the following pages. For example, Table 12.6 measures the costs associated with authorizing a Snowflake HTTP client to a server; Table F.1 indicates that experiments 1 and 2 explore the corresponding part of the experimental parameter space. By examining the variables in experiments 1 and 2, we see that the per-byte copy cost is determined by varying the `fileLength` and computing the slope (b_1). The costs associated with “signed,” “identical,” and “MAC opt” authorization are discovered by varying the `identicalRequests` and `useMacs` experimental variables. The performance difference due to network locality is measured by performing the same set of experiments on a local machine versus a remote machine; this difference distinguishes Experiment 1 from Experiment 2.

I define each experimental variable below.

authenticateServer (boolean) In Snowflake experiments, the client expects and verifies the server’s proof of the document’s authenticity, and maps the issuer of that proof to a final principal in the client’s **Prover**. A *final principal* is one that the client controls, such as a public key for which the **Prover** has the corresponding private key.

cacheContext (boolean) In SSL experiments, the SSL context object is reused for each request. This reuse amortizes the cost of loading certificates.

cacheSessions (boolean) In SSL experiments, the SSL session-caching optimization is

Table	Experiments
Table 12.2	23, 24
Table 12.3	25, 26
Table 12.4	17, 18, 3, 4
Table 12.5	10, 11
Table 12.6	1, 2
Table 12.7	19, 20
Table 12.8	13, 14, 15, 16
Table 12.9	8, 9

Table F.1: *The correspondence between summary tables and the experimental data they summarize*

enabled, amortizing the public-key encryptions required to establish a session.

cacheSigns (boolean) In Snowflake experiments, the server caches its signatures on documents until the modification date on the document file changes.

client When set to “fastget,” the client is my trivial C HTTP client. Otherwise, the client is my Java client using Jetty stream- and header-parsing tools.

clientCachesProofs (boolean) In Snowflake RMI experiments, the client caches any proofs it generates in its **Prover**, amortizing the cost of the public-key encryption used to sign the delegation.

experimentType When set to “RMIExp,” the experimental operation is an RMI transaction; otherwise, it is an HTTP transaction.

fileLength (integer, bytes) The length of user data returned by the experimental operation.

identicalRequests (boolean) In HTTP experiments, when this variable is false, the client increments the value in an extraneous header to ensure that the request differs from previous requests so that a proof of the authority of the previous request cannot be directly reused for the current request.

locality When this value is “local,” the client and server process are colocated on the same host; when it is “remote,” they are separated by a shared 10Mbps Ethernet segment.

numberOfConnections (integer) This value indicates the number of times the client connects to the server in a single run. A “run” is the set of experimental operations whose total wall-clock runtime appears as a data point in the plots that follow.

port (integer) The port number of the experimental server handling the request; this is an internal value determined by the socket and server variables.

protocol In HTTP experiments, this value indicates whether I use HTTP/1.0 or HTTP/1.1 requests.

registryService When this value is “TestRMIServer0,” the RMI calls are transmitted on plain TCP sockets. When it is “TestRMIServer2,” the RMI calls are transmitted using my `SshSocketFactory` sockets. When it is “TestRMIServer3,” the calls use `SshSocketFactory` sockets, and the authority of the client is challenged using the Snowflake protocol.

requestsPerConnection (integer) In an HTTP experiment, the number of requests sent over a single connection before the connection is discarded. This variable is always 1 if the protocol is not HTTP/1.1.

server In an HTTP experiment, a value of “apache” indicates that the HTTP server is Apache. A value of “simple” indicates a simple Java web server using the `java.io.Socket` interface and trivial request parsing. A value of “Jetty” indicates a Java Jetty server with either the standard Jetty file handler or our file servlet adapted to understand Snowflake HTTP.

serverCachesProofs (boolean) In an RMI experiment, the server caches authorization proofs received from the client to amortize transmission, parsing, and verification time.

signFiles (boolean) In Snowflake experiments, the server signs delegations proving the authority of files it serves to the client.

socket In HTTP experiments, a value of “plain” indicates a plain TCP socket, and a value of “SSL” indicates an SSL socket.

uri (string) A value derived from `fileLength` used internally to execute HTTP experiments; it is irrelevant for purposes of analysis.

useMacs (boolean) In Snowflake HTTP experiments, the client requests a secret MAC to enable inexpensive hash-based request authorization.

useSnowflake (boolean) In HTTP experiments, indicates that Snowflake is used to authorize the client’s request.

Experiment 1

Variables:

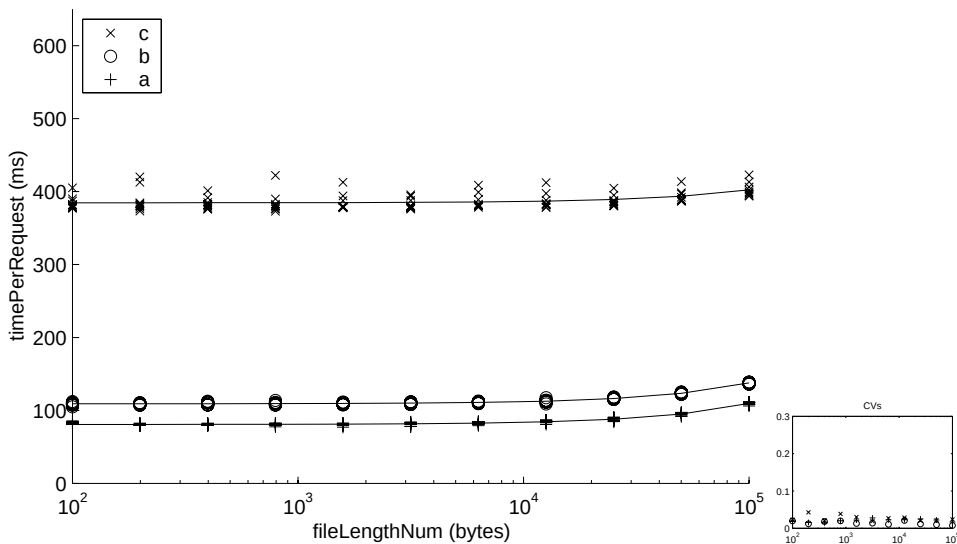
- c** identicalRequests=false useMacs=false authenticateServer=false
 $\sigma=10.4\text{ms}$ $R^2=0.21$ $b_0=384.61 \pm 0.0 \text{ ms}$ $b_1=186.98 \pm 0.0 \text{ ms/MB}$
- b** identicalRequests=false useMacs=true authenticateServer=false
 $\sigma=1.6\text{ms}$ $R^2=0.97$ $b_0=109.15 \pm 0.0 \text{ ms}$ $b_1=299.40 \pm 0.0 \text{ ms/MB}$
- a** identicalRequests=true useMacs=true authenticateServer=false
 $\sigma=1.9\text{ms}$ $R^2=0.95$ $b_0=80.79 \pm 0.0 \text{ ms}$ $b_1=301.49 \pm 0.0 \text{ ms/MB}$

Constants:

```

authenticateServer false
cacheSigns false
numberOfConnections 10
port 8041
protocol 1.0
requestsPerConnection 1
server simple
signFiles false
socket plain
useSnowflake true
network locality local

```



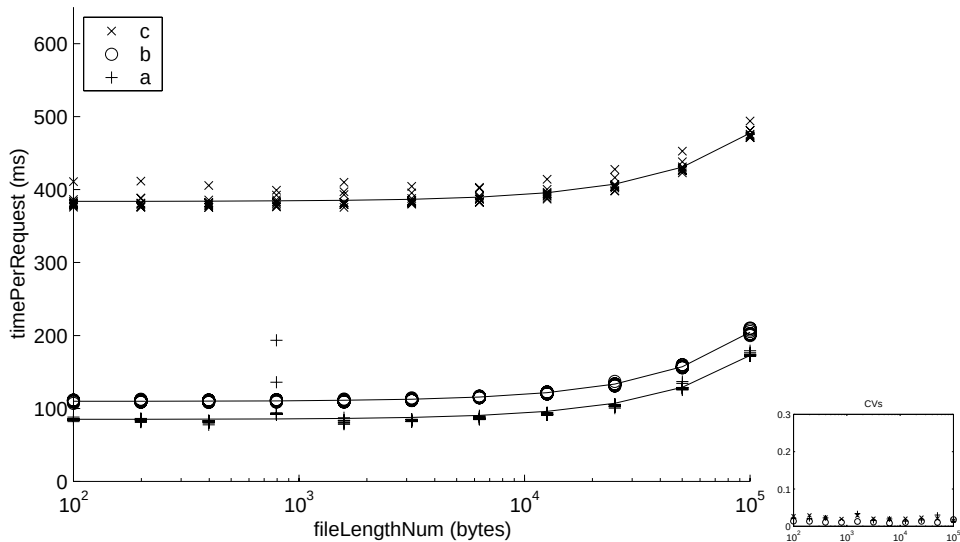
Experiment 2

Variables:

- c** identicalRequests=false useMacs=false authenticateServer=false
 $\sigma = 8.8\text{ms}$ $R^2=0.91$ $b_0=383.77 \pm 0.0 \text{ ms}$ $b_1=982.02 \pm 0.0 \text{ ms/MB}$
- b** identicalRequests=false useMacs=true authenticateServer=false
 $\sigma = 1.7\text{ms}$ $R^2=1.00$ $b_0=109.67 \pm 0.0 \text{ ms}$ $b_1=994.38 \pm 0.0 \text{ ms/MB}$
- a** identicalRequests=true useMacs=true authenticateServer=false
 $\sigma=12.7\text{ms}$ $R^2=0.81$ $b_0=85.04 \pm 0.0 \text{ ms}$ $b_1=918.10 \pm 0.0 \text{ ms/MB}$

Constants:

authenticateServer	false
cacheSigns	false
numberOfConnections	10
port	8041
protocol	1.0
requestsPerConnection	1
server	simple
signFiles	false
socket	plain
useSnowflake	true
network locality	remote



Experiment 3

Variables:

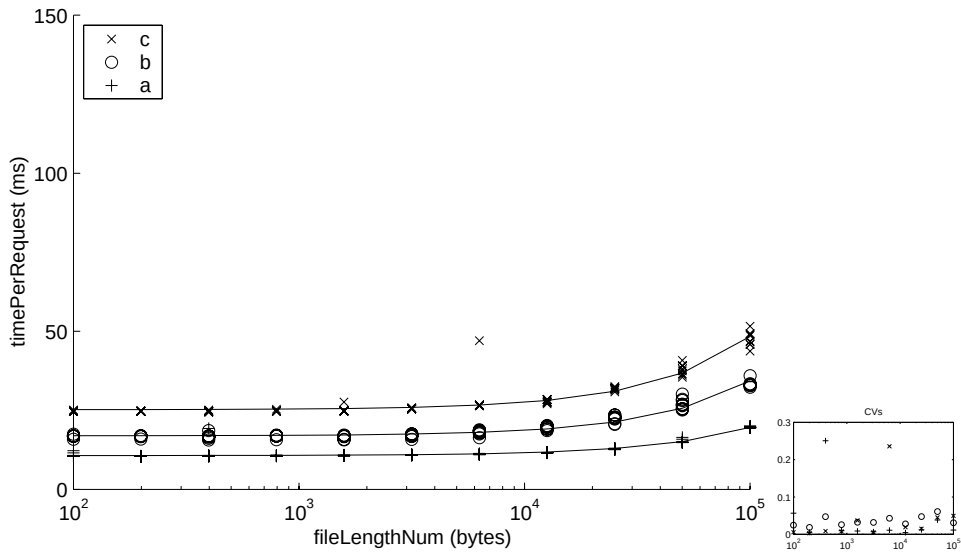
- c** server=Jetty
 $\sigma = 2.3\text{ms}$ $R^2=0.90$ $b_0=25.22 \pm 0.0 \text{ ms}$ $b_1=242.83 \pm 0.0 \text{ ms/MB}$
- b** server=simple
 $\sigma = 1.0\text{ms}$ $R^2=0.96$ $b_0=16.95 \pm 0.0 \text{ ms}$ $b_1=181.94 \pm 0.0 \text{ ms/MB}$
- a** server=apache
 $\sigma = 0.9\text{ms}$ $R^2=0.89$ $b_0=10.70 \pm 0.0 \text{ ms}$ $b_1=93.16 \pm 0.0 \text{ ms/MB}$

Constants:

```

cacheContext true
cacheSessions true
numberOfConnections 20
protocol 1.0
requestsPerConnection 1
socket plain
useSnowflake false
network locality local

```



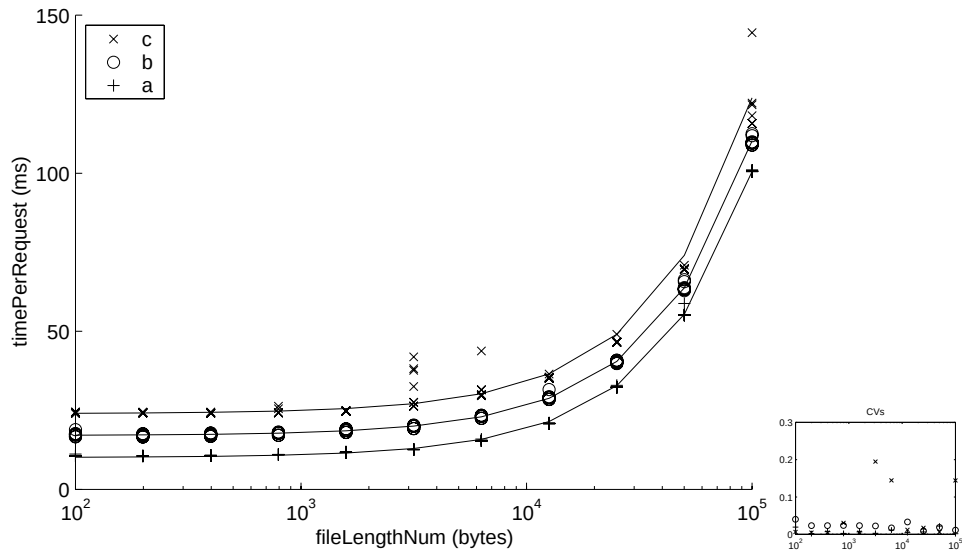
Experiment 4

Variables:

c	server=Jetty	$\sigma = 6.1\text{ms}$	$R^2=0.96$	$b_0=23.98 \pm 0.0 \text{ ms}$	$b_1=1047.05 \pm 0.0 \text{ ms/MB}$
b	server=simple	$\sigma = 0.7\text{ms}$	$R^2=1.00$	$b_0=17.07 \pm 0.0 \text{ ms}$	$b_1=976.40 \pm 0.0 \text{ ms/MB}$
a	server=apache	$\sigma = 0.5\text{ms}$	$R^2=1.00$	$b_0=10.09 \pm 0.0 \text{ ms}$	$b_1=948.42 \pm 0.0 \text{ ms/MB}$

Constants:

cacheContext	true
cacheSessions	true
numberOfConnections	20
protocol	1.0
requestsPerConnection	1
socket	plain
useSnowflake	false
network locality	remote



Experiment 8

Variables:

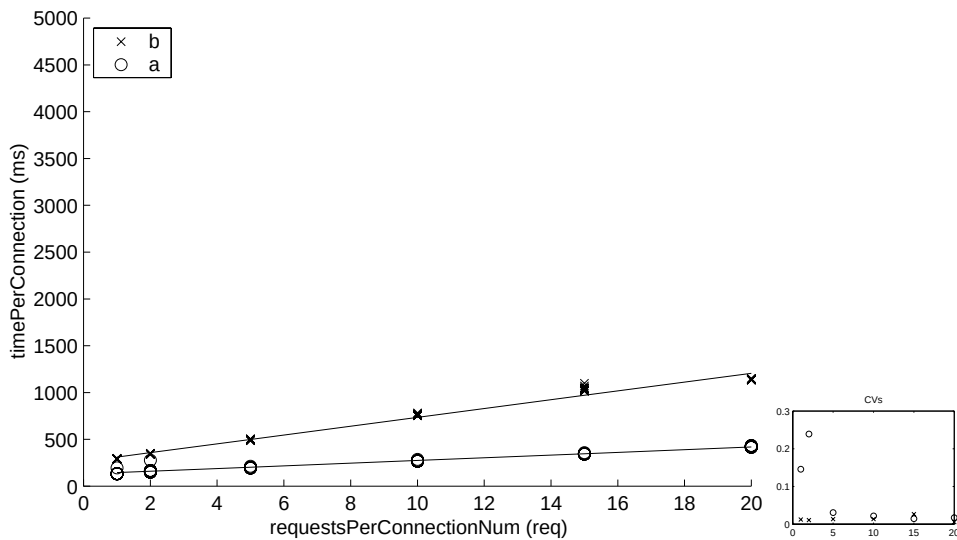
b server=Jetty fileLength=000100
 $\sigma=45.2\text{ms}$ $R^2=0.98$ $b_0=263.56 \pm 0.2 \text{ ms}$ $b_1=47.13 \pm 0.0 \text{ ms/req}$
a server=apache fileLength=000100
 $\sigma=19.4\text{ms}$ $R^2=0.96$ $b_0=130.41 \pm 0.0 \text{ ms}$ $b_1=14.44 \pm 0.0 \text{ ms/req}$

Constants:

```

cacheContext true
cacheSessions true
fileLength 000100
numberOfConnections 10
protocol 1.1
socket SSL
uri /timing/data-000100.txt
useSnowflake false
network locality local

```



Experiment 9

Variables:

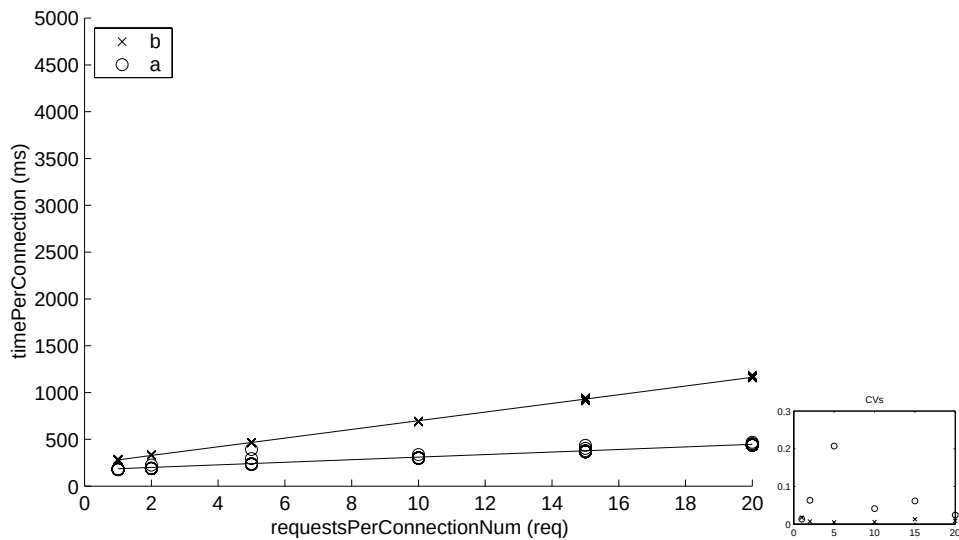
b server=Jetty fileLength=000100
 $\sigma = 8.5\text{ms}$ $R^2=1.00$ $b_0=235.04 \pm 0.0 \text{ ms}$ $b_1=46.39 \pm 0.0 \text{ ms/req}$
a server=apache fileLength=000100
 $\sigma=26.0\text{ms}$ $R^2=0.93$ $b_0=172.62 \pm 0.1 \text{ ms}$ $b_1=13.73 \pm 0.0 \text{ ms/req}$

Constants:

```

cacheContext true
cacheSessions true
fileLength 000100
numberOfConnections 10
protocol 1.1
socket SSL
uri /timing/data-000100.txt
useSnowflake false
network locality remote

```



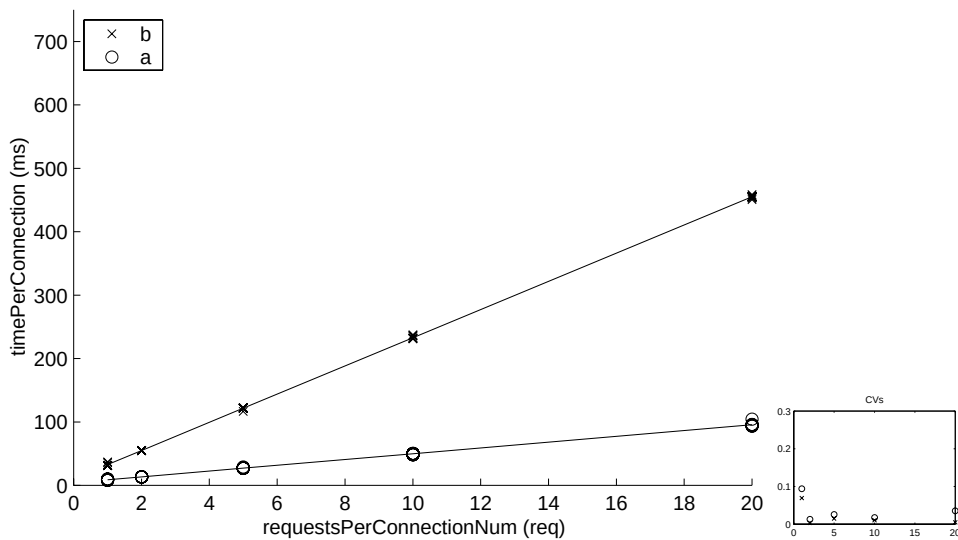
Experiment 10

Variables:

- b** server=Jetty fileLength=000100
 $\sigma = 2.0\text{ms}$ $R^2=1.00$ $b_0=10.39 \pm 0.0 \text{ ms}$ $b_1=22.24 \pm 0.0 \text{ ms/req}$
- a** server=apache fileLength=000100
 $\sigma = 1.6\text{ms}$ $R^2=1.00$ $b_0= 4.27 \pm 0.0 \text{ ms}$ $b_1= 4.56 \pm 0.0 \text{ ms/req}$

Constants:

cacheContext	true
cacheSessions	true
numberOfConnections	10
protocol	1.1
socket	plain
useSnowflake	false
network locality	local



Experiment 11

Variables:

b server=Jetty fileLength=000100

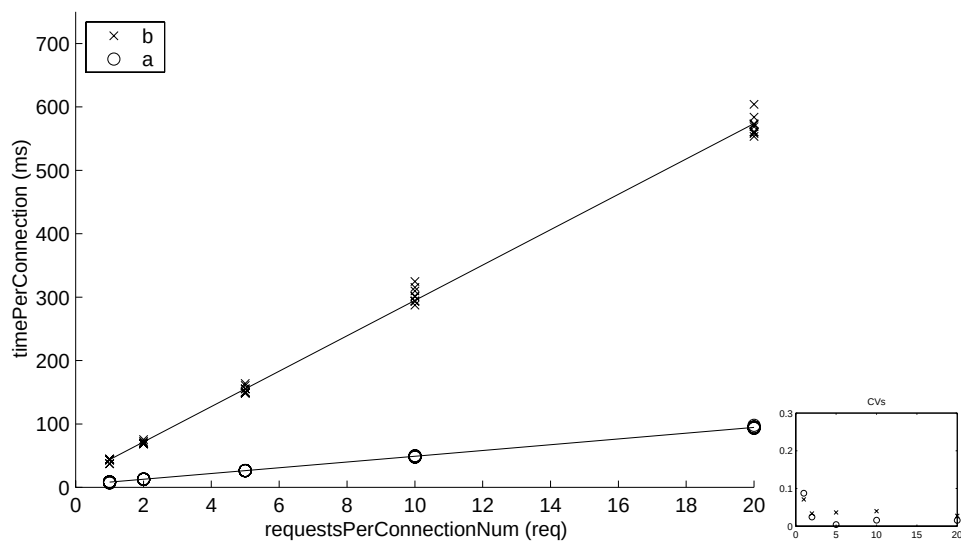
$\sigma = 9.9\text{ms}$ $R^2=1.00$ $b_0=15.76 \pm 0.0 \text{ ms}$ $b_1=27.90 \pm 0.0 \text{ ms/req}$

a server=apache fileLength=000100

$\sigma = 0.8\text{ms}$ $R^2=1.00$ $b_0= 3.64 \pm 0.0 \text{ ms}$ $b_1= 4.54 \pm 0.0 \text{ ms/req}$

Constants:

cacheContext	true
cacheSessions	true
numberOfConnections	10
protocol	1.1
socket	plain
useSnowflake	false
network locality	remote



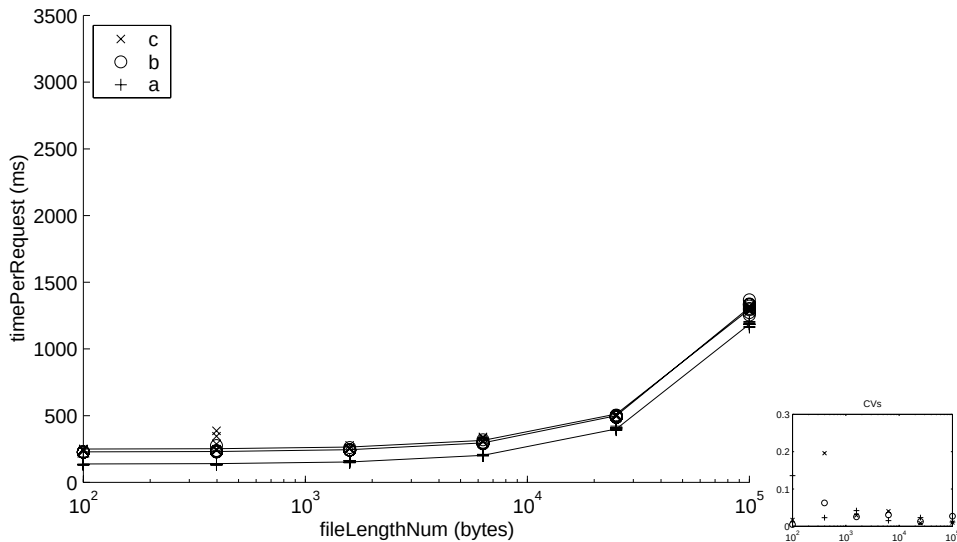
Experiment 13

Variables:

- c** server=apache cacheContext=false cacheSessions=false
 $\sigma=25.5\text{ms}$ $R^2=1.00$ $b_0=248.43 \pm 0.0 \text{ ms}$ $b_1=10990.02 \pm 0.0 \text{ ms/MB}$
- b** server=apache cacheContext=true cacheSessions=false
 $\sigma=16.4\text{ms}$ $R^2=1.00$ $b_0=227.30 \pm 0.0 \text{ ms}$ $b_1=11367.80 \pm 0.0 \text{ ms/MB}$
- a** server=apache cacheContext=true cacheSessions=true
 $\sigma=10.9\text{ms}$ $R^2=1.00$ $b_0=136.68 \pm 0.0 \text{ ms}$ $b_1=11002.26 \pm 0.0 \text{ ms/MB}$

Constants:

numberOfConnections	10
protocol	1.1
requestsPerConnection	1
socket	SSL
useSnowflake	false
network locality	local



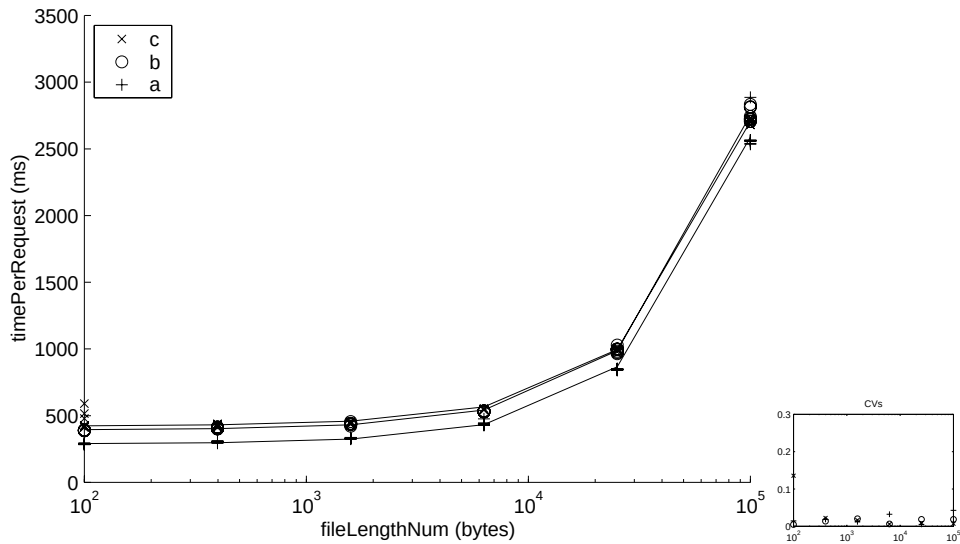
Experiment 14

Variables:

- c** server=Jetty cacheContext=false cacheSessions=false
 $\sigma=30.6\text{ms}$ $R^2=1.00$ $b_0=422.05 \pm 0.0 \text{ ms}$ $b_1=23943.09 \pm 0.0 \text{ ms/MB}$
- b** server=Jetty cacheContext=true cacheSessions=false
 $\sigma=23.0\text{ms}$ $R^2=1.00$ $b_0=393.45 \pm 0.0 \text{ ms}$ $b_1=24760.23 \pm 0.0 \text{ ms/MB}$
- a** server=Jetty cacheContext=true cacheSessions=true
 $\sigma=45.0\text{ms}$ $R^2=1.00$ $b_0=288.01 \pm 0.1 \text{ ms}$ $b_1=24117.47 \pm 0.0 \text{ ms/MB}$

Constants:

numberOfConnections	10
protocol	1.1
requestsPerConnection	1
socket	SSL
useSnowflake	false
network locality	local



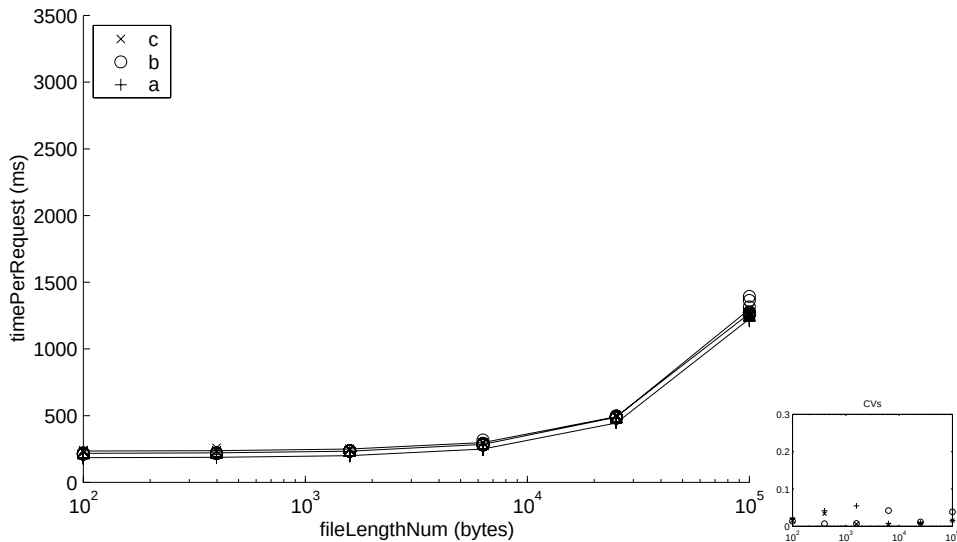
Experiment 15

Variables:

- c** server=apache cacheContext=false cacheSessions=false
 $\sigma = 9.0\text{ms}$ $R^2 = 1.00$ $b_0 = 233.56 \pm 0.0 \text{ ms}$ $b_1 = 10815.11 \pm 0.0 \text{ ms/MB}$
- b** server=apache cacheContext=true cacheSessions=false
 $\sigma = 20.6\text{ms}$ $R^2 = 1.00$ $b_0 = 216.44 \pm 0.0 \text{ ms}$ $b_1 = 11331.84 \pm 0.0 \text{ ms/MB}$
- a** server=apache cacheContext=true cacheSessions=true
 $\sigma = 9.8\text{ms}$ $R^2 = 1.00$ $b_0 = 184.08 \pm 0.0 \text{ ms}$ $b_1 = 10916.32 \pm 0.0 \text{ ms/MB}$

Constants:

numberOfConnections	10
protocol	1.1
requestsPerConnection	1
socket	SSL
useSnowflake	false
network locality	remote



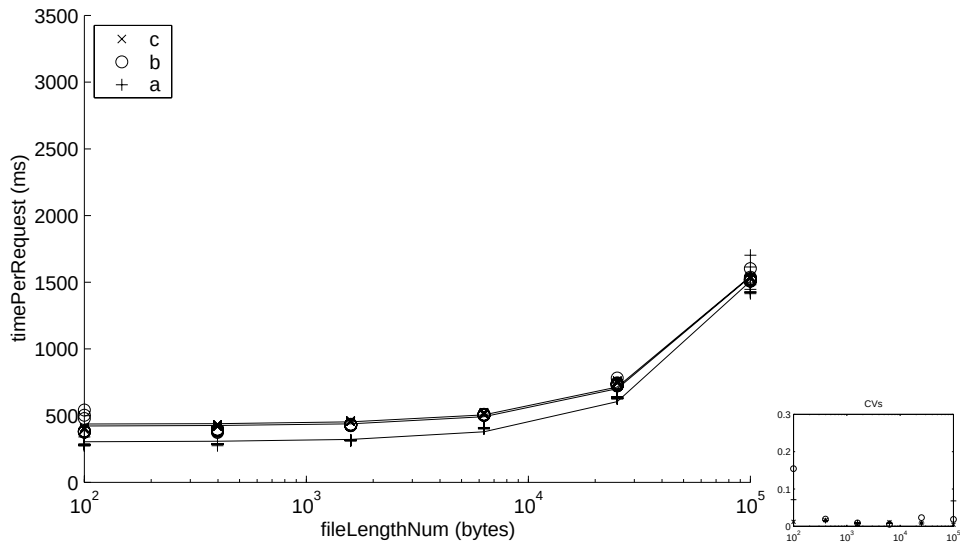
Experiment 16

Variables:

- c** server=Jetty cacheContext=false cacheSessions=false
 $\sigma=23.1\text{ms}$ $R^2=1.00$ $b_0=436.01 \pm 0.0 \text{ ms}$ $b_1=11624.15 \pm 0.0 \text{ ms/MB}$
- b** server=Jetty cacheContext=true cacheSessions=false
 $\sigma=37.0\text{ms}$ $R^2=0.99$ $b_0=421.37 \pm 0.1 \text{ ms}$ $b_1=11723.18 \pm 0.0 \text{ ms/MB}$
- a** server=Jetty cacheContext=true cacheSessions=true
 $\sigma=45.9\text{ms}$ $R^2=0.99$ $b_0=303.33 \pm 0.1 \text{ ms}$ $b_1=12624.89 \pm 0.0 \text{ ms/MB}$

Constants:

numberOfConnections	10
protocol	1.1
requestsPerConnection	1
socket	SSL
useSnowflake	false
network locality	remote



Experiment 17

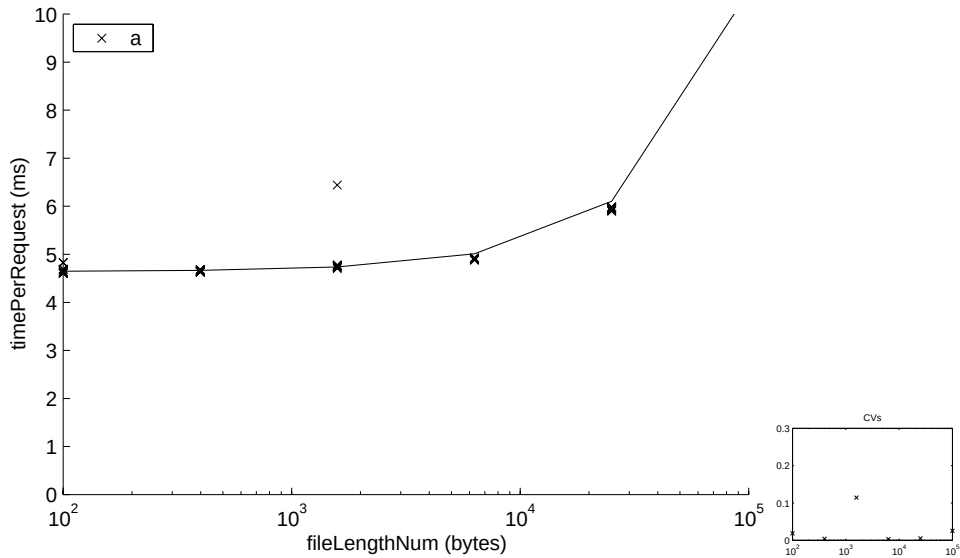
Variables:

a server=apache

$\sigma = 0.3\text{ms}$ $R^2=0.98$ $b_0 = 4.64 \pm 0.0 \text{ ms}$ $b_1 = 61.05 \pm 0.0 \text{ ms/MB}$

Constants:

client	fastget
numberOfConnections	200
protocol	1.1
server	apache
network locality	local



Experiment 18

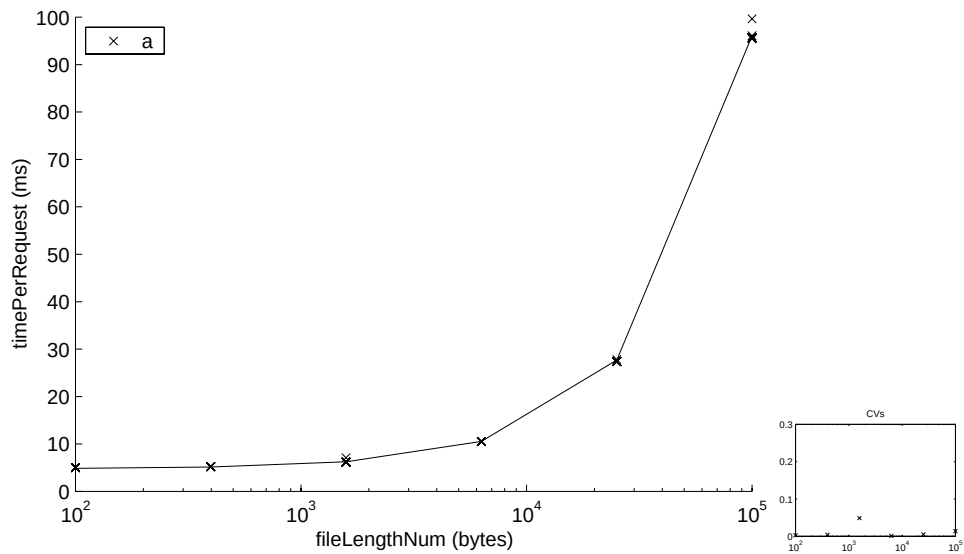
Variables:

a server=apache

$\sigma = 0.6\text{ms}$ $R^2=1.00$ $b_0 = 4.79 \pm 0.0 \text{ ms}$ $b_1 = 956.89 \pm 0.0 \text{ ms/MB}$

Constants:

client	fastget
numberOfConnections	200
protocol	1.1
server	apache
network locality	remote



Experiment 19

Variables:

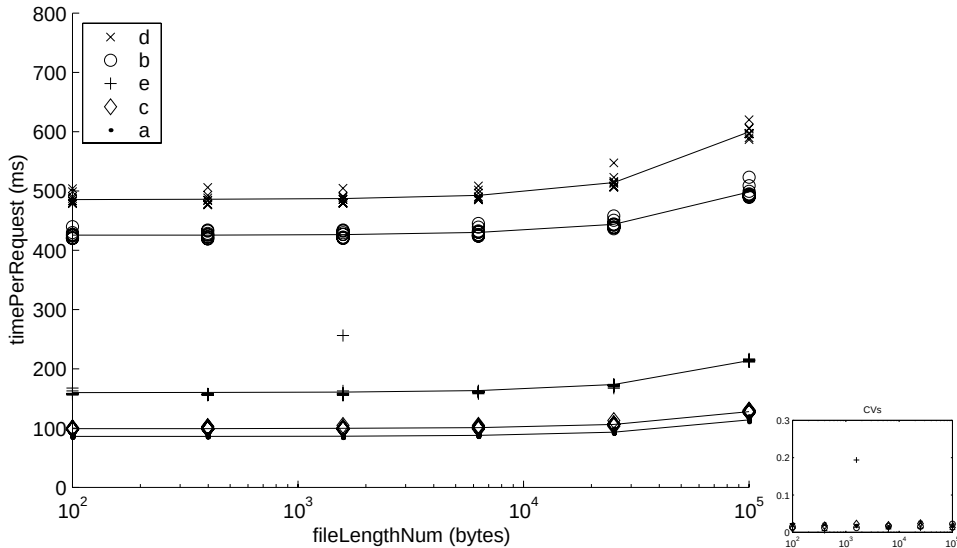
- d** authenticateServer=true signFiles=true cacheSigns=false
 $\sigma = 9.6\text{ms}$ $R^2=0.95$ $b_0=485.52 \pm 0.0 \text{ ms}$ $b_1=1197.81 \pm 0.0 \text{ ms/MB}$
- b** authenticateServer=false signFiles=true cacheSigns=false
 $\sigma = 7.0\text{ms}$ $R^2=0.93$ $b_0=425.38 \pm 0.0 \text{ ms}$ $b_1=764.17 \pm 0.0 \text{ ms/MB}$
- e** authenticateServer=true signFiles=true cacheSigns=true
 $\sigma = 13.6\text{ms}$ $R^2=0.68$ $b_0=159.99 \pm 0.0 \text{ ms}$ $b_1=563.97 \pm 0.0 \text{ ms/MB}$
- c** authenticateServer=false signFiles=true cacheSigns=true
 $\sigma = 1.9\text{ms}$ $R^2=0.97$ $b_0=99.13 \pm 0.0 \text{ ms}$ $b_1=299.95 \pm 0.0 \text{ ms/MB}$
- a** authenticateServer=false signFiles=false cacheSigns=false
 $\sigma = 2.2\text{ms}$ $R^2=0.96$ $b_0=86.04 \pm 0.0 \text{ ms}$ $b_1=293.03 \pm 0.0 \text{ ms/MB}$

Constants:

```

identicalRequests true
numberOfConnections 10
port 8041
protocol 1.0
requestsPerConnection 1
server simple
socket plain
useMacs true
useSnowflake true
network locality local

```



Experiment 20

Variables:

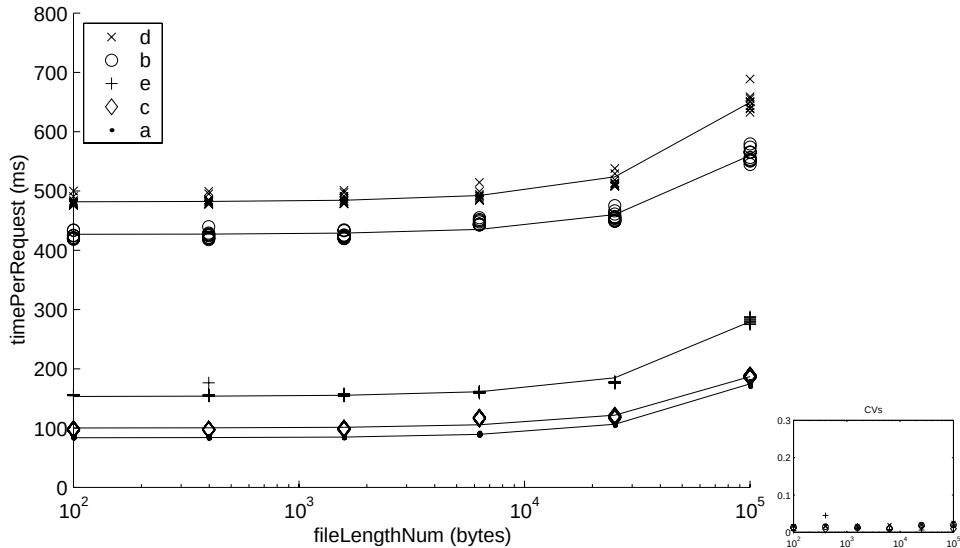
- d** authenticateServer=true signFiles=true cacheSigns=false
 $\sigma=10.7\text{ms}$ $R^2=0.97$ $b_0=481.71 \pm 0.0 \text{ ms}$ $b_1=1757.37 \pm 0.0 \text{ ms/MB}$
- b** authenticateServer=false signFiles=true cacheSigns=false
 $\sigma=9.0\text{ms}$ $R^2=0.97$ $b_0=426.82 \pm 0.0 \text{ ms}$ $b_1=1397.21 \pm 0.0 \text{ ms/MB}$
- e** authenticateServer=true signFiles=true cacheSigns=true
 $\sigma=5.2\text{ms}$ $R^2=0.99$ $b_0=153.42 \pm 0.0 \text{ ms}$ $b_1=1321.35 \pm 0.0 \text{ ms/MB}$
- c** authenticateServer=false signFiles=true cacheSigns=true
 $\sigma=5.5\text{ms}$ $R^2=0.97$ $b_0=100.11 \pm 0.0 \text{ ms}$ $b_1=910.74 \pm 0.0 \text{ ms/MB}$
- a** authenticateServer=false signFiles=false cacheSigns=false
 $\sigma=1.9\text{ms}$ $R^2=1.00$ $b_0=83.64 \pm 0.0 \text{ ms}$ $b_1=955.37 \pm 0.0 \text{ ms/MB}$

Constants:

```

identicalRequests true
numberOfConnections 10
port 8041
protocol 1.0
requestsPerConnection 1
server simple
socket plain
useMacs true
useSnowflake true
networkLocality remote

```



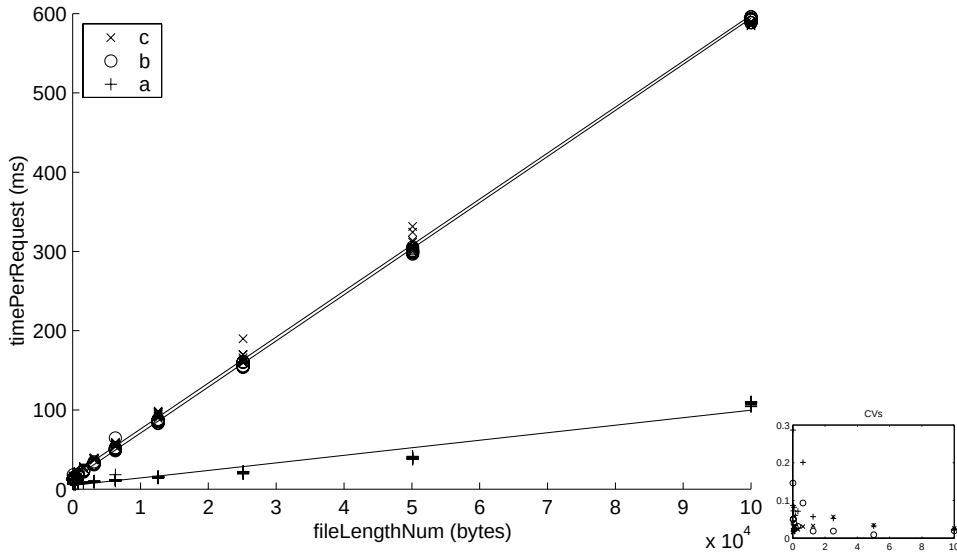
Experiment 23

Variables:

- c** registryService=TestRMIServer3
 $\sigma = 6.7\text{ms}$ $R^2 = 1.00$ $b_0 = 17.90 \pm 0.0 \text{ ms}$ $b_1 = 6083.68 \pm 0.0 \text{ ms/MB}$
- b** registryService=TestRMIServer2
 $\sigma = 4.4\text{ms}$ $R^2 = 1.00$ $b_0 = 12.67 \pm 0.0 \text{ ms}$ $b_1 = 6097.16 \pm 0.0 \text{ ms/MB}$
- a** registryService=TestRMIServer0
 $\sigma = 5.7\text{ms}$ $R^2 = 0.96$ $b_0 = 4.78 \pm 0.0 \text{ ms}$ $b_1 = 994.51 \pm 0.0 \text{ ms/MB}$

Constants:

experimentType	RMIServer
numberOfConnections	100
port	8143
requestsPerConnection	1
networkLocality	local



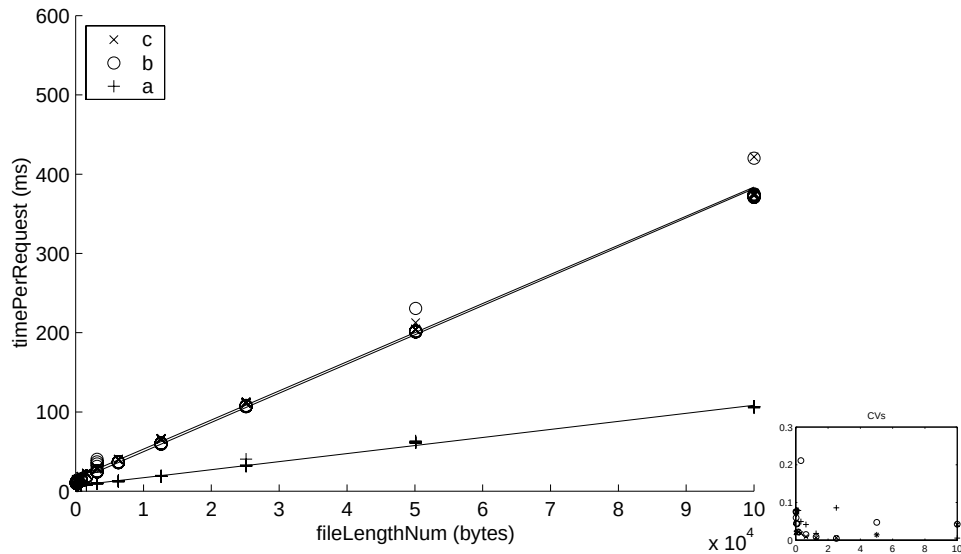
Experiment 24

Variables:

- c** registryService=TestRMIServer3
 $\sigma = 5.3\text{ms}$ $R^2=1.00$ $b_0=16.44 \pm 0.0 \text{ ms}$ $b_1=3852.20 \pm 0.0 \text{ ms/MB}$
- b** registryService=TestRMIServer2
 $\sigma = 6.6\text{ms}$ $R^2=1.00$ $b_0=12.98 \pm 0.0 \text{ ms}$ $b_1=3867.08 \pm 0.0 \text{ ms/MB}$
- a** registryService=TestRMIServer0
 $\sigma = 1.7\text{ms}$ $R^2=1.00$ $b_0= 6.94 \pm 0.0 \text{ ms}$ $b_1=1063.75 \pm 0.0 \text{ ms/MB}$

Constants:

experimentType	RMISExp
numberOfConnections	100
port	8143
requestsPerConnection	1
network locality	remote



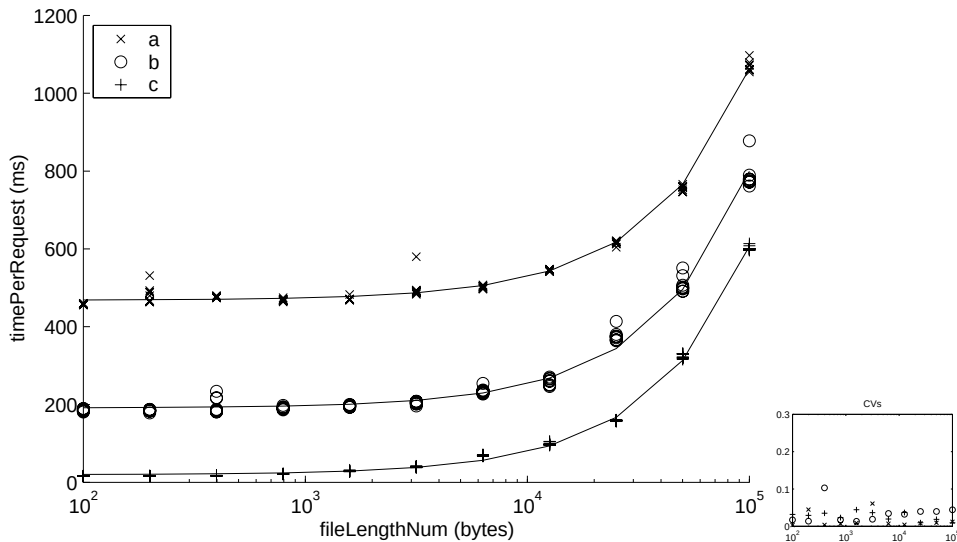
Experiment 25

Variables:

- a** clientCachesProofs=false serverCachesProofs=false
 $\sigma=14.4\text{ms}$ $R^2=0.99$ $b_0=468.29 \pm 0.0 \text{ ms}$ $b_1=6235.17 \pm 0.0 \text{ ms/MB}$
- b** clientCachesProofs=true serverCachesProofs=false
 $\sigma=18.8\text{ms}$ $R^2=0.99$ $b_0=191.27 \pm 0.0 \text{ ms}$ $b_1=6377.39 \pm 0.0 \text{ ms/MB}$
- c** clientCachesProofs=true serverCachesProofs=true
 $\sigma=7.1\text{ms}$ $R^2=1.00$ $b_0=19.77 \pm 0.0 \text{ ms}$ $b_1=6149.06 \pm 0.0 \text{ ms/MB}$

Constants:

experimentType	RMISExp
numberOfConnections	30
port	8143
registryService	TestRMIServer3
requestsPerConnection	1
network locality	local



Experiment 26

Variables:

- a** clientCachesProofs=false serverCachesProofs=false
 $\sigma = 5.1\text{ms}$ $R^2=1.00$ $b_0=411.43 \pm 0.0 \text{ ms}$ $b_1=3798.24 \pm 0.0 \text{ ms/MB}$
- b** clientCachesProofs=true serverCachesProofs=false
 $\sigma = 5.5\text{ms}$ $R^2=1.00$ $b_0=140.97 \pm 0.0 \text{ ms}$ $b_1=3796.35 \pm 0.0 \text{ ms/MB}$
- c** clientCachesProofs=true serverCachesProofs=true
 $\sigma = 4.4\text{ms}$ $R^2=1.00$ $b_0=16.94 \pm 0.0 \text{ ms}$ $b_1=3790.53 \pm 0.0 \text{ ms/MB}$

Constants:

experimentType	RMIExp
numberOfConnections	15
port	8143
registryService	TestRMIServer3
requestsPerConnection	1
network locality	remote

